



Listendokument 61. Bedburger Scheunenkloppen - Grant Tournament - 2 Tage

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Spieler: Aleir

Team: Meta Slaves

Turnier: 61. Bedburger Scheunenklappen GT

Format: GT2000

Armee: Eldar

Detachment 1: Patrol

Detachment 2: Patrol

Detachment 3:

Quellen: Codex: Craftworlds

Kriegsherr: Farseer

Befehlspunkte: 8

Gesamtpunkte: 2000

Liste:

++ Patrol Detachment 0CP (Aeldari - Craftworlds) [66 PL, 1,210pts, 10CP] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Craftworld Selection

. *Far-Flung Craftworld*: Masterful Shots, Vengeful

Detachment Command Cost

+ Stratagems +

Stratagem: Relics of the Shrines [-1CP]

Stratagem: Treasures of the Aeldari [-1CP]

+ No Force Org Slot +

Seer Council (Unit) [3 PL, 60pts]

. Warlock Skyrunners: 4. Protect/Jinx

. . Sunstorm

. . Warlock Skyrunner: Witchblade

+ HQ +

Farseer [5 PL, 90pts]: 1. Guide, 2. Doom, 6: Seer of the Shifting Vector, Warlord, Witchblade

. Faolchu's Wing

+ Troops +

Rangers [4 PL, 70pts]: Wireweave Net

. 5x Ranger: 5x Ranger Long Rifle, 5x Shuriken Pistol

+ Elites +

Dire Avengers [7 PL, 145pts]

. 9x Dire Avenger: 9x Avenger Shuriken Catapult, 9x Plasma Grenades

. Dire Avenger Exarch: Shredding Fire, Two Avenger Shuriken Catapults

Fire Dragons [7 PL, 150pts]

. 4x Fire Dragon: 4x Dragon Fusion Gun

. Fire Dragon Exarch: Burning Heat, Dragon's Fury (Shrine Relic), Firepike

+ Fast Attack +

Shining Spears [6 PL, 125pts]

. 2x Shining Spear: 2x Laser Lance, 2x Twin Shuriken Catapult

. Shining Spear Exarch: Heartstrike, Paragon Sabre, Shimmershield, Shuriken Cannon

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Warp Spiders [10 PL, 120pts]

- . 5x Warp Spider: 5x Death Spinner
- . Warp Spider Exarch: Death Spinner

+ Heavy Support +

Night Spinner [8 PL, 150pts]: Crystal Targeting Matrix, Twin Shuriken Catapult

+ Dedicated Transport +

Wave Serpent [8 PL, 150pts]: Shuriken Cannon, Twin Shuriken Cannon

Wave Serpent [8 PL, 150pts]: Shuriken Cannon, Twin Shuriken Cannon

++ Patrol Detachment -2CP (Aeldari - Craftworlds) [40 PL, 790pts, -2CP] ++

+ Configuration +

Craftworld Selection

- . *Far-Flung Craftworld*: Masterful Shots, Vengeful

Detachment Command Cost [-2CP]

+ HQ +

Baharroth [7 PL, 140pts]

+ Troops +

Rangers [4 PL, 70pts]: Wireweave Net

- . 5x Ranger: 5x Ranger Long Rifle, 5x Shuriken Pistol

+ Elites +

Howling Banshees [5 PL, 105pts]

- . 4x Howling Banshee: 4x Banshee Blade, 4x Shuriken Pistol
- . Howling Banshee Exarch: Mirrorswords, Piercing Strikes

Howling Banshees [5 PL, 105pts]

- . 4x Howling Banshee: 4x Banshee Blade, 4x Shuriken Pistol
- . Howling Banshee Exarch: Cronescram (Shrine Relic), Nerve-shredding Shriek, Shuriken Pistol & Executioner

+ Fast Attack +

Shroud Runners [10 PL, 175pts]

- . 5x Shroud Runner: 5x Ranger Long Rifle, 5x Scatter Laser, 5x Shuriken Pistol

Swooping Hawks [9 PL, 195pts]

- . 9x Swooping Hawk: 9x Lasblaster
- . Swooping Hawk Exarch: Lasblaster, Winged Evasion

++ Total: [106 PL, 8CP, 2,000pts] ++

Spieler: BicMac

Team: Hoes'n'Herese

Turnier: 61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Grey Knights

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Grey Knights

Kriegsherr: Brotherhood Librarian

Befehlspunkte: 11

Gesamtpunkte: 2000

Liste:

+++ New Roster (Warhammer 40,000 9th Edition) [117 PL, 11CP, 2,000pts] +++

++ Battalion Detachment 0CP (Imperium - Grey Knights) [117 PL, 11CP, 2,000pts] ++

+ Configuration [12CP] +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [12CP]

Brotherhood: Rapiers

Detachment Command Cost

+ HQ [24 PL, 440pts] +

Brotherhood Chaplain [8 PL, 140pts]: 4. Refrain of Convergence, 6: Ghostly Bonds, Foretelling of Locus [2 PL, 30pts]

Brotherhood Librarian [7 PL, 120pts]: 4: Purifying Flame, 4: Vortex of Doom, 6: Psychic Epitome, Cuirass of Sacrifice, Gem of Inoktu [1 PL, 15pts], Warlord
. Nemesis Force Halberd

Kaldor Draigo [9 PL, 180pts]: 1: Gate of Infinity, 3: Sanctuary, 5: Warp Shaping

+ Troops [18 PL, 330pts] +

Strike Squad [6 PL, 110pts]

. 4x Grey Knight (Sword) [88pts]: 4x Nemesis Force Sword, 4x Storm Bolter

. Grey Knight Justicar [22pts]

. . Nemesis Force Sword

Strike Squad [6 PL, 110pts]

. 4x Grey Knight (Sword) [88pts]: 4x Nemesis Force Sword, 4x Storm Bolter

. Grey Knight Justicar [22pts]

. . Nemesis Force Sword

Strike Squad [6 PL, 110pts]

. 4x Grey Knight (Sword) [88pts]: 4x Nemesis Force Sword, 4x Storm Bolter

. Grey Knight Justicar [22pts]

. . Nemesis Force Sword

+ Elites [35 PL, -1CP, 580pts] +

Brotherhood Apothecary [7 PL, -1CP, 115pts]: 2: Empyric Amplification, 3: Unyielding Anvil, Heroism's Favour [1 PL, 15pts], Shield of Humanity [-1CP]

. Nemesis Force Sword

Paladin Squad [26 PL, 435pts]: 3: Hammerhand, 5: Armoured Resilience

. 2x Paladin (Daemon Hammer) [110pts]: 2x Nemesis Daemon Hammer [20pts], 2x Storm Bolter

. 6x Paladin (Sword) [270pts]: 6x Nemesis Force Sword, 6x Storm Bolter

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. Paragon [55pts]

. . Nemesis Daemon Hammer [10pts]: Nemesis Daemon Hammer [10pts]

Servitors [2 PL, 30pts]

. 4x Servitor: 4x Servo-Arm

+ Fast Attack [40 PL, 650pts] +

Interceptor Squad [16 PL, 260pts]

. 5x Interceptor (Halberd) [130pts]: 5x Nemesis Force Halberd, 5x Storm Bolter

. 4x Interceptor (Sword) [104pts]: 4x Nemesis Force Sword, 4x Storm Bolter

. Interceptor Justicar [26pts]

. . Nemesis Force Sword

Interceptor Squad [16 PL, 260pts]

. 9x Interceptor (Sword) [234pts]: 9x Nemesis Force Sword, 9x Storm Bolter

. Interceptor Justicar [26pts]

. . Nemesis Force Sword

Interceptor Squad [8 PL, 130pts]

. 4x Interceptor (Sword) [104pts]: 4x Nemesis Force Sword, 4x Storm Bolter

. Interceptor Justicar [26pts]

. . Nemesis Force Sword

Spieler: Braktar

Team: Bedburger Tabletopfreunde

Turnier: 61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Genestealer Cults

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Genestealer Cults

Kriegsherr: Primus

Befehlspunkte: 8

Gesamtpunkte: 2000

Liste:

++ Battalion Detachment 0CP (Tyranids - Genestealer Cults) [99 PL, 8CP, 2,000pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Cult Creed: The Bladed Cog

Detachment Command Cost

+ Stratagems +

Gene-sire's Gifts [-2CP]: 2x Extra Relic

+ HQ +

Magus [4 PL, 80pts]: Power: Might From Beyond, Power: Psychic Stimulus

Primus [4 PL, 80pts]: Relic: Mark of the Clawed Ommissiah, Warlord, Warlord Trait: Focus of Adoration

+ Troops +

Acolyte Hybrids [8 PL, -2CP, 163pts]: Proficient Planning: Our Time is Nigh, Stratagem: Xeniform Bionics
. 5x Acolyte Hybrid (Hand Flamer): 5x Blasting Charges, 5x Cult Claws and Knife, 5x Frag Grenades, 5x Hand Flamer

. Acolyte Hybrid (Heavy Weapon): Heavy Rock Drill
. Acolyte Hybrid (Heavy Weapon): Heavy Rock Drill
. Acolyte Hybrid (Heavy Weapon): Heavy Rock Drill
. Acolyte Hybrid (Heavy Weapon): Heavy Rock Drill
. Acolyte Leader: Cult Claws and Knife, Hand Flamer

Acolyte Hybrids [7 PL, 148pts]

. 5x Acolyte Hybrid (Hand Flamer): 5x Blasting Charges, 5x Cult Claws and Knife, 5x Frag Grenades, 5x Hand Flamer

. Acolyte Hybrid (Heavy Weapon): Heavy Rock Drill
. Acolyte Hybrid (Heavy Weapon): Heavy Rock Drill
. Acolyte Hybrid (Heavy Weapon): Heavy Rock Drill
. Acolyte Hybrid (Heavy Weapon): Heavy Rock Drill
. Acolyte Leader: Cult Claws and Knife, Hand Flamer

Acolyte Hybrids [7 PL, 148pts]

. 5x Acolyte Hybrid (Hand Flamer): 5x Blasting Charges, 5x Cult Claws and Knife, 5x Frag Grenades, 5x Hand Flamer

. Acolyte Hybrid (Heavy Weapon): Heavy Rock Drill
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. Acolyte Hybrid (Heavy Weapon): Heavy Rock Drill
. Acolyte Hybrid (Heavy Weapon): Heavy Rock Drill
. Acolyte Leader: Cult Claws and Knife, Hand Flamer

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Neophyte Hybrids [8 PL, 180pts]

- . 4x Neophyte Hybrid (Mining): 4x Autopistol, 4x Blasting Charges, 4x Frag Grenades, 4x Mining Laser
- . 15x Neophyte Hybrid (Shotgun): 15x Autopistol, 15x Blasting Charges, 15x Cult Shotgun, 15x Frag Grenades
- . Neophyte Leader: Autogun, Autopistol

Neophyte Hybrids [8 PL, 120pts]

- . 2x Neophyte Hybrid (Mining): 2x Autopistol, 2x Blasting Charges, 2x Frag Grenades, 2x Mining Laser
- . 12x Neophyte Hybrid (Shotgun): 12x Autopistol, 12x Blasting Charges, 12x Cult Shotgun, 12x Frag Grenades
- . Neophyte Leader: Autogun, Autopistol

Neophyte Hybrids [4 PL, 90pts]

- . 2x Neophyte Hybrid (Mining): 2x Autopistol, 2x Blasting Charges, 2x Frag Grenades, 2x Mining Laser
- . 7x Neophyte Hybrid (Shotgun): 7x Autopistol, 7x Blasting Charges, 7x Cult Shotgun, 7x Frag Grenades
- . Neophyte Leader: Autogun, Autopistol

+ Elites +

Clamavus [3 PL, 50pts]

Kelermorph [4 PL, 100pts]: Proficient Planning: Lying in Wait

Locus [2 PL, 50pts]

Nexos [3 PL, 50pts]: Relic: Cranial Inlay

Sanctus [3 PL, 70pts]: Cult Sniper Rifle, Relic: The Gift From Beyond

+ Fast Attack +

Achilles Ridgerunners [12 PL, 240pts]

- . Achilles Ridgerunner: Achilles Missile Launcher, Flare Launcher
- . Achilles Ridgerunner: Achilles Missile Launcher, Flare Launcher
- . Achilles Ridgerunner: Achilles Missile Launcher, Flare Launcher

Atalan Jackals [3 PL, 68pts]: 4x Demolition Charge

- . 3x Atalan Jackal (Small Arms): 3x Atalan Small Arms, 3x Blasting Charges
- . Atalan Leader: Atalan Small Arms

Atalan Jackals [3 PL, 68pts]: 4x Demolition Charge

- . 3x Atalan Jackal (Small Arms): 3x Atalan Small Arms, 3x Blasting Charges
- . Atalan Leader: Atalan Small Arms

+ Dedicated Transport +

Goliath Truck [6 PL, 105pts]: Cache of Demolition Charges, Proficient Planning: From Every Angle

Goliath Truck [5 PL, 95pts]: Cache of Demolition Charges

Goliath Truck [5 PL, 95pts]: Cache of Demolition Charges

++ Total: [99 PL, 8CP, 2,000pts] ++

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Spieler: Chessi

Team: Meta Slaves

Turnier: 61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Astra Militarum

Detachment 1: Brigade

Detachment 2: Battalion

Detachment 3: Patrol

Quellen: Codex: Astra Militarum, Psychic Awakening: The Greater Good

Kriegsherr: Company Commander

Befehlspunkte: 4

Gesamtpunkte: 2000

Liste:

++ Brigade Detachment OCP (Imperium - Astra Militarum) [71 PL, 11CP, 1,250pts] ++

Regimental Doctrine: Disciplined Shooters, Wilderness Survivors

+ Agents of the Imperium +

Inquisitor Eisenhorn [5 PL, -1CP, 85pts]: 2) Psychic Fortitude, 6) Castigation, Stratagem: Arbiter of the Emperor's Will

+ HQ +

Company Commander [2 PL, 35pts]: Chainsword, Laspistol, Relic: The Laurels of Command, Warlord, WT: Master of Command

Company Commander [2 PL, 35pts]: Chainsword, Laspistol

Company Commander [2 PL, 35pts]: Chainsword, Laspistol

+ Troops +

Infantry Squad [3 PL, 60pts]

. 8x Guardsman: 8x Lasgun

. Guardsman W/ Special Weapon: Plasma gun

. Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 60pts]

. 8x Guardsman: 8x Lasgun

. Guardsman W/ Special Weapon: Plasma gun

. Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 60pts]

. 8x Guardsman: 8x Lasgun

. Guardsman W/ Special Weapon: Plasma gun

. Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 60pts]

. 8x Guardsman: 8x Lasgun

. Guardsman W/ Special Weapon: Plasma gun

. Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 60pts]

. 8x Guardsman: 8x Lasgun

. Guardsman W/ Special Weapon: Plasma gun

. Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 60pts]

. 8x Guardsman: 8x Lasgun

. Guardsman W/ Special Weapon: Plasma gun

. Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 60pts]

. 8x Guardsman: 8x Lasgun

. Guardsman W/ Special Weapon: Plasma gun

. Sergeant: Chainsword, Laspistol

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Infantry Squad [3 PL, 60pts]

- . 8x Guardsman: 8x Lasgun
- . Guardsman W/ Special Weapon: Plasma gun
- . Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 60pts]

- . 6x Guardsman: 6x Lasgun
- . Guardsman W/ Special Weapon: Sniper Rifle
- . Heavy Weapon Team: Lascannon
- . Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 60pts]

- . 6x Guardsman: 6x Lasgun
- . Guardsman W/ Special Weapon: Sniper Rifle
- . Heavy Weapon Team: Lascannon
- . Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 60pts]

- . 6x Guardsman: 6x Lasgun
- . Guardsman W/ Special Weapon: Sniper Rifle
- . Heavy Weapon Team: Lascannon
- . Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 60pts]

- . 6x Guardsman: 6x Lasgun
- . Guardsman W/ Special Weapon: Sniper Rifle
- . Heavy Weapon Team: Lascannon
- . Sergeant: Chainsword, Laspistol

+ Elites +

Platoon Commander [2 PL, 25pts]: Chainsword, Laspistol

Platoon Commander [2 PL, 25pts]: Chainsword, Laspistol

Platoon Commander [2 PL, 25pts]: Chainsword, Laspistol

+ Fast Attack +

Armoured Sentinels [3 PL, 45pts]

- . Armoured Sentinel: Autocannon

Armoured Sentinels [3 PL, 35pts]

- . Armoured Sentinel: Multi-laser

Armoured Sentinels [3 PL, 35pts]

- . Armoured Sentinel: Multi-laser

+ Heavy Support +

Heavy Weapons Squad [3 PL, 50pts]

- . Heavy Weapon Team: Mortar
- . Heavy Weapon Team: Mortar
- . Heavy Weapon Team: Mortar

Heavy Weapons Squad [3 PL, 50pts]

- . Heavy Weapon Team: Mortar
- . Heavy Weapon Team: Mortar
- . Heavy Weapon Team: Mortar

Heavy Weapons Squad [3 PL, 50pts]

- . Heavy Weapon Team: Mortar
- . Heavy Weapon Team: Mortar
- . Heavy Weapon Team: Mortar

++ Battalion Detachment -3CP (Imperium - Astra Militarum) [27 PL, -3CP, 515pts] ++
Regimental Doctrine: Disciplined Shooters, Wilderness Survivors

+ HQ +

Commissar Yarrick [6 PL, 105pts]
Primaris Psyker [3 PL, 50pts]: Mental Fortitude, Psychic Barrier

+ Troops +

Infantry Squad [3 PL, 60pts]
. 8x Guardsman: 8x Lasgun
. Guardsman W/ Special Weapon: Meltagun
. Sergeant: Chainsword, Plasma pistol

Infantry Squad [3 PL, 60pts]
. 8x Guardsman: 8x Lasgun
. Guardsman W/ Special Weapon: Meltagun
. Sergeant: Chainsword, Plasma pistol

Infantry Squad [3 PL, 60pts]
. 8x Guardsman: 8x Lasgun
. Guardsman W/ Special Weapon: Meltagun
. Sergeant: Chainsword, Plasma pistol

Infantry Squad [3 PL, 60pts]
. 8x Guardsman: 8x Lasgun
. Guardsman W/ Special Weapon: Meltagun
. Sergeant: Chainsword, Plasma pistol

Infantry Squad [3 PL, 60pts]
. 8x Guardsman: 8x Lasgun
. Guardsman W/ Special Weapon: Meltagun
. Sergeant: Chainsword, Plasma pistol

Infantry Squad [3 PL, 60pts]
. 8x Guardsman: 8x Lasgun
. Guardsman W/ Special Weapon: Meltagun
. Sergeant: Chainsword, Plasma pistol

++ Patrol Detachment -2CP (Imperium - Astra Militarum) [14 PL, -4CP, 235pts] ++
Regimental Doctrine: 9th Iotan Gorgonnes

+ Stratagems +

Imperial Commander's Armoury [-1CP]: 1 additional Heirloom of Conquest

+ Agents of the Imperium +

Callidus Assassin [5 PL, 100pts]

+ HQ +

Tempestor Prime [3 PL, -1CP, 45pts]: Chainsword, Plasma Pistol, Progeny of Conflict, Relic: Kurov's Aquila,
WT: Grand Strategist

+ Troops +

Militarum Tempestus Scions [3 PL, 45pts]
. 4x Scion: 4x Frag & Krak grenades, 4x Hot-shot Lasgun
. Tempestor: Chainsword, Plasma pistol

Militarum Tempestus Scions [3 PL, 45pts]
. 4x Scion: 4x Frag & Krak grenades, 4x Hot-shot Lasgun
. Tempestor: Chainsword, Plasma pistol

++ Total: [112 PL, 4CP, 2,000pts] ++

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Spieler: Chicco

Team: Meta Slaves

Turnier: 61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Tyranids

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Tyranids

Kriegsherr: Winged Hive Tyrant

Befehlspunkte: 10

Gesamtpunkte: 2000

Liste:

++ Battalion Detachment 0CP (Tyranids) [108 PL, 10CP, 2,000pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Hive Fleet: Leviathan

+ Stratagems +

Hive Predator [-1CP]: Extra Warlord Trait

Rarefied Enhancements [-1CP]: Extra Bio-artefact

+ HQ +

Neurothrope [5 PL, 100pts]: Power: Catalyst, Power: Onslaught, Power: Smite, Warlord Trait: Synaptic Tendrils

. Relic: Resonance Barb: Power: Psychic Scream

Winged Hive Tyrant [11 PL, 210pts]: Adrenal Glands, Lash Whip and Monstrous Bonesword, Power: Hive Nexus, Power: Onslaught, Power: Psychic Scream, Power: Smite, Relic: The Reaper of Obilterax, Toxin Sacs, Warlord, Warlord Trait: Adaptive Biology

+ Troops +

Gargoyles [4 PL, 80pts]

. 10x Gargoyle: 10x Fleshborer

Gargoyles [4 PL, 80pts]

. 10x Gargoyle: 10x Fleshborer

Tyranid Warriors [8 PL, 130pts]

. Tyranid Warrior: Dual Boneswords, Venom Cannon

. Tyranid Warrior: Deathspitter, Dual Boneswords

. Tyranid Warrior: Deathspitter, Dual Boneswords

. Tyranid Warrior: Deathspitter, Dual Boneswords

. Tyranid Warrior: Deathspitter, Dual Boneswords

+ Elites +

Maleceptor [9 PL, 170pts]: Power: Catalyst, Power: Hive Nexus, Power: Psychic Scream, Power: Smite

Zoanthropes [14 PL, 300pts]: Power: Hive Nexus, Power: Psychic Scream, Power: Smite, 6x Zoanthrope

+ Fast Attack +

Ripper Swarms [2 PL, 45pts]: 3x Ripper Swarm

+ Heavy Support +

Biovores [9 PL, 135pts]: Show Spore Mine Rules

. 3x Biovore: 3x Chitin-barbed Fists, 3x Spore Mine Launcher

Exocrine [11 PL, 195pts]: Adaptive Physiology: Dermic Symbiosis

Screamer-Killers [21 PL, 375pts]

. Screamer-Killer: Adrenal Glands

. Screamer-Killer: Adrenal Glands

. Screamer-Killer: Adrenal Glands

+ Flyer +

Harpy [10 PL, 180pts]: 2x Heavy Venom Cannon, Adaptive Physiology: Synaptic Enhancement

++ Total: [108 PL, 10CP, 2,000pts] ++

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Spieler: Chris85

Team: Anti Meta

Turnier: 61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Space Marines, Codex Supplement: White Scars

Kriegsherr: Khan on Bike

Befehlspunkte: 7

Gesamtpunkte: 1999

Liste:

Chris85

++ Battalion Detachment 0CP (Imperium - Adeptus Astartes - White Scars) [92 PL, 7CP, 1,999pts] ++

+ Configuration [12CP] +

Chapter Selector: White Scars

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [12CP]

Detachment Command Cost

+ Stratagems [-1CP] +

Stratagem: Relics of the Chapter [-1CP]: Number of Extra Relics [-1CP]

+ HQ [19 PL, -2CP, 360pts] +

Khan on Bike [6 PL, -1CP, 110pts]: Chogorian Storm, Frag & Krak grenades, Khan's spear, Rites of War, Stratagem: Tempered by Wisdom [-1CP], Twin boltgun, Warlord, Wrath of the Heavens

Primaris Chaplain on Bike [8 PL, -1CP, 150pts]: 3. Exhortation of Rage, 6. Cantic of Hate (Aura), Absolver Bolt pistol, Benediction of Fury, Chapter Command: Master of Sanctity [1 PL, 25pts], Crozius arcanum, Frag & Krak grenades, Litany of Hate, Stratagem: Hero of the Chapter [-1CP], Twin Bolt rifle, Wise Orator

Primaris Techmarine [5 PL, 100pts]: Chapter Command: Master of the Forge [1 PL, 20pts], Forge bolter, Frag & Krak grenades, Grav-pistol, Mechadendrite, Omnissian power axe, Servo-arm

+ Troops [15 PL, 295pts] +

Assault Intercessor Squad [5 PL, 95pts]

. 4x Assault Intercessor [76pts]: 4x Astartes Chainsword, 4x Frag & Krak grenades, 4x Heavy Bolt Pistol

. Assault Intercessor Sgt [19pts]: Astartes Chainsword, Frag & Krak grenades, Heavy Bolt Pistol

Intercessor Squad [5 PL, 100pts]: Auto Bolt Rifle

. 4x Intercessor [80pts]: 4x Bolt pistol, 4x Frag & Krak grenades

. Intercessor Sergeant [20pts]: Astartes Chainsword, Bolt pistol, Frag & Krak grenades

Intercessor Squad [5 PL, 100pts]: Auto Bolt Rifle

. 4x Intercessor [80pts]: 4x Bolt pistol, 4x Frag & Krak grenades

. Intercessor Sergeant [20pts]: Astartes Chainsword, Bolt pistol, Frag & Krak grenades

+ Elites [58 PL, -2CP, 1,344pts] +

Relic Contemptor Dreadnought [8 PL, -1CP, 195pts]: Cyclone missile launcher [25pts], 2x Twin volkite culverin [30pts]

Relic Contemptor Dreadnought [8 PL, -1CP, 195pts]: Cyclone missile launcher [25pts], 2x Twin volkite culverin

[30pts]

Vanguard Veteran Squad [14 PL, 318pts]: Jump Pack [2 PL, 30pts]

- . Vanguard Veteran [36pts]: Frag & Krak grenades, Storm shield [5pts], Thunder hammer [12pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran Sergeant [36pts]: Frag & Krak grenades, Storm shield [5pts], Thunder hammer [12pts]

Vanguard Veteran Squad [14 PL, 318pts]: Jump Pack [2 PL, 30pts]

- . Vanguard Veteran [36pts]: Frag & Krak grenades, Storm shield [5pts], Thunder hammer [12pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran Sergeant [36pts]: Frag & Krak grenades, Storm shield [5pts], Thunder hammer [12pts]

Vanguard Veteran Squad [14 PL, 318pts]: Jump Pack [2 PL, 30pts]

- . Vanguard Veteran [36pts]: Frag & Krak grenades, Storm shield [5pts], Thunder hammer [12pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran [27pts]: Frag & Krak grenades, Lightning Claw [3pts], Storm shield [5pts]
- . Vanguard Veteran Sergeant [36pts]: Frag & Krak grenades, Storm shield [5pts], Thunder hammer [12pts]

++ Total: [92 PL, 7CP, 1,999pts] ++

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61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Spieler: DarkApostel

Team: Pathfinder Dortmund

Turnier: 61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Thousand Sons

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Thousand Sons

Kriegsherr: Infernal Master

Befehlspunkte: 10

Gesamtpunkte: 1999

Liste:

++ Battalion Detachment 0CP (Chaos - Thousand Sons) [22 Cabal Points, 99 PL, 1,999pts, 10CP] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Cults of the Legion: Cult of Duplicity

Detachment Command Cost

+ Stratagems +

Sorcerous Arcana [-1CP]: Additional Relics

+ No Force Org Slot +

Sorcerer in Terminator Armour [2 Cabal Points, 6 PL, 105pts]: 13. Dark Blessing, 23. Baleful Devolution, Force stave, Inferno combi-bolter

+ HQ +

Ahriman [3 Cabal Points, 8 PL, 160pts]: 12. Glamour of Tzeentch, 21. Presage, 22. Weaver of Fates

Exalted Sorcerer [3 Cabal Points, 8 PL, 150pts, -1CP]: 11. Tzeentch's Firestorm, 13. Doombolt, 23. Baleful Devolution, 4. Lord of Forbidden Lore, Athenaeon Scrolls, Disc of Tzeentch, High Acolytes, Inferno Bolt Pistol, Rehati

Infernal Master [2 Cabal Points, 5 PL, 90pts]: 21. Temporal Manipulation, 5. Glimpse of Eternity, 6. Malefic Maelstrom, Master Misinformator, Umbraefic Crystal, Warlord

+ Troops +

Rubric Marines [2 Cabal Points, 6 PL, 115pts]: Icon of Flame

. Aspiring Sorcerer: 23. Temporal Surge, Inferno Bolt Pistol

. 4x Rubric Marine w/ inferno boltgun: 4x Inferno boltgun

Rubric Marines [2 Cabal Points, 6 PL, 115pts]: Icon of Flame

. Aspiring Sorcerer: 23. Temporal Surge, Inferno Bolt Pistol

. 4x Rubric Marine w/ inferno boltgun: 4x Inferno boltgun

Rubric Marines [2 Cabal Points, 6 PL, 115pts]: Icon of Flame

. Aspiring Sorcerer: 23. Temporal Surge, Inferno Bolt Pistol

. 4x Rubric Marine w/ inferno boltgun: 4x Inferno boltgun

Rubric Marines [2 Cabal Points, 6 PL, 115pts]: Icon of Flame

. Aspiring Sorcerer: 23. Temporal Surge, Inferno Bolt Pistol

. 4x Rubric Marine w/ inferno boltgun: 4x Inferno boltgun

Rubric Marines [2 Cabal Points, 6 PL, 139pts]: Icon of Flame

. Aspiring Sorcerer: 32. Pyric Flux, Inferno Bolt Pistol

. 4x Rubric Marine w/ warpflamer: 4x Warpflamer

+ Elites +

Scarab Occult Terminators [1 Cabal Points, 21 PL, 445pts]: 2x Hellfyre missile rack
. Scarab Occult Sorcerer: 12. Twist of Fate, Inferno combi-bolter, Rites of Coalescence
. 7x Terminator: 7x Inferno combi-bolter, 7x Prosperine khopesh
. Terminator w/ Heavy Weapon: Soulreaper cannon
. Terminator w/ Heavy Weapon: Soulreaper cannon

Scarab Occult Terminators [1 Cabal Points, 21 PL, 450pts]: 2x Hellfyre missile rack
. Scarab Occult Sorcerer: 12. Twist of Fate, Ardent Automata, Inferno combi-bolter
. 7x Terminator: 7x Inferno combi-bolter, 7x Prosperine khopesh
. Terminator w/ Heavy Weapon: Soulreaper cannon
. Terminator w/ Heavy Weapon: Soulreaper cannon

++ Total: [22 Cabal Points, 99 PL, 10CP, 1,999pts] ++

61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Spieler: DJ1010

Team: Meta Slaves

Turnier: 61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Astra Militarum

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Astra Militarum, Psychic Awakening: The Greater Good

Kriegsherr: Company Commander

Befehlspunkte: 10

Gesamtpunkte: 2000

Liste:

++ Battalion Detachment 0CP (Imperium - Astra Militarum) [105 PL, 10CP, 2,000pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Regimental Doctrine: Gunnery Experts, Spotter Details

+ Stratagems +

Imperial Commander's Armoury [-1CP]: 1 additional Heirloom of Conquest

Tank Ace [-1CP]

+ Agents of the Imperium +

Inquisitor Greyfax [5 PL, 90pts]: Hereticus - Scourging

+ HQ +

Company Commander [2 PL, 35pts]: Chainsword, Laspistol, Relic: The Dagger of Tu'Sakh, Warlord

Tank Commander [12 PL, 250pts]: Lascannon, Relic: Kurov's Aquila, Turret-mounted Demolisher Siege Cannon

. 2 Multi-meltas

Tank Commander [12 PL, 250pts]: Lascannon, Turret-mounted Demolisher Siege Cannon

. 2 Multi-meltas

+ Troops +

Infantry Squad [3 PL, 60pts]

. 9x Guardsman: 9x Lasgun

. Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 60pts]

. 9x Guardsman: 9x Lasgun

. Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 60pts]

. 9x Guardsman: 9x Lasgun

. Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 60pts]

. 9x Guardsman: 9x Lasgun

. Sergeant: Chainsword, Laspistol

+ Fast Attack +

Hellhounds [12 PL, 250pts]

- . Hellhound: Heavy Flamer, Heavy Stubber, Hunter-Killer Missile, Inferno Cannon, Track guards
- . Hellhound: Heavy Flamer, Heavy Stubber, Hunter-Killer Missile, Inferno Cannon, Track guards

+ Heavy Support +

Basilisks [14 PL, 250pts]

- . Basilisk: Full Payload, Heavy Bolter
- . Basilisk: Full Payload, Heavy Bolter

Wyverns [16 PL, 270pts]

- . Wyvern: Heavy Bolter
- . Wyvern: Heavy Bolter

+ Dedicated Transport +

Chimera [5 PL, 95pts]: Heavy Flamer, Heavy Flamer, Hunter-Killer Missile, Track guards

Chimera [5 PL, 90pts]: Heavy Flamer, Heavy Flamer, Track guards

Chimera [5 PL, 90pts]: Heavy Flamer, Heavy Flamer, Track guards

Chimera [5 PL, 90pts]: Heavy Flamer, Heavy Flamer, Track guards

++ Total: [105 PL, 10CP, 2,000pts] ++

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61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Spieler: Eisengarde

Team:

Turnier: 61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Chaos Space Marines, Chaos Daemons

Detachment 1: Battalion

Detachment 2: Patrol

Detachment 3:

Quellen: Codex: Chaos Daemons, Codex: Chaos Space Marines, Psychic Awakening: Engine War, War Zone
Charadon II: The Book of Fire

Kriegsherr: Be'lakor

Befehlspunkte: 8

Gesamtpunkte: 2000

Liste:

Battalion Detachment 0CP (Chaos - Daemons) [63 PL, 1,305pts, 10CP]

Configuration [12CP]

Army of Renown - Disciples of Be'lakor

Battle Size [12CP]

Selections: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [12CP]

Chaos Allegiance

Selections: Chaos Undivided

Detachment Command Cost

HQ [27 PL, 520pts]

Be'lakor [19 PL, 380pts]

Selections: Pall of Despair, Penumbra Curse, Smite, The Blade of Shadows, Warlord

Changecaster [5 PL, 85pts]

Selections: Ritual dagger, Shrouded Step, Smite, The Impossible Robe, Wreathed in Shades

Herald of Slaanesh [3 PL, 55pts]

Selections: Ravaging claws, Shrouded Step, Smite

Troops [32 PL, 695pts, -2CP]

Bloodletters [8 PL, 185pts, -1CP]

Selections: Banner of Blood [-1CP], Daemonic Icon [15pts], Instrument of Chaos [10pts]

19x Bloodletter [152pts]

Selections: 19x Hellblade

Bloodreaper [8pts]

Selections: Hellblade

Bloodletters [8 PL, 185pts, -1CP]

Selections: Banner of Blood [-1CP], Daemonic Icon [15pts], Instrument of Chaos [10pts]

19x Bloodletter [152pts]

Selections: 19x Hellblade

Bloodreaper [8pts]

Selections: Hellblade

Daemonettes [4 PL, 70pts]

Alluress [7pts]

Selections: Piercing claws

9x Daemonette [63pts]

Selections: 9x Piercing claws

Horrors [12 PL, 255pts]

Selections: Daemonic Icon [15pts], Smite

Iridescent Horror [8pts]

Selections: Coruscating flames

29x Pink Horror [232pts]
Selections: 29x Coruscating flames

Fast Attack [4 PL, 90pts]

Furies [2 PL, 45pts]
Selections: Mark of Nurgle
5x Fury [45pts]
Selections: 5x Daemonic claws

Furies [2 PL, 45pts]
Selections: Mark of Nurgle
5x Fury [45pts]
Selections: 5x Daemonic claws

Patrol Detachment -2CP (Chaos - Chaos Space Marines) [24 PL, 440pts, -2CP]
Configuration [-2CP]
Army of Renown - Disciples of Be'lakor
Detachment Command Cost [-2CP]
Legion
Selections: *No Legion Trait*

HQ [5 PL, 95pts]

Master of Possession [5 PL, 95pts]
Selections: Bolt pistol, Force stave, Frag & Krak grenades, Infernal Power, Mark of Tzeentch, Mutated
Invigoration, Smite

Troops [4 PL, 60pts]

Chaos Space Marines [4 PL, 60pts]
Selections: No Chaos Mark
Aspiring Champion [12pts]
Selections: Astartes chainsword, Bolt pistol, Frag & Krak grenades
4x Marine w/ chainsword [48pts]
Selections: 4x Astartes chainsword, 4x Bolt pistol, 4x Frag & Krak grenades

Heavy Support [15 PL, 285pts]

Obliterators [15 PL, 285pts]
Selections: Mark of Slaanesh
3x Obliterator [15 PL, 285pts]
Selections: 3x Crushing fists, 3x Fleshmetal guns

Reinforcements (Chaos - Daemons) [255pts]
Configuration
Chaos Allegiance
Selections: Chaos Undivided
Detachment Command Cost
Reinforcement Points [255pts]
Reinforcements [255pts]
Selections: 5x Reinforcement Points [5pts], 5x Reinforcement Points [50pts], 2x Reinforcement Points [200pts]

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61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Spieler: funkybiber

Team:

Turnier: 61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Tyranids

Detachment 1: Patrol

Detachment 2:

Detachment 3:

Quellen: Codex: Tyranids

Kriegsherr: Hive Tyrant

Befehlspunkte: 8

Gesamtpunkte: 2000

Liste:

++ Patrol Detachment 0CP (Tyranids) [105 PL, 8CP, 2,000pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Hive Fleet: Leviathan

+ Stratagems +

Hive Predator [-2CP]: 2x Extra Warlord Trait

Rarefied Enhancements [-2CP]: 2x Extra Bio-artefact

+ No Force Org Slot +

Tyranid Prime [5 PL, 90pts]: Adrenal Glands, Dual Boneswords, Relic: Preceptic Node, Venom Cannon, Warlord Trait: Direct Guidance

Zoanthropes [7 PL, 150pts]: Power: Psychic Scream, 3x Zoanthrope

+ HQ +

Hive Tyrant [9 PL, 175pts]: 2x Monstrous Scything Talon, Heavy Venom Cannon, Power: Hive Nexus, Power: Onslaught, Power: Paroxysm, Relic: Shardgullet, Warlord, Warlord Trait: Perfectly Adapted

Neurothrope [5 PL, 100pts]: Power: Catalyst, Power: Hive Nexus, Power: The Horror, Warlord Trait: Synaptic Tendrils

. Relic: Resonance Barb: Power: Neuroparasite

+ Troops +

Termagants [4 PL, 70pts]: Fleshborer, 10x Termagant

Tyranid Warriors [12 PL, 240pts]

. Tyranid Warrior: Dual Boneswords, Venom Cannon

. Tyranid Warrior: Dual Boneswords, Venom Cannon

. Tyranid Warrior: Dual Boneswords, Venom Cannon

. Tyranid Warrior: Deathspitter, Two Scything Talons

. Tyranid Warrior: Deathspitter, Two Scything Talons

. Tyranid Warrior: Deathspitter, Two Scything Talons

. Tyranid Warrior: Deathspitter, Two Scything Talons

. Tyranid Warrior: Deathspitter, Two Scything Talons

. Tyranid Warrior: Deathspitter, Two Scything Talons

+ Elites +

Maleceptor [9 PL, 170pts]: Power: Neuroparasite, Power: Psychic Scream

Venomthropes [5 PL, 105pts]
. 3x Venomthrope: 3x Toxic Lashes

+ Fast Attack +

Mucolid Spores [3 PL, 60pts]: 3x Mucolid Spore

Mucolid Spores [3 PL, 60pts]: 3x Mucolid Spore

+ Heavy Support +

Carnifexes [22 PL, 405pts]
. Carnifex: Adaptive Physiology: Voracious Ammunition, Enhanced Senses, Heavy Venom Cannon, Two Deathspitters with Slimer Maggots
. Carnifex: Enhanced Senses, Heavy Venom Cannon, Two Deathspitters with Slimer Maggots
. Carnifex: Enhanced Senses, Heavy Venom Cannon, Two Deathspitters with Slimer Maggots

Exocrine [11 PL, 195pts]: Adaptive Physiology: Dermic Symbiosis

+ Flyer +

Harpy [10 PL, 180pts]: 2x Heavy Venom Cannon, Adaptive Physiology: Synaptic Enhancement

++ Total: [105 PL, 8CP, 2,000pts] ++

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61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Spieler: Gigiloco

Team: Pathfinders Dortmund

Turnier: 61. Bedburger Scheunenklappen

Format: GT2000

Armee: Thousand Sons

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Thousand Sons

Kriegsherr: Dämonenprinz

Befehlspunkte: 10

Gesamtpunkte: 1998

Liste:

++ Battalion Detachment 0CP (Chaos - Thousand Sons) [17 Cabal Points, 104 PL, 1,998pts, 10CP] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Cults of the Legion: Cult of Time

Detachment Command Cost

Gametype

Use Beta Rules

+ Stratagems +

Sorcerous Arcana [-2CP]: 2x Additional Relics

+ No Force Org Slot +

Sorcerer [2 Cabal Points, 5 PL, 90pts]: 12. Glamour of Tzeentch, 22. Weaver of Fates, Force sword, Inferno Bolt Pistol, Umbraletic Crystal

+ HQ +

Exalted Sorcerer [3 Cabal Points, 8 PL, 150pts]: 11. Tzeentch's Firestorm, 13. Doombolt, Athenaeon Scrolls, Disc of Tzeentch, Inferno Bolt Pistol, Rehati

Infernal Master [2 Cabal Points, 5 PL, 90pts]: 21. Presage, 5. Glimpse of Eternity, 6. Malefic Maelstrom

Thousand Sons Daemon Prince [3 Cabal Points, 10 PL, 185pts]: 22. Swelled by the Warp, 31. Empyric Guidance, 5. Otherworldly Prescience, Conniving Plate, Hellforged sword, Warlord, Wings

+ Troops +

Rubic Marines [1 Cabal Points, 12 PL, 183pts]

. Aspiring Sorcerer: 32. Pyric Flux, Inferno Bolt Pistol

. 6x Rubric Marine w/ warpflamer: 6x Warpflamer

Rubic Marines [1 Cabal Points, 6 PL, 115pts]

. Aspiring Sorcerer: 31. Empyric Guidance, Inferno Bolt Pistol

. 3x Rubric Marine w/ inferno boltgun: 3x Inferno boltgun

. Rubric Marine w/ soulreaper cannon: Soulreaper cannon

Rubic Marines [1 Cabal Points, 6 PL, 115pts]

. Aspiring Sorcerer: 12. Twist of Fate, Inferno Bolt Pistol

. 3x Rubric Marine w/ inferno boltgun: 3x Inferno boltgun

. Rubric Marine w/ soulreaper cannon: Soulreaper cannon

Rubic Marines [1 Cabal Points, 6 PL, 105pts]

- . Aspiring Sorcerer: 33. Perplex, Inferno Bolt Pistol
- . 4x Rubric Marine w/ inferno boltgun: 4x Inferno boltgun

Thousand Sons Cultists [2 PL, 50pts]

- . Cultist Champion: Autogun
- . 9x Cultist w/ autogun: 9x Autogun

+ Elites +

Scarab Occult Terminators [1 Cabal Points, 10 PL, 205pts]

- . Scarab Occult Sorcerer: 23. Baleful Devolution, Inferno combi-bolter
- . 3x Terminator: 3x Inferno combi-bolter, 3x Prosperine khopesh
- . Terminator w/ Heavy Weapon: Soulreaper cannon

Scarab Occult Terminators [1 Cabal Points, 21 PL, 445pts]: 2x Hellfyre missile rack

- . Scarab Occult Sorcerer: 23. Temporal Surge, Inferno combi-bolter, Rites of Coalescence
- . 7x Terminator: 7x Inferno combi-bolter, 7x Prosperine khopesh
- . Terminator w/ Heavy Weapon: Soulreaper cannon
- . Terminator w/ Heavy Weapon: Soulreaper cannon

Tzaangor Shaman [1 Cabal Points, 4 PL, 70pts]: 21. Temporal Manipulation

+ Fast Attack +

Chaos Spawn [5 PL, 115pts]

- . 5x Chaos Spawn: 5x Hideous mutations

+ Dedicated Transport +

Chaos Rhino [4 PL, 80pts]

++ Total: [17 Cabal Points, 104 PL, 10CP, 1,998pts] ++

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61. Bedburger Scheunenkloppen - Grant Tournament - 2 Tage

Spieler: Greensword

Team: Team Fluff

Turnier: 61. Bedburger Scheunenkloppen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Eldar

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Craftworlds

Kriegsherr: Autarch

Befehlspunkte: 11

Gesamtpunkte: 2000

Liste:

++ Battalion Detachment 0CP (Aeldari - Craftworlds) [112 PL, 2,000pts, 11CP] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Craftworld Selection: Biel-Tan: Swordwind

Detachment Command Cost

Gametype

+ Stratagems +

Stratagem: Relics of the Shrines [-1CP]

+ No Force Org Slot +

Seer Council (Unit) [3 PL, 40pts]

. Warlocks: 4. Protect/Jinx, Smite

. . Warlock: Shuriken Pistol, Witchblade

. . Warlock: Shuriken Pistol, Witchblade

+ HQ +

Autarch [6 PL, 115pts]: Biel-Tan: Natural Leader, Howling Banshee Mask, Plasma Grenades, Reaper Launcher, Star Glaive, Swooping Hawk Wings, Warlord

Baharroth [7 PL, 140pts]: Fury of the Tempest, The Shining Blade

Farseer Skyrunner [6 PL, 120pts]: 1. Fateful Divergence, 2. Doom, 3. Ghostwalk, Shuriken Pistol, Smite, Twin Shuriken Catapult, Witchblade

. The Spirit Stone of Anath'lan: Treasures of the Aeldari Relic

+ Troops +

Rangers [4 PL, 65pts]

. 5x Ranger: 5x Ranger Long Rifle, 5x Shuriken Pistol

Rangers [4 PL, 65pts]

. 5x Ranger: 5x Ranger Long Rifle, 5x Shuriken Pistol

Rangers [4 PL, 65pts]

. 5x Ranger: 5x Ranger Long Rifle, 5x Shuriken Pistol

+ Elites +

Dire Avengers [7 PL, 94pts]: Defence Tactics

- . 6x Dire Avenger: 6x Avenger Shuriken Catapult, 6x Plasma Grenades
- . Dire Avenger Exarch: Plasma Grenades, Stand Firm, Two Avenger Shuriken Catapults

Fire Dragons [7 PL, 135pts]

- . 4x Fire Dragon: 4x Dragon Fusion Gun
- . Fire Dragon Exarch: Blazing Fury, Dragon Fusion Gun

Howling Banshees [5 PL, 105pts]

- . 4x Howling Banshee: 4x Banshee Blade, 4x Shuriken Pistol
- . Howling Banshee Exarch: Mirrorswords, Piercing Strikes

Striking Scorpions [5 PL, 105pts]

- . 4x Striking Scorpion: 4x Mandiblasters, 4x Scorpion Chainsword, 4x Shuriken Pistol
- . Striking Scorpion Exarch: Biting Blade, Crushing Blows, Mandiblasters

Warlocks [2 PL, 40pts]: 1. Conceal/Reveal, Smite

- . Warlock: Shuriken Pistol, Witchblade

+ Fast Attack +

Shining Spears [6 PL, 125pts]

- . 2x Shining Spear: 2x Laser Lance, 2x Twin Shuriken Catapult
- . Shining Spear Exarch: Heartstrike, Laser Lance, Shimmershield, Shuriken Cannon

Swooping Hawks [9 PL, 141pts]

- . 6x Swooping Hawk: 6x Lasblaster
- . Swooping Hawk Exarch: Lasblaster, Winged Evasion
- . . The Phoenix Plume (Shrine Relic): Aspect Shrine Relic

Warp Spiders [6 PL, 125pts]

- . 4x Warp Spider: 4x Death Spinner
- . Warp Spider Exarch: Surprise Assault
- . . Two Death Spinners & The Spider's Bite (Shrine Relic): Aspect Shrine Relic

+ Heavy Support +

Dark Reapers [9 PL, 175pts]

- . 4x Dark Reaper: 4x Reaper Launcher
- . Dark Reaper Exarch: Focused Fire, Tempest Launcher

Falcon [9 PL, 140pts]: Pulse Laser, Scatter Laser, Twin Shuriken Catapult

War Walkers [5 PL, 65pts]

- . War Walker: Scatter Laser, Starcannon

+ Dedicated Transport +

Wave Serpent [8 PL, 140pts]: Twin Shuriken Cannon, Twin Shuriken Catapult

++ Total: [112 PL, 11CP, 2,000pts] ++

61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Spieler: GrenOldMan

Team:

Turnier: 61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Format: GT2000

Armee: T'au Empire

Detachment 1: Superheavy

Detachment 2: Patrol

Detachment 3:

Quellen: Codex: T'au Empire

Kriegsherr: Ethereal

Befehlspunkte: 6

Gesamtpunkte: 1998

Liste:

+++ Big Tau (Warhammer 40,000 9th Edition) +++

++ Super-Heavy Detachment -6CP (T'au Empire) [51 PL, -6CP, 1,020pts] ++

+ Configuration +

Detachment Command Cost [-6CP]

Sept Choice: Bork'an Sept

+ Lord of War +

Stormsurge [17 PL, 340pts]: Early Warning Override, Pulse Blastcannon, Twin T'au Flamer, Velocity Tracker

Stormsurge [17 PL, 340pts]: Early Warning Override, Pulse Blastcannon, Twin T'au Flamer, Velocity Tracker

Stormsurge [17 PL, 340pts]: Early Warning Override, Pulse Blastcannon, Twin T'au Flamer, Velocity Tracker

++ Patrol Detachment 0CP (T'au Empire) [52 PL, 12CP, 978pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Sept Choice: Bork'an Sept

+ HQ +

Ethereal [3 PL, 60pts]: 2. Sense of Stone, 5. Exemplar of the Kauyon, 6. Wisdom of the Guides, The Humble Stave, Warlord

+ Troops +

Strike Team [5 PL, 104pts]

. Fire Warrior Shas'ui: Pulse Rifle

. 9x Fire Warrior w/ Pulse Rifle: 9x Pulse Pistol, 9x Pulse Rifle

. 2x Shield Drone: 2x Shield Generator

+ Fast Attack +

Pathfinder Team [7 PL, 127pts]: Grav-inhibitor Drone

. 6x Pathfinder: 6x Markerlight, 6x Pulse Carbine, 6x Pulse Pistol

. Pathfinder Shas'ui

. 3x Pathfinder w/ Rail Rifle: 3x Pulse Pistol, 3x Rail Rifle

. Shield Drone

Pathfinder Team [7 PL, 127pts]: Grav-inhibitor Drone

- . 6x Pathfinder: 6x Markerlight, 6x Pulse Carbine, 6x Pulse Pistol
- . Pathfinder Shas'ui
- . 3x Pathfinder w/ Rail Rifle: 3x Pulse Pistol, 3x Rail Rifle
- . Shield Drone

+ Heavy Support +

Riptide Battlesuit [15 PL, 280pts]: 2x Plasma Rifle, Early Warning Override, Ion Accelerator, Target Lock, Velocity Tracker
. 2x Shielded Missile Drone: 2x Missile Pod, 2x Shield Generator

Riptide Battlesuit [15 PL, 280pts]: 2x Plasma Rifle, Early Warning Override, Ion Accelerator, Target Lock, Velocity Tracker
. 2x Shielded Missile Drone: 2x Missile Pod, 2x Shield Generator

++ Total: [103 PL, 6CP, 1,998pts] ++

Created with BattleScribe (<https://battlescribe.net>)

61. Bedburger Scheunenkloppen - Grant Tournament - 2 Tage

Spieler: Henne666

Team: Iron Gate Gamers

Turnier: 61. Bedburger Scheunenkloppen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Grey Knights

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Grey Knights

Kriegsherr: Brotherhood Librarian

Befehlspunkte: 9

Gesamtpunkte: 2000

Liste:

++ Battalion Detachment 0CP (Imperium - Grey Knights) [105 PL, 2,000pts, 9CP] ++

+ Configuration [12CP] +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [12CP]

Brotherhood: Prescient Brethren

Detachment Command Cost

+ Stratagems [-1CP] +

Armoury of Titan [-1CP]: 1 Additional Relic [-1CP]

+ HQ [28 PL, 560pts, -2CP] +

Brotherhood Librarian [8 PL, 135pts, -1CP]: 4: Purifying Flame, 4: Vortex of Doom, 6: Psychic Epitome, Artisan Nullifier Matrix, Brotherhood Psyker Power, Crux Terminatus, Divination, Exemplar of the Silver Host [-1CP], Foretelling of Locus [2 PL, 30pts], Frag & Krak grenades, Warlord
. Nemesis Warding Stave: Nemesis Warding Stave

Grand Master in Nemesis Dreadknight [11 PL, 245pts, -1CP]: 2: Empyric Amplification, 3: Sanctuary, 4: First to the Fray, Brotherhood Psyker Power, Dreadfist, Dreadknight teleporter [10pts], Gatling Psilencer [20pts], Grand Master Chapter, Heavy Psycannon [20pts], Nemesis Greatsword [15pts], Servant of the Throne [1 PL, 20pts], Shield of Humanity [-1CP], Sigil of Exigence

Kaldor Draigo [9 PL, 180pts]: 1: Gate of Infinity, 4: Vortex of Doom, 5: Warp Shaping, Frag & Krak grenades, Master-crafted storm bolter, The Titansword

+ Troops [18 PL, 330pts] +

Strike Squad [6 PL, 110pts]: Brotherhood Psyker Power, Frag & Krak grenades
. Grey Knight (Halberd) [22pts]: Nemesis Force Halberd, Storm Bolter
. 3x Grey Knight (Sword) [66pts]: 3x Nemesis Force Sword, 3x Storm Bolter
. Grey Knight Justicar [22pts]: Storm Bolter
. . Nemesis Warding Stave: Nemesis Warding Stave

Strike Squad [6 PL, 110pts]: Brotherhood Psyker Power, Frag & Krak grenades
. Grey Knight (Halberd) [22pts]: Nemesis Force Halberd, Storm Bolter
. 3x Grey Knight (Sword) [66pts]: 3x Nemesis Force Sword, 3x Storm Bolter
. Grey Knight Justicar [22pts]: Storm Bolter
. . Nemesis Warding Stave: Nemesis Warding Stave

Strike Squad [6 PL, 110pts]: Brotherhood Psyker Power, Frag & Krak grenades
. Grey Knight (Halberd) [22pts]: Nemesis Force Halberd, Storm Bolter
. 3x Grey Knight (Sword) [66pts]: 3x Nemesis Force Sword, 3x Storm Bolter
. Grey Knight Justicar [22pts]: Storm Bolter
. . Nemesis Warding Stave: Nemesis Warding Stave

+ Elites [19 PL, 345pts] +

Brotherhood Apothecary [6 PL, 100pts]: 3: Sanctuary, Brotherhood Psyker Power, Frag & Krak grenades
. Nemesis Force Sword: Nemesis Force Sword

Paladin Squad [13 PL, 245pts]: 3: Hammerhand, 5: Armoured Resilience, Frag & Krak grenades
. Paladin (Daemon Hammer) [55pts]: Nemesis Daemon Hammer [10pts], Storm Bolter
. Paladin (Falchions) [45pts]: 2x Nemesis Falchion, Storm Bolter
. Paladin (Halberd) [45pts]: Nemesis Force Halberd, Storm Bolter
. Paladin (Warding Stave) [45pts]: Nemesis Warding Stave, Storm Bolter
. Paragon [55pts]: Storm Bolter
. . Nemesis Daemon Hammer [10pts]: Nemesis Daemon Hammer [10pts]

+ Fast Attack [24 PL, 390pts] +

Interceptor Squad [16 PL, 260pts]: Brotherhood Psyker Power, Frag & Krak grenades
. 2x Grey Knight (Incinerator) [52pts]: 2x Incinerator
. 7x Interceptor (Halberd) [182pts]: 7x Nemesis Force Halberd, 7x Storm Bolter
. Interceptor Justicar [26pts]: Frag & Krak grenades, Storm Bolter
. . Nemesis Warding Stave: Nemesis Warding Stave

Interceptor Squad [8 PL, 130pts]: Brotherhood Psyker Power, Frag & Krak grenades
. 4x Interceptor (Sword) [104pts]: 4x Nemesis Force Sword, 4x Storm Bolter
. Interceptor Justicar [26pts]: Frag & Krak grenades, Storm Bolter
. . Nemesis Force Sword: Nemesis Force Sword

+ Heavy Support [16 PL, 375pts] +

Nemesis Dreadknight [8 PL, 185pts]: Brotherhood Psyker Power, Dreadfist, Gatling Psilencer [20pts], Heavy
Psycannon [20pts], Nemesis Greatsword [15pts]

Nemesis Dreadknight [8 PL, 190pts]: Brotherhood Psyker Power, Dreadfist, Dreadknight teleporter [10pts],
Gatling Psilencer [20pts], Heavy Psycannon [20pts], Nemesis Daemon Greathammer [10pts]

++ Total: [105 PL, 9CP, 2,000pts] ++

Created with BattleScribe (<https://battlescribe.net>)

61. Bedburger Scheunenkloppen - Grant Tournament - 2 Tage

Spieler: Ichbinalpharius

Team: Iron Gate Gamers

Turnier: 61. BSK GT

Format: GT2000

Armee: Thousand Sons

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Imperial Armour Compendium, Codex: Thousand Sons

Kriegsherr: Exalted Sorcerer

Befehlspunkte: 7

Gesamtpunkte: 2000

Liste:

++ Battalion Detachment 0CP (Chaos - Thousand Sons) [18 Cabal Points,

++ 114 PL, 2,000pts, 7CP] ++

+ Configuration [12CP] +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [12CP]

Cults of the Legion: Cult of Duplicity

Detachment Command Cost

+ Stratagems [-2CP] +

Sorcerous Arcana [-2CP]: 2x Additional Relics [-2CP]

+ No Force Org Slot [3 Cabal Points, 7 PL, 120pts, -1CP] +

Sorcerer in Terminator Armour [3 Cabal Points, 7 PL, 120pts, -1CP]: 2. Seeker After Shadows [1 Cabal Points], 21. Presage, 23. Temporal Surge, Force stave, High Acolytes [-1CP], Inferno combi-bolter, Loyal Thrall [1 PL, 15pts], Smite, Umbraefic Crystal

+ HQ [8 Cabal Points, 23 PL, 425pts, -1CP] +

Exalted Sorcerer [3 Cabal Points, 8 PL, 150pts]: 11. Tzeentch's Firestorm, 13. Doombolt, Athenaeon Scrolls, Force stave, Frag & Krak grenades, Inferno Bolt Pistol, Master Misinformator, Rehati [1 PL, 25pts], Smite, Warlord . Disc of Tzeentch [1 PL, 25pts]: Disc blades

Infernal Master [2 Cabal Points, 5 PL, 90pts]: 31. Empyric Guidance, 5. Glimpse of Eternity, 6. Malefic Maelstrom, Force stave, Frag & Krak grenades, Inferno Bolt Pistol, Smite

Thousand Sons Daemon Prince [3 Cabal Points, 10 PL, 185pts, -1CP]: 12. Twist of Fate, 22. Swelled by the Warp, Conniving Plate, Hellforged sword [10pts], High Acolytes [-1CP], Malefic talon, Smite, Wings [2 PL, 35pts]

+ Troops [5 Cabal Points, 30 PL, 540pts] +

Rubic Marines [1 Cabal Points, 12 PL, 215pts] . Aspiring Sorcerer [1 Cabal Points, 26pts]: 32. Pyric Flux, Force stave, Smite, Warpflame pistol [5pts] . 7x Rubric Marine w/ warpflamer [189pts]: 7x Warpflamer [42pts]

Rubic Marines [2 Cabal Points, 6 PL, 115pts]: Icon of Flame [1 Cabal Points, 10pts] . Aspiring Sorcerer [1 Cabal Points, 21pts]: 22. Weaver of Fates, Force stave, Inferno Bolt Pistol, Smite . 4x Rubric Marine w/ inferno boltgun [84pts]: 4x Inferno boltgun

Rubic Marines [1 Cabal Points, 6 PL, 105pts] . Aspiring Sorcerer [1 Cabal Points, 21pts]: 33. Perplex, Force stave, Inferno Bolt Pistol, Smite . 4x Rubric Marine w/ inferno boltgun [84pts]: 4x Inferno boltgun

Rubic Marines [1 Cabal Points, 6 PL, 105pts] . Aspiring Sorcerer [1 Cabal Points, 21pts]: 31. Cacodaemonic Curse, Force stave, Inferno Bolt Pistol, Smite . 4x Rubric Marine w/ inferno boltgun [84pts]: 4x Inferno boltgun

+ Elites [2 Cabal Points, 54 PL, 915pts, -1CP] +

Chaos Leviathan Dreadnought [13 PL, 220pts, -1CP]: 2x Grav-flux bombard . Two twin volkite calivers: 2x Twin volkite caliver

Scarab Occult Terminators [1 Cabal Points, 21 PL, 265pts] . Scarab Occult Sorcerer [1 Cabal Points, 1 PL, 60pts]: 12. Glamour of Tzeentch, Ardent Automata [1 PL, 20pts], Force stave, Inferno combi-bolter, Smite . 4x Terminator [160pts]: 4x Inferno combi-bolter, 4x Prosperine khopesh . Terminator w/ Heavy Weapon [45pts]: Prosperine khopesh, Soulreaper cannon [5pts]

Scarab Occult Terminators [1 Cabal Points, 20 PL, 430pts]: 2x Hellfyre missile rack [20pts] . Scarab Occult Sorcerer [1 Cabal Points, 40pts]: 12. Glamour of Tzeentch, Force stave, Inferno combi-bolter, Smite . 7x Terminator [280pts]: 7x Inferno combi-bolter, 7x Prosperine khopesh . Terminator w/ Heavy Weapon [45pts]: Prosperine khopesh, Soulreaper cannon [5pts] . Terminator w/ Heavy Weapon [45pts]: Prosperine khopesh, Soulreaper cannon [5pts]

++ Total: [18 Cabal Points, 114 PL, 7CP, 2,000pts] ++

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61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Spieler: Katastrophus

Team:

Turnier: 61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Chaos Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Imperial Armour Compendium, Codex: Chaos Space Marines

Kriegsherr: Chaoslord mit Jumpack

Befehlspunkte: 9

Gesamtpunkte: 1900

Liste:

++ Battalion Detachment 0CP (Chaos - Chaos Space Marines) [116 PL, 9CP, 1,900pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Legion: Emperor's Children

+ Stratagems +

Gifts of Chaos (1 Relic) [-1CP]

+ HQ +

Chaos Lord [7 PL, 115pts]: 2. Intoxicating Musk, Jump pack, 2x Lightning Claw, Mark of Slaanesh, The Rapacious Talons, Warlord

Dark Apostle [4 PL, 80pts]: Blissful Devotion, Mark of Slaanesh, Remnant of the Maraviglia, Warpsight Plea

Sorcerer [5 PL, 90pts]: Bolt pistol, Delightful Agonies, Force sword, Mark of Slaanesh, Prescience

+ Troops +

Chaos Cultists [3 PL, 50pts]: Mark of Slaanesh

. 9x Chaos Cultist w/ Autogun: 9x Autogun

. Cultist Champion: Autogun

Chaos Cultists [3 PL, 50pts]: Mark of Slaanesh

. 9x Chaos Cultist w/ Autogun: 9x Autogun

. Cultist Champion: Autogun

Noise Marines [10 PL, 230pts]: Icon of Excess

. 2x Marine w/ blastmaster: 2x Blastmaster, 2x Bolt pistol, 2x Frag & Krak grenades

. 7x Marine w/ sonic blaster: 7x Bolt pistol, 7x Frag & Krak grenades, 7x Sonic blaster

. Noise Champion: Bolt pistol, Sonic blaster

+ Elites +

Chosen [12 PL, 129pts]: Icon of Excess, Mark of Slaanesh

. Chosen: Lightning Claw

. Chosen: Lightning Claw

. Chosen Champion: Astartes chainsword, Lightning Claw

. Chosen w/ lightning claw: Astartes chainsword, Lightning Claw

. Chosen w/ lightning claw: Astartes chainsword, Lightning Claw

. Chosen w/ lightning claw: Astartes chainsword, Lightning Claw

. Chosen w/ lightning claw: Astartes chainsword, Lightning Claw

Terminators [8 PL, 150pts]: Icon of Excess, Mark of Slaanesh

- . Terminator: 2x Lightning Claw
- . Terminator: 2x Lightning Claw
- . Terminator: 2x Lightning Claw
- . Terminator: 2x Lightning Claw
- . Terminator Champion: 2x Lightning Claw

Terminators [16 PL, 178pts]: Icon of Excess, Mark of Slaanesh

- . Terminator: Combi-bolter, Lightning Claw
- . Terminator: Combi-bolter, Lightning Claw
- . Terminator: Combi-bolter, Lightning Claw
- . Terminator: Combi-bolter, Lightning Claw
- . Terminator: Combi-bolter, Lightning Claw
- . Terminator Champion: Combi-bolter, Lightning Claw

Terminators [16 PL, 178pts]: Icon of Excess, Mark of Slaanesh

- . Terminator: Combi-bolter, Lightning Claw
- . Terminator: Combi-bolter, Lightning Claw
- . Terminator: Combi-bolter, Lightning Claw
- . Terminator: Combi-bolter, Lightning Claw
- . Terminator: Combi-bolter, Lightning Claw
- . Terminator Champion: Combi-bolter, Lightning Claw

+ Fast Attack +

Dreadclaw Drop Pod [6 PL, 115pts]: Mark of Slaanesh

Dreadclaw Drop Pod [6 PL, 115pts]: Mark of Slaanesh

+ Heavy Support +

Chaos Sicaran Battle Tank [10 PL, -1CP, 210pts]: Heavy bolter, Mark of Slaanesh

- . 2 heavy bolters: 2x Heavy bolter

Chaos Sicaran Battle Tank [10 PL, -1CP, 210pts]: Heavy bolter, Mark of Slaanesh

- . 2 heavy bolters: 2x Heavy bolter

++ Total: [116 PL, 9CP, 1,900pts] ++

61. Bedburger Scheunenkloppen - Grant Tournament - 2 Tage

Spieler: Khel

Team: Bedburger Tabletop Freunde

Turnier: 61. Bedburger Scheunenkloppen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Space Marines, Codex Supplement: Salamanders

Kriegsherr: Primaris Chaplain on Bike

Befehlspunkte: 8

Gesamtpunkte: 2000

Liste:

++ Battalion Detachment 0CP (Imperium - Adeptus Astartes - Salamanders) [97 PL, 8CP, 2,000pts] ++

+ Configuration +

Chapter Selector: Salamanders

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

+ Stratagems +

Strategem: Relics of the Chapter [-2CP]: 2x Number of Extra Relics

+ HQ +

Primaris Chaplain on Bike [7 PL, -1CP, 150pts]: 4. Mantra of Strength, 6. Cantic of Hate (Aura), Absolver Bolt pistol, Chapter Command: Master of Sanctity, Crozius arcanum, Forge Master, Frag & Krak grenades, Litany of Hate, Rites of War, Stratagem: Exemplar of the Promethean Creed, The Salamander's Mantle, Twin Bolt rifle, Warlord

Primaris Librarian [5 PL, 95pts]: 2) Fire Shield, 4) Drakeskin, Bolt pistol, Force sword, Frag & Krak grenades, Obsidian Aquila

Vulkan He'stan [7 PL, 135pts]: Bolt pistol, Frag & Krak grenades, Gauntlet of the Forge, Spear of Vulkan

+ Troops +

Incursor Squad [5 PL, 105pts]

. 4x Incursor: 4x Bolt pistol, 4x Frag & Krak grenades, 4x Oculus bolt carbine, 4x Paired combat blades

. Incursor Sergeant: Bolt pistol, Frag & Krak grenades, Oculus bolt carbine, Paired combat blades

Infiltrator Squad [6 PL, 120pts]

. 4x Infiltrator: 4x Bolt pistol, 4x Frag & Krak grenades, 4x Marksman bolt carbine

. Infiltrator Sergeant: Bolt pistol, Frag & Krak grenades, Marksman bolt carbine

Intercessor Squad [10 PL, 200pts]: Auto Bolt Rifle

. 9x Intercessor: 9x Bolt pistol, 9x Frag & Krak grenades

. Intercessor Sergeant: Astartes Chainsword, Bolt pistol, Frag & Krak grenades

+ Elites +

Aggressor Squad [12 PL, 240pts]: 2x Flamestorm Gauntlets, 5x Aggressor, Aggressor Sergeant

Primaris Apothecary [5 PL, -1CP, 115pts]: Absolver Bolt pistol, Chapter Command: Chief Apothecary, Frag & Krak grenades, Reductor Pistol, Selfless Healer, Stratagem: Hero of the Chapter, The Vox Spiritum

Vanguard Veteran Squad [7 PL, 138pts]: Jump Pack

- . Vanguard Veteran: Frag & Krak grenades, Lightning Claw, Storm shield
- . Vanguard Veteran: Astartes Chainsword, Frag & Krak grenades, Lightning Claw
- . Vanguard Veteran: Astartes Chainsword, Frag & Krak grenades, Lightning Claw
- . Vanguard Veteran: Frag & Krak grenades, Lightning Claw, Storm shield
- . Vanguard Veteran Sergeant: Frag & Krak grenades, 2x Lightning Claw

Vanguard Veteran Squad [7 PL, 142pts]: Jump Pack

- . Vanguard Veteran: Frag & Krak grenades, Lightning Claw, Storm shield
- . Vanguard Veteran: Astartes Chainsword, Frag & Krak grenades, Lightning Claw
- . Vanguard Veteran: Astartes Chainsword, Frag & Krak grenades, Lightning Claw
- . Vanguard Veteran: Frag & Krak grenades, Lightning Claw, Storm shield
- . Vanguard Veteran Sergeant: Astartes Chainsword, Frag & Krak grenades, Relic blade

+ Fast Attack +

Attack Bike Squad [6 PL, 180pts]

- . Attack Bike: 2x Bolt pistol, 2x Frag & Krak grenades, Multi-melta, Twin boltgun
- . Attack Bike: 2x Bolt pistol, 2x Frag & Krak grenades, Multi-melta, Twin boltgun
- . Attack Bike: 2x Bolt pistol, 2x Frag & Krak grenades, Multi-melta, Twin boltgun

+ Heavy Support +

Eradicator Squad [14 PL, 270pts]: Melta rifle

- . 5x Eradicator: 5x Bolt pistol
- . Eradicator Sgt: Bolt pistol

+ Dedicated Transport +

Land Speeder Storm [3 PL, 55pts]: Cerberus launcher, Heavy bolter

Land Speeder Storm [3 PL, 55pts]: Cerberus launcher, Heavy bolter

++ Total: [97 PL, 8CP, 2,000pts] ++

Created with BattleScribe (<https://battlescribe.net>)

61. Bedburger Scheunenkloppen - Grant Tournament - 2 Tage

Spieler: Lena86

Team: Anti Meta

Turnier: 61. Bedburger Scheunenkloppen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Harlequins

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Harlequins

Kriegsherr: Troupe Master

Befehlspunkte: 10

Gesamtpunkte: 2000

Liste:

++ Battalion Detachment 0CP (Aeldari - Harlequins) [89 PL, 10CP, 2,000pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Saedath Characterisation: Dark: Dark Deeds

+ Stratagems +

Stratagem: Treasures of the Aeldari [-1CP]

+ HQ +

Shadowseer [5 PL, 100pts]: 2. Fog of Dreams (Blessing), 6. Webway Dance (Aura) (Blessing), Shuriken Pistol
. The Laughing God's Eye

Troupe Master [5 PL, -1CP, 115pts]: 3: A Foot in the Future, Fusion Pistol, Harlequin's Kiss, Player of the Dark,
Queen of Shards, Stratagem: Favoured of the Laughing God, Warlord
. Cegorach's Rose

+ Troops +

Troupe [4 PL, 100pts]

. Lead Player: Fusion Pistol, Harlequin's Kiss
. Player: Fusion Pistol, Harlequin's Caress
. Player: Harlequin's Embrace, Shuriken Pistol
. Player: Harlequin's Blade, Neuro Disruptor
. Player: Harlequin's Blade, Neuro Disruptor

Troupe [4 PL, 100pts]

. Lead Player: Fusion Pistol, Harlequin's Kiss
. Player: Fusion Pistol, Harlequin's Caress
. Player: Harlequin's Embrace, Shuriken Pistol
. Player: Harlequin's Blade, Neuro Disruptor
. Player: Harlequin's Blade, Neuro Disruptor

Troupe [4 PL, 100pts]

. Lead Player: Fusion Pistol, Harlequin's Kiss
. Player: Fusion Pistol, Harlequin's Caress
. Player: Harlequin's Embrace, Shuriken Pistol
. Player: Harlequin's Blade, Neuro Disruptor
. Player: Harlequin's Blade, Neuro Disruptor

Troupe [4 PL, 100pts]

. Lead Player: Fusion Pistol, Harlequin's Kiss
. Player: Fusion Pistol, Harlequin's Caress

- . Player: Harlequin's Embrace, Shuriken Pistol
- . Player: Harlequin's Blade, Neuro Disruptor
- . Player: Harlequin's Blade, Neuro Disruptor

Troupe [9 PL, 170pts]

- . Lead Player: Harlequin's Kiss, Shuriken Pistol
- . Player: Harlequin's Kiss, Shuriken Pistol
- . Player: Harlequin's Kiss, Shuriken Pistol
- . Player: Harlequin's Kiss, Shuriken Pistol
- . Player: Harlequin's Caress, Shuriken Pistol
- . Player: Harlequin's Caress, Shuriken Pistol
- . Player: Harlequin's Embrace, Shuriken Pistol
- . Player: Harlequin's Embrace, Shuriken Pistol
- . Player: Harlequin's Blade, Shuriken Pistol
- . Player: Harlequin's Blade, Shuriken Pistol

Troupe [4 PL, 65pts]

- . Lead Player: Harlequin's Blade, Shuriken Pistol
- . Player: Harlequin's Blade, Shuriken Pistol
- . Player: Harlequin's Blade, Shuriken Pistol
- . Player: Harlequin's Blade, Shuriken Pistol
- . Player: Harlequin's Blade, Shuriken Pistol

+ Elites +

Solitaire [7 PL, 130pts]: Prince of Sins

+ Fast Attack +

Skyweavers [12 PL, 250pts]

- . Skyweaver: Shuriken Cannon, Zephyrglaive
- . Skyweaver: Shuriken Cannon, Zephyrglaive
- . Skyweaver: Shuriken Cannon, Zephyrglaive
- . Skyweaver: Shuriken Cannon, Zephyrglaive
- . Skyweaver: Shuriken Cannon, Zephyrglaive

+ Heavy Support +

Voidweavers [15 PL, 390pts]

- . Voidweaver: Prismatic Cannon
- . Voidweaver: Prismatic Cannon
- . Voidweaver: Prismatic Cannon

+ Dedicated Transport +

Starweaver [4 PL, 95pts]

Starweaver [4 PL, 95pts]

Starweaver [4 PL, 95pts]

Starweaver [4 PL, 95pts]

++ Total: [89 PL, 10CP, 2,000pts] ++

Created with Wandernderlacher

61. Bedburger Scheunenkloppen - Grant Tournament - 2 Tage

Spieler: Lilly1

Team: LyS

Turnier: 61. Bedburger Scheunenkloppen - Grant Tournament - 2 Tage

Format: AB1500

Armee: Grey Knights

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Grey Knights, Psychic Awakening: War of the Spider

Kriegsherr: Grand Master in Nemesis Dreadknight

Befehlspunkte: 9

Gesamtpunkte: 2000

Liste:

++ Battalion Detachment 0CP (Imperium - Grey Knights) [100 PL, 9CP, 2,000pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Brotherhood: Prescient Brethren

Detachment Command Cost

Gametype: Matched

+ Stratagems +

Armoury of Titan [-1CP]: 1 Additional Relic

+ Agents of the Imperium +

Callidus Assassin [5 PL, 100pts]

+ HQ +

Brotherhood Techmarine [4 PL, 80pts]: 5: Warp Shaping, Aetheric Conduit, Boltgun, Omnissian Power Axe
. Servo Arms

Grand Master in Nemesis Dreadknight [11 PL, -1CP, 245pts]: 1: Gate of Infinity, 2: Empyric Amplification, 2: Hammer of Righteousness, 4: First to the Fray, Dreadfist, Dreadknight teleporter, Exemplar of the Silver Host, Gatling Psilencer, Heavy Psycannon, Nemesis Greatsword, Servant of the Throne, Sigil of Exigence, Warlord

Kaldor Draigo [9 PL, 180pts]: 1: Gate of Infinity, 2: Empyric Amplification, 3: Sanctuary

+ Troops +

Brotherhood Terminator Squad [11 PL, 215pts]

. Grey Knight Terminator Justicar

. . Nemesis Daemon Hammer: Nemesis Daemon Hammer

. Terminator (Incinerator): Incinerator (Terminator)

. . Nemesis Force Sword

. 3x Terminator (Sword): 3x Nemesis Force Sword, 3x Storm Bolter

Brotherhood Terminator Squad [11 PL, 205pts]

. Grey Knight Terminator Justicar

. . Nemesis Force Halberd

. 3x Terminator (Halberd): 3x Nemesis Force Halberd, 3x Storm Bolter

. Terminator (Incinerator): Incinerator (Terminator)

. . Nemesis Force Halberd

Strike Squad [6 PL, 110pts]

. 4x Grey Knight (Halberd): 4x Nemesis Force Halberd, 4x Storm Bolter
. Grey Knight Justicar
. . Nemesis Force Halberd

+ Elites +

Brotherhood Apothecary [6 PL, -1CP, 100pts]: 5: Warp Shaping, Divination, Shield of Humanity
. Nemesis Force Halberd

Purifier Squad [7 PL, 115pts]
. Knight of the Flame
. . Nemesis Force Sword
. 4x Purifier (Sword): 4x Nemesis Force Sword, 4x Storm Bolter

+ Fast Attack +

Interceptor Squad [8 PL, 130pts]
. 4x Interceptor (Halberd): 4x Nemesis Force Halberd, 4x Storm Bolter
. Interceptor Justicar
. . Nemesis Force Halberd

+ Heavy Support +

Nemesis Dreadknight [8 PL, 195pts]: Dreadfist, Dreadknight teleporter, Gatling Psilencer, Heavy Psycannon,
Nemesis Greatsword

Nemesis Dreadknight [8 PL, 195pts]: Dreadfist, Dreadknight teleporter, Gatling Psilencer, Heavy Psycannon,
Nemesis Greatsword

Purgation Squad [6 PL, 130pts]
. 4x Purgator (Psycannon): 4x Psycannon
. Purgator Justicar
. . Nemesis Force Sword

++ Total: [100 PL, 9CP, 2,000pts] ++

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61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Spieler: mAXx40K

Team:

Turnier: 61. Bedburger Scheunenklappen - Grant Tournament

Format: GT2000

Armee: Tyranids

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Tyranids

Kriegsherr: Winged Hive Tyrant

Befehlspunkte: 9

Gesamtpunkte: 2000

Liste:

+++ Nids 2022 (Warhammer 40,000 9th Edition) [106 PL, 9CP, 2,000pts] +++

++ Battalion Detachment 0CP (Tyranids) [106 PL, 9CP, 2,000pts] ++

+ Configuration [12CP] +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [12CP]

Hive Fleet: Leviathan

+ Stratagems [-3CP] +

Hive Predator [-2CP]: 2x Extra Warlord Trait [-2CP]

Rarefied Enhancements [-1CP]: Extra Bio-artefact [-1CP]

+ No Force Org Slot [7 PL, 150pts] +

Zoanthropes [7 PL, 150pts]: Power: Hive Nexus, Power: Neuroparasite, Power: Smite, 3x Zoanthrope [150pts]

+ HQ [27 PL, 520pts] +

Neurothrope [5 PL, 100pts]: Power: Catalyst, Power: Hive Nexus, Power: Onslaught, Power: Smite, Warlord Trait: Synaptic Tendrils

. Relic: Resonance Barb: Power: Paroxysm

Tervigon [11 PL, 215pts]: Massive Scything Talons, Power: Catalyst, Power: Hive Nexus, Power: Smite

Winged Hive Tyrant [11 PL, 205pts]: Adrenal Glands [15pts], Lash Whip and Monstrous Bonesword, Power: Hive Nexus, Power: Psychic Scream, Power: Smite, Power: The Horror, Relic: The Reaper of Obiliterax, Warlord, Warlord Trait: Adaptive Biology

+ Troops [24 PL, 430pts] +

Termagants [12 PL, 210pts]: Fleshborer, 30x Termagant [210pts]

Tyranid Warriors [4 PL, 80pts]

. Tyranid Warrior [30pts]: Two Scything Talons, Venom Cannon [5pts]

. Tyranid Warrior [25pts]: Deathspitter, Two Scything Talons

. Tyranid Warrior [25pts]: Deathspitter, Two Scything Talons

Tyranid Warriors [8 PL, 140pts]: Adrenal Glands [15pts]

. Tyranid Warrior [25pts]: Dual Boneswords, Lash Whip and Bonesword

. Tyranid Warrior [25pts]: Dual Boneswords, Two Scything Talons

. Tyranid Warrior [25pts]: Dual Boneswords, Two Scything Talons

. Tyranid Warrior [25pts]: Dual Boneswords, Two Scything Talons

. Tyranid Warrior [25pts]: Dual Boneswords, Two Scything Talons

+ Elites [25 PL, 470pts] +

Haruspex [11 PL, 195pts]: Adaptive Physiology: Dermic Symbiosis [2 PL, 25pts]

Maleceptor [9 PL, 170pts]: Power: Hive Nexus, Power: Neuroparasite, Power: Psychic Scream, Power: Smite

Venomthropes [5 PL, 105pts]

. 3x Venomthrope [105pts]: 3x Toxic Lashes

+ Fast Attack [4 PL, 80pts] +

Parasite of Mortrex [4 PL, 80pts]: Warlord Trait: Alien Cunning

+ Heavy Support [9 PL, 170pts] +

Exocrine [9 PL, 170pts]

+ Flyer [10 PL, 180pts] +

Harpy [10 PL, 180pts]: 2x Heavy Venom Cannon [10pts], Adaptive Physiology: Synaptic Enhancement [1 PL, 10pts], Show Spore Mine Rules

61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Spieler: Moertel

Team: Iron Gate Gamers

Turnier: 61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Necrons

Detachment 1: Outrider

Detachment 2: Patrol

Detachment 3:

Quellen: Codex: Necrons

Kriegsherr: Silent King

Befehlspunkte: 9

Gesamtpunkte: 2000

Liste:

++ Supreme Command Detachment +2CP (Necrons) [21 PL, 5CP, 420pts] ++

+ Configuration [2CP] +

Detachment Command Cost [2CP]

Dynasty Choice: Dynasty: Mephrit

+ Primarch | Daemon Primarch | Supreme Commander [21 PL, 3CP, 420pts] +

The Silent King [21 PL, 3CP, 420pts]

. Szarekh: Sceptre of Eternal Glory, Scythe of Dust, Staff of Stars

. 2x Triarchal Menhir: 2x Annihilator Beam

. Warlord: Warlord Trait (Szarekhan): The Triarch's Will

++ Patrol Detachment -2CP (Necrons) [45 PL, 8CP, 925pts] ++

+ Configuration [10CP] +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [12CP]

Detachment Command Cost [-2CP]

Dynasty Choice: Dynasty: Mephrit

+ No Force Org Slot [2 PL, 40pts] +

Bound Creation [2 PL, 40pts]

. Cryptothralls [2 PL, 40pts]

. . 2x Cryptothrall: 2x Scouring Eye, 2x Scythed Limbs

+ HQ [14 PL, -2CP, 245pts] +

Catacomb Command Barge [9 PL, -1CP, 165pts]: Gauss Cannon [5pts], Rarefied Nobility [-1CP], Relic: Voidreaper, Warlord Trait (Codex 5): Implacable Conqueror (Aura), Warscythe [5pts]

Technomancer [5 PL, -1CP, 80pts]: Canoptek Cloak [5pts], Dynastic Heirlooms [-1CP], Relic: Veil of Darkness, Staff of Light

+ Troops [16 PL, 340pts] +

Immortals [8 PL, 170pts]: 10x Immortal [170pts], Tesla Carbine

Immortals [8 PL, 170pts]: 10x Immortal [170pts], Tesla Carbine

+ Elites [4 PL, 100pts] +

Flayed Ones [2 PL, 50pts]

. 5x Flayed One [50pts]: 5x Flayer Claws

Flayed Ones [2 PL, 50pts]
. 5x Flayed One [50pts]: 5x Flayer Claws

+ Heavy Support [9 PL, 200pts] +

Tesseract Ark [9 PL, 200pts]: Tesseract Singularity Chamber
. Two Gauss Cannons [30pts]: 2x Gauss Cannon [30pts]

++ Outrider Detachment -3CP (Necrons) [38 PL, -4CP, 655pts] ++

+ Configuration [-3CP] +

Detachment Command Cost [-3CP]

Dynasty Choice: Dynasty: Mephrit

+ No Force Org Slot [2 PL, 40pts] +

Bound Creation [2 PL, 40pts]
. Cryptothralls [2 PL, 40pts]
. . 2x Cryptothrall: 2x Scouring Eye, 2x Scythed Limbs

+ HQ [6 PL, -1CP, 105pts] +

Technomancer [6 PL, -1CP, 105pts]: Arkana: Hypermaterial Ablator [1 PL, 25pts], Canoptek Cloak [5pts],
Dynastic Heirlooms [-1CP], Relic: Voltaic Staff, Staff of Light

+ Troops [12 PL, 195pts] +

Necron Warriors [12 PL, 195pts]
. 15x Necron Warrior (Gauss Reaper) [195pts]: 15x Gauss Reaper

+ Fast Attack [18 PL, 315pts] +

Canoptek Scarab Swarms [4 PL, 60pts]
. 4x Canoptek Scarab Swarm [60pts]: 4x Feeder Mandibles

Canoptek Scarab Swarms [2 PL, 45pts]
. 3x Canoptek Scarab Swarm [45pts]: 3x Feeder Mandibles

Canoptek Wraiths [12 PL, 210pts]
. 6x Canoptek Wraith (Claws) [210pts]: 6x Vicious Claws

++ Total: [104 PL, 9CP, 2,000pts] ++

61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Spieler: Pee-Nut

Team:

Turnier: 61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Eldar

Detachment 1: Patrol

Detachment 2: Outrider

Detachment 3:

Quellen: Codex: Craftworlds

Kriegsherr: Farseer Skyrunner

Befehlspunkte: 6

Gesamtpunkte: 2000

Liste:

+++ Bedburg Ulthwe Final (Warhammer 40,000 9th Edition) +++

++ Outrider Detachment -3CP (Aeldari - Craftworlds) [86 PL, -6CP, 1,665pts] ++

+ Configuration +

Craftworld Selection: Ulthwe: Foresight of the Damned

Detachment Command Cost [-3CP]

+ Stratagems +

Stratagem: Relics of the Shrines [-1CP]

Stratagem: Treasures of the Aeldari [-1CP]

+ No Force Org Slot +

Seer Council (Unit) [5 PL, 105pts]

. Warlock Skyrunners: 1. Conceal/Reveal, 4. Protect/Jinx, Smite

. . Warlock Skyrunner: Shuriken Pistol, Twin Shuriken Catapult, Witchblade

. . Warlock Skyrunner: Shuriken Pistol, Twin Shuriken Catapult, Witchblade

. . Warlock Skyrunner: Shuriken Pistol, Twin Shuriken Catapult, Witchblade

+ HQ +

Baharroth [7 PL, 140pts]: Fury of the Tempest, The Shining Blade

Farseer Skyrunner [6 PL, -1CP, 120pts]: 2. Doom, 4. Executioner, 5: Mark of the Incomparable Hunter,

Shuriken Pistol, Smite, Stratagem: Champion of the Aeldari, Twin Shuriken Catapult, Witchblade

. Kurnous' Bow: Treasures of the Aeldari Relic

+ Elites +

Dire Avengers [7 PL, 133pts]: Defence Tactics

. 8x Dire Avenger: 8x Avenger Shuriken Catapult, 8x Plasma Grenades

. Dire Avenger Exarch: Plasma Grenades, Shredding Fire, Two Avenger Shuriken Catapults

Striking Scorpions [5 PL, 105pts]

. 4x Striking Scorpion: 4x Mandiblasters, 4x Scorpion Chainsword, 4x Shuriken Pistol

. Striking Scorpion Exarch: Crushing Blows, Mandiblasters

. . Shadowsting (Shrine Relic): Aspect Shrine Relic

+ Fast Attack +

Shining Spears [5 PL, 105pts]

. 2x Shining Spear: 2x Laser Lance, 2x Twin Shuriken Catapult

. Shining Spear Exarch: Laser Lance, Shuriken Cannon

Shining Spears [5 PL, 105pts]

- . 2x Shining Spear: 2x Laser Lance, 2x Twin Shuriken Catapult
- . Shining Spear Exarch: Laser Lance, Shuriken Cannon

Swooping Hawks [9 PL, 177pts]

- . 8x Swooping Hawk: 8x Lasblaster
- . Swooping Hawk Exarch: Lasblaster, Winged Evasion
- . . The Phoenix Plume (Shrine Relic): Aspect Shrine Relic

Warp Spiders [11 PL, 185pts]

- . 7x Warp Spider: 7x Death Spinner
- . Warp Spider Exarch: Two Death Spinners & Powerblades, Web of Deceit

Windriders [4 PL, 75pts]

- . 3x Windrider - Scatter Laser: 3x Scatter Laser

Windriders [4 PL, 75pts]

- . 3x Windrider - Scatter Laser: 3x Scatter Laser

+ Heavy Support +

Fire Prism [9 PL, 170pts]: Crystal Targeting Matrix, Prism Cannon, Twin Shuriken Catapult

Fire Prism [9 PL, 170pts]: Prism Cannon, Twin Shuriken Catapult, Vectored Engines

++ Patrol Detachment 0CP (Aeldari - Craftworlds) [18 PL, 12CP, 335pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Craftworld Selection: Ulthwe: Foresight of the Damned

Detachment Command Cost

+ HQ +

Eldrad Ulthran [8 PL, 145pts]: 1. Fateful Divergence, 1. Guide, 5. Will of Asuryan, Shuriken Pistol, Smite, The Staff of Ulthamar & Witchblade

Farseer Skyrunner [6 PL, 120pts]: 3. Fortune, 4. Crushing Orb, 6. Impair Senses, Shuriken Pistol, Smite, Twin Shuriken Catapult, Ulthwe: Fate Reader, Warlord, Witchblade

- . The Ghosthelm of Alishazier: Treasures of the Aeldari Relic

+ Troops +

Rangers [4 PL, 70pts]: Wireweave Net

- . 5x Ranger: 5x Ranger Long Rifle, 5x Shuriken Pistol

++ Total: [104 PL, 6CP, 2,000pts] ++

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61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Spieler: Psycho_andy

Team: Meta Slaves

Turnier: 61. Bedburger Scheunenklappen

Format: AB2000

Armee: Tyranids

Detachment 1: Patrol

Detachment 2: Patrol

Detachment 3:

Quellen: Codex: Tyranids

Kriegsherr: Neurotrophe

Befehlspunkte: 8

Gesamtpunkte: 2000

Liste:

++ Patrol Detachment 0CP (Tyranids) [69 PL, 12CP, 1,275pts] ++

+ Configuration +

[Reference] Detachment Abilities

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Hive Fleet: Leviathan

+ HQ +

Neurotrophe [5 PL, 100pts]: Power: Hive Nexus, Power: Paroxysm, Power: Psychic Scream, Power: Smite, Warlord, Warlord Trait: Synaptic Tendrils

Winged Hive Tyrant [11 PL, 205pts]: Adrenal Glands, Lash Whip and Monstrous Bonesword, Power: Catalyst, Power: Hive Nexus, Power: Onslaught, Power: Smite, Relic: The Reaper of Obliterax

+ Troops +

Tyranid Warriors [4 PL, 75pts]

. Tyranid Warrior: Deathspitter, Dual Boneswords

. Tyranid Warrior: Deathspitter, Dual Boneswords

. Tyranid Warrior: Deathspitter, Dual Boneswords

Tyranid Warriors [4 PL, 75pts]

. Tyranid Warrior: Deathspitter, Dual Boneswords

. Tyranid Warrior: Deathspitter, Dual Boneswords

. Tyranid Warrior: Deathspitter, Dual Boneswords

+ Elites +

Maleceptor [9 PL, 170pts]: Power: Catalyst, Power: Hive Nexus, Power: Psychic Scream

Zoanthropes [7 PL, 150pts]: Power: Hive Nexus, Power: Psychic Scream, Power: Smite, 3x Zoanthrope

+ Heavy Support +

Biovores [9 PL, 135pts]

. 3x Biovore: 3x Chitin-barbed Fists, 3x Spore Mine Launcher

Exocrine [10 PL, 185pts]: Adaptive Physiology: Voracious Ammunition

+ Flyer +

Harpy [10 PL, 180pts]: 2x Heavy Venom Cannon, Adaptive Physiology: Synaptic Enhancement

++ Patrol Detachment -2CP (Tyranids) [38 PL, -4CP, 725pts] ++

+ Configuration +

Detachment Command Cost [-2CP]

Hive Fleet: Leviathan

+ Stratagems +

Rarefied Enhancements [-2CP]: 2x Extra Bio-artefact

+ HQ +

Winged Hive Tyrant [11 PL, 205pts]: Adrenal Glands, Lash Whip and Monstrous Bonesword, Power: Catalyst, Power: Onslaught, Power: Smite, Relic: The Maw-claws of Thyrax

+ Troops +

Tyranid Warriors [4 PL, 75pts]

. Tyranid Warrior: Deathspitter, Dual Boneswords

. Tyranid Warrior: Deathspitter, Dual Boneswords

. Tyranid Warrior: Deathspitter, Dual Boneswords

+ Elites +

Zoanthropes [7 PL, 150pts]: Power: Hive Nexus, Power: Psychic Scream, Power: Smite, 3x Zoanthrope

+ Fast Attack +

Ripper Swarms [2 PL, 45pts]: 3x Ripper Swarm

+ Heavy Support +

Screamer-Killers [7 PL, 125pts]

. Screamer-Killer: Adrenal Glands

Screamer-Killers [7 PL, 125pts]

. Screamer-Killer: Adrenal Glands

++ Total: [107 PL, 8CP, 2,000pts] ++

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61. Bedburger Scheunenkloppen - Grant Tournament - 2 Tage

Spieler: Rieckinger

Team:

Turnier: 61. Bedburger Scheunenkloppen

Format: GT2000

Armee: Necrons

Detachment 1: Supreme Command

Detachment 2: Patrol

Detachment 3: Patrol

Quellen: Codex: Necrons

Kriegsherr: Silent King

Befehlspunkte: 11

Gesamtpunkte: 2000

Liste:

++ Supreme Command Detachment +2CP (Necrons) [21 PL, 17CP, 420pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost [2CP]

Dynasty Choice: Dynasty: Szarekhan

+ Primarch | Daemon Primarch | Supreme Commander +

The Silent King [21 PL, 3CP, 420pts]

. 2x Triarchal Menhir: 2x Annihilator Beam

++ Patrol Detachment -2CP (Necrons) [45 PL, -3CP, 795pts] ++

+ Configuration +

Detachment Command Cost [-2CP]

Dynasty Choice: Circumstance of Awakening: Relentlessly Expansionist, Dynastic Tradition: Eternal Conquerors, Dynasty: <Custom>

+ HQ +

Technomancer [5 PL, -1CP, 80pts]: Canoptek Cloak, Dynastic Heirlooms, Relic: Veil of Darkness

+ Troops +

Immortals [4 PL, 85pts]: Gauss Blaster, 5x Immortal

+ Elites +

C'tan Shard of the Void Dragon [18 PL, 350pts]: Power of the C'tan: Transdimensional Thunderbolt

Flayed Ones [4 PL, 60pts]

. 6x Flayed One: 6x Flayer Claws

+ Fast Attack +

Canoptek Scarab Swarms [2 PL, 45pts]

. 3x Canoptek Scarab Swarm: 3x Feeder Mandibles

Canoptek Wraiths [12 PL, 175pts]

. 5x Canoptek Wraith (Claws): 5x Vicious Claws

++ Patrol Detachment -2CP (Necrons) [50 PL, -3CP, 785pts] ++

+ Configuration +

Detachment Command Cost [-2CP]

Dynasty Choice: Circumstance of Awakening: Relentlessly Expansionist, Dynastic Tradition: Eternal Conquerors, Dynasty: <Custom>

+ No Force Org Slot +

Viral Construct [1 PL, 15pts]: Canoptek Plasmacyte

Viral Construct [1 PL, 15pts]: Canoptek Plasmacyte

+ HQ +

Catacomb Command Barge [9 PL, -1CP, 160pts]: Gauss Cannon, Rarefied Nobility, Relic: Voltaic Staff, Staff of Light, Warlord Trait (Codex 1): Enduring Will

+ Troops +

Immortals [4 PL, 85pts]: Gauss Blaster, 5x Immortal

+ Elites +

Skorpekh Destroyers [8 PL, 120pts]: Skorpekh Destroyer (Reap-Blade)
. 3x Skorpekh Destroyer (Thresher): 3x Hyperphase Threshers

Triarch Stalker [7 PL, 150pts]: Twin Heavy Gauss Cannon

+ Fast Attack +

Ophydian Destroyers [10 PL, 120pts]: Ophydian Destroyer (Reap-Blade)
. 3x Ophydian Destroyer (Thresher): 3x Hyperphase Threshers, 3x Ophydian Claws

Ophydian Destroyers [10 PL, 120pts]: Ophydian Destroyer (Reap-Blade)
. 3x Ophydian Destroyer (Thresher): 3x Hyperphase Threshers, 3x Ophydian Claws

++ Total: [116 PL, 11CP, 2,000pts] ++

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61. Bedburger Scheunenkloppen - Grant Tournament - 2 Tage

Spieler: satellite_image

Team:

Turnier: 61. Bedburger Scheunenkloppen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Adeptus Custodes

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Imperial Armour Compendium, Codex: Adeptus Custodes

Kriegsherr: Trajann Valoris

Befehlspunkte: 11

Gesamtpunkte: 2000

Liste:

Emperor's Chosen

HQ

160 pts Trajann Valoris

180 pts Shield-Captain on Dawneagle Jetbike

(Salvo Launcher, Tip of the Spear, Misericordia, Castellan's Mark, Emperor's Heroes, Victor of the Blood Games, Superior Creation, Radiant Mantle)

Troops

140 pts Custodian Guard Squad

(2xGuardian Spear, 2xMisericordia, 1xSentinel Blade + Praesidium Shield)

140 pts Custodian Guard Squad

(2xGuardian Spear, 2xMisericordia, 1xSentinel Blade + Praesidium Shield)

60 pts Prosecutors

(5xBoltgun)

Elites

60 pts Allarus Custodians

(Castellan Axe, Misericordia)

Custodian Wardens

(3xCastellan Axe, 3xMisericordia)

Fast Attack

240 pts Vertus Praetors

(3xHurricane Bolter, 3xInterceptor Lance, 3xMisericordia)

255 pts Vertus Praetors

(3xSalvo Launcher, 3xInterceptor Lance, 3xMisericordia)

Heavy Support

205 pts Caladius Grav-Tank

(Twin Iliastus Accelerator Cannon, Twin Lastrum Bolt Cannon)

205 pts Caladius Grav-Tank

(Twin Iliastus Accelerator Cannon, Twin Lastrum Bolt Cannon)

205 pts Caladius Grav-Tank

(Twin Iliastus Accelerator Cannon, Twin Lastrum Bolt Cannon)

Spieler: SiiLexX

Team:

Turnier: 61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Grey Knights

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Grey Knights

Kriegsherr: Brotherhood Apothecary

Befehlspunkte: 12

Gesamtpunkte: 2000

Liste:

++ Battalion Detachment 0CP (Imperium - Grey Knights) [111 PL, 2,000pts, 12CP] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Brotherhood: Rapiers

Detachment Command Cost

+ Stratagems +

Armoury of Titan

+ HQ +

Brother-Captain [6 PL, 110pts]: 1: Gate of Infinity, Master-crafted storm bolter
. Nemesis Force Sword

Kaldor Draigo [9 PL, 180pts]: 1: Gate of Infinity, 3: Sanctuary, 5: Warp Shaping

+ Troops +

Strike Squad [6 PL, 110pts]

. 4x Grey Knight (Halberd): 4x Nemesis Force Halberd, 4x Storm Bolter

. Grey Knight Justicar

. . Nemesis Force Sword

Strike Squad [6 PL, 110pts]

. 4x Grey Knight (Halberd): 4x Nemesis Force Halberd, 4x Storm Bolter

. Grey Knight Justicar

. . Nemesis Force Sword

Strike Squad [6 PL, 110pts]

. 4x Grey Knight (Halberd): 4x Nemesis Force Halberd, 4x Storm Bolter

. Grey Knight Justicar

. . Nemesis Force Sword

+ Elites +

Brotherhood Apothecary [6 PL, 100pts]: 3: Sanctuary, 3: Unyielding Anvil, Kantu Vambrace, Warlord
. Nemesis Force Sword

Paladin Squad [26 PL, 460pts]: 4: Purifying Flame, 6: Ethereal Castigation

. 3x Paladin (Halberd): 3x Nemesis Force Halberd, 3x Storm Bolter

. Paladin (Pscannon): Pscannon (Terminator)

. . Nemesis Force Halberd

. 5x Paladin (Sword): 5x Nemesis Force Sword, 5x Storm Bolter

. Paragon

61. Bedburger Scheunenkloppen - Grant Tournament - 2 Tage

. . Nemesis Force Sword

Servitors [2 PL, 30pts]

. 4x Servitor: 4x Servo-Arm

+ Fast Attack +

Interceptor Squad [8 PL, 130pts]

. 4x Interceptor (Falchions): 8x Nemesis Falchion, 4x Storm Bolter

. Interceptor Justicar

. . Nemesis Force Sword

Interceptor Squad [8 PL, 130pts]

. 4x Interceptor (Falchions): 8x Nemesis Falchion, 4x Storm Bolter

. Interceptor Justicar

. . Nemesis Force Halberd

Interceptor Squad [8 PL, 130pts]

. 4x Interceptor (Falchions): 8x Nemesis Falchion, 4x Storm Bolter

. Interceptor Justicar

. . Nemesis Force Halberd

+ Heavy Support +

Purgation Squad [6 PL, 130pts]

. 4x Purgator (Psycannon): 4x Psycannon

. Purgator Justicar

. . Nemesis Force Halberd

Purgation Squad [6 PL, 110pts]

. 4x Purgator (Psilencer): 4x Psilencer

. Purgator Justicar

. . Nemesis Force Halberd

+ Dedicated Transport +

Rhino [4 PL, 80pts]

Rhino [4 PL, 80pts]

++ Total: [111 PL, 12CP, 2,000pts] ++

Spieler: spawnee21

Team:

Turnier: 61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Necrons

Detachment 1: Battalion

Detachment 2: Patrol

Detachment 3:

Quellen: Codex: Necrons

Kriegsherr: Overlord

Befehlspunkte: 5

Gesamtpunkte: 2000

Liste:

Name: spawnee 21

Detachment: 1x Battalion Detachment, 1x Patrol-Detachment

Quellen: Necrons

Detachment Keywords: Necrons

Warlord: Overlord

Pre-Game-Stratagems: Dynastic Heirlooms [-1CP], Rarefied Nobility [-1CP], Hand of the Phaeron [-2CP]

Kommandopunkte: 12-3-2-1-1 = 5

Gesamtpunkte: 2000

++ Battalion Detachment 0CP (Necrons) [36 PL, 9CP, 700pts] ++

+ Configuration [12CP] +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [12CP]

Detachment Command Cost

Dynasty Choice: Circumstance of Awakening: Relentlessly Expansionist, Dynastic Tradition: Eternal Conquerors, Dynasty: <Custom>

+ No Force Org Slot [5 PL, 80pts] +

Dynastic Advisor [5 PL, 80pts]

. Technomancer [5 PL, 80pts]: Canoptek Cloak [5pts], Staff of Light

+ HQ [19 PL, -3CP, 365pts] +

Chronomancer [5 PL, 80pts]: Aeonstave, Chronotendrils

Illuminor Szeras [8 PL, -1CP, 160pts]: Eldritch Lance, Impaling Legs

. Rarefied Nobility [-1CP]: Warlord Trait (Codex 1): Enduring Will

Overlord [6 PL, -2CP, 125pts]: Hand of the Phaeron [-2CP], Relic: Orb of Eternity, Resurrection Orb [30pts], Voidblade, Warlord, Warlord Trait (Codex 5): Implacable Conqueror (Aura)

+ Troops [12 PL, 255pts] +

Immortals [4 PL, 85pts]: Gauss Blaster, 5x Immortal [85pts]

Immortals [4 PL, 85pts]: Gauss Blaster, 5x Immortal [85pts]

Immortals [4 PL, 85pts]: Gauss Blaster, 5x Immortal [85pts]

++ Vanguard Detachment -3CP (Necrons) [68 PL, -4CP, 1,300pts] ++

+ Configuration [-3CP] +

Detachment Command Cost [-3CP]

61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Dynasty Choice: Circumstance of Awakening: Relentlessly Expansionist, Dynastic Tradition: Eternal Conquerors, Dynasty: <Custom>

+ HQ [10 PL, -1CP, 180pts] +

Chronomancer [5 PL, -1CP, 80pts]: Aeonstave, Chronotendrils, Dynastic Heirlooms [-1CP], Relic: Veil of Darkness

Lord [5 PL, 100pts]: Resurrection Orb [30pts], Staff of Light

+ Elites [41 PL, 830pts] +

C'tan Shard of the Nightbringer [19 PL, 370pts]: Power of the C'tan: Antimatter Meteor, Power of the C'tan: Gaze of Death, Scythe of the Nightbringer

Lychguard [14 PL, 280pts]: 10x Lychguard [280pts]

. Hyperphase Sword and Dispersion Shield: Dispersion Shield, Hyperphase Sword

Skorpekh Destroyers [8 PL, 180pts]

. 2x Skorpekh Destroyer (Reap-Blade) [60pts]: 2x Hyperphase Reap-Blade

. 4x Skorpekh Destroyer (Thresher) [120pts]: 4x Hyperphase Threshers

+ Fast Attack [17 PL, 290pts] +

Ophydian Destroyers [5 PL, 90pts]

. Ophydian Destroyer (Reap-Blade) [30pts]: Ophydian Claws, Two Hyperphase Reap-Blades

. 2x Ophydian Destroyer (Thresher) [60pts]: 2x Hyperphase Threshers, 2x Ophydian Claws

Triarch Praetorians [12 PL, 200pts]: Rod of Covenant, 8x Triarch Praetorian [200pts]

++ Total: [104 PL, 5CP, 2,000pts] ++

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Spieler: Stainless
Team: Dakka Dakka Boyz
Turnier: 61. Bedburger Scheunenklappen GT 2 Tage
Format: GT2000
Armee: Tyranids
Detachment 1: Battalion
Detachment 2: Patrol
Detachment 3:
Quellen: Codex: Tyranids
Kriegsherr: Geflügelter Schwarmtyrant
Befehlspunkte: 8
Gesamtpunkte: 2000
Liste:

++ Battalion Detachment 0CP (Tyranids) [84 PL, 10CP, 1,570pts] ++

+ Configuration [12CP] +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [12CP]

Detachment Command Cost

Hive Fleet: Leviathan

+ Stratagems [-2CP] +

Hive Predator [-1CP]: Extra Warlord Trait [-1CP]

Rarefied Enhancements [-1CP]: Extra Bio-artefact [-1CP]

+ HQ [16 PL, 305pts] +

Neurothrope [5 PL, 100pts]: Power: Catalyst, Power: Hive Nexus, Power: Onslaught, Power: Smite, Warlord Trait: Synaptic Tendrils
. Relic: Resonance Barb: Power: The Horror

Winged Hive Tyrant [11 PL, 205pts]: Adrenal Glands [15pts], Lash Whip and Monstrous Bonesword, Power: Hive Nexus, Power: Onslaught, Power: Paroxysm, Power: Smite, Prehensile Pincer Tail, Relic: The Reaper of Obilterax, Tyrant Talons, Warlord, Warlord Trait: Adaptive Biology

+ Troops [24 PL, 430pts] +

Gargoyles [4 PL, 80pts]

. 10x Gargoyle [80pts]: 10x Fleshborer

Gargoyles [4 PL, 80pts]

. 10x Gargoyle [80pts]: 10x Fleshborer

Termagants [4 PL, 70pts]: Fleshborer, 10x Termagant [70pts]

Tyranid Warriors [12 PL, 200pts]: Adrenal Glands [15pts], Toxin Sacs [10pts]

. Tyranid Warrior [25pts]: Two Rending Claws, Two Scything Talons

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. Tyranid Warrior [25pts]: Devourer, Dual Boneswords

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+ Elites [23 PL, 470pts] +

Maleceptor [9 PL, 170pts]: Massive Scything Talons, Power: Catalyst, Power: Hive Nexus, Power: Psychic

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Scream, Power: Smite

Zoanthropes [7 PL, 150pts]: Power: Hive Nexus, Power: Neuroparasite, Power: Smite, 3x Zoanthrope [150pts]

Zoanthropes [7 PL, 150pts]: Power: Hive Nexus, Power: Neuroparasite, Power: Smite, 3x Zoanthrope [150pts]

+ Heavy Support [10 PL, 180pts] +

Exocrine [10 PL, 180pts]: Adaptive Physiology: Synaptic Enhancement [1 PL, 10pts], Bio-plasmic Cannon, Powerful Limbs

+ Flyer [11 PL, 185pts] +

Harpy [11 PL, 185pts]: 2x Stranglethorn Cannon, Adaptive Physiology: Dermic Symbiosis [2 PL, 25pts], Scything Wings, Show Spore Mine Rules, Stinger Salvoes

++ Patrol Detachment -2CP (Tyranids) [21 PL, -2CP, 430pts] ++

+ Configuration [-2CP] +

Detachment Command Cost [-2CP]

Hive Fleet: Leviathan

+ HQ [9 PL, 190pts] +

Hive Tyrant [9 PL, 190pts]: Adrenal Glands [15pts], Heavy Venom Cannon [15pts], Lash Whip and Monstrous Bonesword, Power: Catalyst, Power: Hive Nexus, Power: Onslaught, Power: Smite

+ Troops [12 PL, 240pts] +

Tyranid Warriors [4 PL, 80pts]

. Tyranid Warrior [25pts]: Devourer, Dual Boneswords

. Tyranid Warrior [25pts]: Devourer, Dual Boneswords

. Tyranid Warrior [30pts]: Dual Boneswords, Venom Cannon [5pts]

Tyranid Warriors [4 PL, 80pts]

. Tyranid Warrior [30pts]: Dual Boneswords, Venom Cannon [5pts]

. Tyranid Warrior [25pts]: Devourer, Dual Boneswords

. Tyranid Warrior [25pts]: Devourer, Dual Boneswords

Tyranid Warriors [4 PL, 80pts]

. Tyranid Warrior [30pts]: Dual Boneswords, Venom Cannon [5pts]

. Tyranid Warrior [25pts]: Devourer, Dual Boneswords

. Tyranid Warrior [25pts]: Devourer, Dual Boneswords

++ Total: [105 PL, 8CP, 2,000pts] ++

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Spieler: Stewa

Team: Team Takka Tukka

Turnier: 61. Bedburger Scheunenklappen - Grant Tournament - 2 Tage

Format: GT2000

Armee: Adeptus Custodes

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Adeptus Custodes

Kriegsherr: Trajan

Befehlspunkte: 8

Gesamtpunkte: 1990

Liste:

++ Battalion Detachment 0CP (Imperium - Adeptus Custodes) [102 PL, 8CP, 1,990pts] ++

+ Configuration [12CP] +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [12CP]

Detachment Command Cost

Detachment Type / Shield Host: Adeptus Custodes, Emperor's Chosen

+ Agents of the Imperium [4 PL, -1CP, 65pts] +

Inquisitor [4 PL, -1CP, 65pts]: 1) Terrify, 4) Mental Interrogation, Chainsword, Frag & Krak grenades, Inferno pistol [5pts], Malleus - Psychic Mastery, Ordo Malleus, Stratagem: Arbiter of the Emperor's Will [-1CP]
. Psyker: Smite

+ HQ [18 PL, -1CP, 340pts] +

Shield-Captain on Dawneagle Jetbike [10 PL, -2CP, 180pts]: 3. Superior Creation, 5. Radiant Mantle, Castellan's Mark, Interceptor Lance, Misericordia, Salvo Launcher [5pts], Stratagem: The Emperor's Heroes [-1CP], Stratagem: Victor of the Blood Games [-1CP], Tip of the Spear [1 PL, 15pts]

Trajan Valoris [8 PL, 1CP, 160pts]: Misericordia, Watcher's Axe
. Warlord: 1. Master of Martial Strategy, 2. Champion of the Imperium

+ Troops [28 PL, 600pts] +

Custodian Guard Squad [7 PL, 150pts]

. 3x Custodian w/ Sentinel Blade & Praesidium Shield [150pts]: 3x Praesidium Shield [15pts], 3x Sentinel Blade

Sagittarum Custodians [7 PL, 150pts]

. 3x Sagittarum w/ Misericordia [150pts]: 3x Adrastus Bolt Caliver, 3x Misericordia

Sagittarum Custodians [7 PL, 150pts]

. 3x Sagittarum w/ Misericordia [150pts]: 3x Adrastus Bolt Caliver, 3x Misericordia

Sagittarum Custodians [7 PL, 150pts]

. 3x Sagittarum w/ Misericordia [150pts]: 3x Adrastus Bolt Caliver, 3x Misericordia

+ Elites [24 PL, -2CP, 435pts] +

Contemptor-Achillus Dreadnought [9 PL, -1CP, 160pts]: Achillus Dreadspear, 2x Lastrum Storm Bolter, Stratagem: Eternal Penitent [-1CP]

Contemptor-Galatus Dreadnought [9 PL, 170pts]: Galatus Warblade

Vexilus Praetor [6 PL, -1CP, 105pts]: 4. Impregnable Mind, Misericordia, Praesidium Shield, Stratagem: The Emperor's Heroes [-1CP], Vexilla Magnifica

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+ Heavy Support [28 PL, 550pts] +

Telemon Heavy Dreadnought [14 PL, 275pts]: Arachnus Storm Cannon [15pts], Spiculus Bolt Launcher
. Telemon Caestus: Twin Plasma Projector

Telemon Heavy Dreadnought [14 PL, 275pts]: Arachnus Storm Cannon [15pts], Spiculus Bolt Launcher
. Telemon Caestus: Twin Plasma Projector

++ Total: [102 PL, 8CP, 1,990pts] ++

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Spieler: Tobs

Team:

Turnier: 61. Scheunenklappen

Format: GT2000

Armee: T'au Empire

Detachment 1: Patrol

Detachment 2: Patrol

Detachment 3:

Quellen: Codex: T'au Empire

Kriegsherr: Ethereal

Befehlspunkte: 7

Gesamtpunkte: 1998

Liste:

++ Patrol Detachment 0CP (T'au Empire) [65 PL, 1,127pts, -2CP] ++

+ Configuration +

Detachment Command Cost

Sept Choice: Bork'an Sept

+ Stratagems +

Stratagem: Emergency Dispensation [-1CP]: Additional Relics

+ HQ +

Commander in Coldstar Battlesuit [9 PL, 180pts, -1CP]: (Bork'an): Overdrive Power Systems, 1. Precision of the Hunter, Burst Cannon, DW-02 Advanced Burst Cannon, High-output Burst Cannon, Missile Pod, Plasma Rifle, Stratagem: Promising Pupil

. 2x Marker Drone: 2x Markerlight

Ethereal [5 PL, 85pts]: 2. Sense of Stone, 5. Exemplar of the Kauyon, 6. Wisdom of the Guides, Hover Drone, The Humble Stave, Warlord

. 2x Marker Drone: 2x Markerlight

+ Troops +

Breacher Team [5 PL, 85pts]

. 9x Breacher Fire Warrior: 9x Pulse Blaster, 9x Pulse Pistol

Breacher Team [5 PL, 85pts]

. 9x Breacher Fire Warrior: 9x Pulse Blaster, 9x Pulse Pistol

Breacher Team [5 PL, 85pts]

. 9x Breacher Fire Warrior: 9x Pulse Blaster, 9x Pulse Pistol

+ Elites +

Ghostkeel Battlesuit [9 PL, 170pts]: 2x Fusion Blaster, Cyclic Ion Raker, Early Warning Override

Stealth Battlesuits [4 PL, 80pts]: Homing Beacon

. 2x Stealth Shas'ui w/ Burst Cannon: 2x Burst Cannon

. Stealth Shas'vre: Burst Cannon

+ Fast Attack +

Vespid Stingwings [5 PL, 72pts]

. 5x Vespid Stingwing: 5x Neutron Blaster, 5x Stingwing Claws

. Vespid Strain Leader

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+ Dedicated Transport +

Devilfish [6 PL, 95pts]

. 2x Gun Drones

. . 2x Gun Drone: 4x Pulse Carbine

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. 2x Gun Drones

. . 2x Gun Drone: 4x Pulse Carbine

Devilfish [6 PL, 95pts]

. 2x Gun Drones

. . 2x Gun Drone: 4x Pulse Carbine

++ Patrol Detachment -2CP (T'au Empire) [52 PL, 871pts, 9CP] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost [-2CP]

Sept Choice: Bork'an Sept

+ HQ +

Commander in Crisis Battlesuit [8 PL, 145pts, -1CP]: 6. Exemplar of the Mont'ka, Missile Pod, Plasma Rifle, Plasma Rifle, Stratagem: Promising Pupil, Target Lock

. 2x Marker Drone: 2x Markerlight

+ Troops +

Kroot Carnivores [3 PL, 60pts]

. 10x Kroot: 10x Kroot Rifle, 10x Quill Grenades

+ Elites +

Crisis Battlesuits [21 PL, 338pts]

. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Target Lock

. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Target Lock

. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Target Lock

. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Target Lock

. Crisis Shas'vre: Cyclic Ion Blaster, Iridium battlesuit, Plasma Rifle, Plasma Rifle, Stimm Injectors, Target Lock

. 4x Shield Drone: 4x Shield Generator

Crisis Battlesuits [20 PL, 328pts]

. Crisis Shas'ui: Iridium battlesuit, Missile Pod, Plasma Rifle, Plasma Rifle, Velocity Tracker

. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Velocity Tracker

. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Velocity Tracker

. Crisis Shas'ui: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Velocity Tracker

. Crisis Shas'vre: Cyclic Ion Blaster, Plasma Rifle, Plasma Rifle, Velocity Tracker

. 4x Shield Drone: 4x Shield Generator

++ Total: [117 PL, 7CP, 1,998pts] ++

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Spieler: Ziburat
Team: Mersamon
Turnier: 61. Bedburger Scheunenklappen Grand Tournament 2 Tage
Format: GT2000
Armee: Grey Knights
Detachment 1: Battalion
Detachment 2:
Detachment 3:
Quellen: Codex: Grey Knights
Kriegsherr: Grandmaster in Nemesis Dreadknight
Befehlspunkte: 8
Gesamtpunkte: 2000
Liste:

++ Battalion Detachment 0CP (Imperium - Grey Knights) [108 PL, 8CP, 2,000pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Brotherhood: Prescient Brethren

Detachment Command Cost

+ Stratagems +

Armoury of Titan [-1CP]: 1 Additional Relic

+ HQ +

Brother-Captain [8 PL, -1CP, 140pts]: 3: Unyielding Anvil, 5: Warp Shaping, Foretelling of Locus, Master-crafted storm bolter, Shield of Humanity, Soul Glaive
. Nemesis Force Halberd

Grand Master in Nemesis Dreadknight [11 PL, -1CP, 245pts]: 1: Gate of Infinity, 2: Empyric Amplification, 2: Hammer of Righteousness, 4: First to the Fray, Dreadfist, Dreadknight teleporter, Exemplar of the Silver Host, Gatling Psilencer, Heavy Pscannon, Nemesis Greatsword, Servant of the Throne, Sigil of Exigence, Warlord

Kaldor Draigo [9 PL, -1CP, 180pts]: 1: Daemon Slayer, 1: Gate of Infinity, 3: Sanctuary, 4: Vortex of Doom, Shield of Humanity

+ Troops +

Brotherhood Terminator Squad [11 PL, 200pts]

. Grey Knight Terminator Justicar
. . Nemesis Force Sword
. 4x Terminator (Sword): 4x Nemesis Force Sword, 4x Storm Bolter

Strike Squad [6 PL, 110pts]

. 4x Grey Knight (Sword): 4x Nemesis Force Sword, 4x Storm Bolter
. Grey Knight Justicar
. . Nemesis Force Sword

Strike Squad [6 PL, 110pts]

. 4x Grey Knight (Halberd): 4x Nemesis Force Halberd, 4x Storm Bolter
. Grey Knight Justicar
. . Nemesis Warding Stave

Strike Squad [6 PL, 110pts]

. 4x Grey Knight (Halberd): 4x Nemesis Force Halberd, 4x Storm Bolter
. Grey Knight Justicar
. . Nemesis Force Halberd

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+ Elites +

Paladin Squad [13 PL, 135pts]: 5: Armoured Resilience, 6: Etheral Castigation

. 2x Paladin (Sword): 2x Nemesis Force Sword, 2x Storm Bolter

. Paragon

. . Nemesis Force Sword

+ Fast Attack +

Interceptor Squad [16 PL, 270pts]

. 4x Interceptor (Halberd): 4x Nemesis Force Halberd, 4x Storm Bolter

. 4x Interceptor (Sword): 4x Nemesis Force Sword, 4x Storm Bolter

. Interceptor (Warding Stave)

. Interceptor Justicar

. . Nemesis Daemon Hammer: Nemesis Daemon Hammer

+ Heavy Support +

Nemesis Dreadknight [8 PL, 185pts]: Dreadfist, Gatling Psilencer, Heavy Psycannon, Nemesis Greatsword

Nemesis Dreadknight [8 PL, 185pts]: Dreadfist, Gatling Psilencer, Heavy Psycannon, Nemesis Greatsword

Purgation Squad [6 PL, 130pts]

. 4x Purgator (Psycannon): 4x Psycannon

. Purgator Justicar

. . Nemesis Force Sword

++ Total: [108 PL, 8CP, 2,000pts] ++

