



Listendokument 4. Extra Scheunenkloppen - AB1500

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Spieler: Aleir
Team: Meta Slaves
Turnier: 4. Extra Scheunenklappen - AB 1500
Format: AB1500
Armee: T'au Empire
Detachment 1: Battalion
Detachment 2:
Detachment 3:
Quellen: Codex: T'au Empire
Kriegsherr: Crisis Commander
Befehlspunkte: 6
Gesamtpunkte: 1499
Liste:

++ Battalion Detachment 0CP (T'au Empire) [86 PL, 1,499pts, 6CP] ++

+ Configuration +

Battle Size [8CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Sept Choice: T'au Sept

+ Stratagems +

Stratagem: Emergency Dispensation [-1CP]: Additional Relics

+ HQ +

Commander in Crisis Battlesuit [8 PL, 160pts]: (T'au): Vectored Manoeuvring Thrusters, 6. Exemplar of the Mont'ka, Missile Pod, Missile Pod, Plasma Rifle, Plasma Rifle, Warlord
. 2x Marker Drone: 2x Markerlight

Ethereal [3 PL, 60pts, -1CP]: 2. Sense of Stone, 5. Exemplar of the Kauyon, 6. Wisdom of the Guides,
Stratagem: Promising Pupil, The Humble Stave

+ Troops +

Breacher Team [5 PL, 85pts]
. 9x Breacher Fire Warrior: 9x Pulse Blaster, 9x Pulse Pistol

Kroot Carnivores [3 PL, 60pts]
. 10x Kroot: 10x Kroot Rifle, 10x Quill Grenades

Kroot Carnivores [3 PL, 60pts]
. 10x Kroot: 10x Kroot Rifle, 10x Quill Grenades

Strike Team [4 PL, 80pts]
. Fire Warrior Shas'ui: Pulse Rifle
. 9x Fire Warrior w/ Pulse Rifle: 9x Pulse Pistol, 9x Pulse Rifle

+ Elites +

Crisis Battlesuits [23 PL, 371pts]
. Crisis Shas'ui: Airbursting Fragmentation Projector, Missile Pod, Plasma Rifle, Target Lock
. Crisis Shas'ui: Airbursting Fragmentation Projector, Missile Pod, Plasma Rifle, Target Lock
. Crisis Shas'ui: Airbursting Fragmentation Projector, Missile Pod, Plasma Rifle, Target Lock
. Crisis Shas'ui: Airbursting Fragmentation Projector, Missile Pod, Plasma Rifle, Target Lock
. Crisis Shas'v're: Airbursting Fragmentation Projector, Iridium battlesuit, Missile Pod, Plasma Rifle, Target Lock

. 2x Marker Drone: 2x Markerlight
. 8x Shield Drone: 8x Shield Generator

4. Extra Scheunenkloppen - AB1500

Crisis Bodyguards [13 PL, 190pts]

- . Crisis Bodyguard Shas'ui: Burst Cannon, Missile Pod, Plasma Rifle
- . Crisis Bodyguard Shas'ui: Burst Cannon, Iridium battlesuit, Missile Pod, Plasma Rifle
- . Crisis Bodyguard Shas'vre: Burst Cannon, Missile Pod, Plasma Rifle
- . 2x Marker Drone: 2x Markerlight

+ Heavy Support +

Broadside Battlesuits [18 PL, 338pts]

- . Broadside Shas'ui: Heavy Rail Rifle, Stabilised Optics, Twin Smart Missile System
- . Broadside Shas'ui: Heavy Rail Rifle, Stabilised Optics, Twin Smart Missile System
- . Broadside Shas'vre: Heavy Rail Rifle, Stabilised Optics, Twin Smart Missile System
- . 2x Marker Drone: 2x Markerlight
- . 4x Shield Drone: 4x Shield Generator

+ Dedicated Transport +

Devilfish [6 PL, 95pts]

- . 2x Gun Drones
- . . 2x Gun Drone: 4x Pulse Carbine

++ Total: [86 PL, 6CP, 1,499pts] ++

Spieler: Andrion

Team:

Turnier: 4. Extra Scheunenklappen - AB1500

Format: AB1500

Armee: T'au Empire

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: T'au Empire

Kriegsherr: Commander Farsight

Befehlspunkte: 6

Gesamtpunkte: 1499

Liste:

++ Battalion Detachment (T'au Empire) [87 PL, 6CP, 1,499pts] ++

Detachment Command Cost

Sept Choice: Farsight Enclaves

+ Stratagems +

+ No Force Org Slot +

Crisis Bodyguards [15 PL, 277pts]

. Crisis Bodyguard Shas'ui: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Iridium battlesuit, Target Lock

. Crisis Bodyguard Shas'ui: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Target Lock

. Crisis Bodyguard Shas'ui: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Target Lock

. Crisis Bodyguard Shas'vre: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Target Lock

. 6x Shield Drone: 6x Shield Generator

+ HQ +

Cadre Fireblade [4 PL, -1CP, 60pts]: 5. Exemplar of the Kauyon, Stratagem: Promising Pupil

. Marker Drone

Commander Farsight [7 PL, 130pts]: Warlord

Commander in Coldstar Battlesuit [8 PL, -1CP, 160pts]: 1. Precision of the Hunter, Airbursting Fragmentation Projector, Burst Cannon, High-output Burst Cannon, Onager Gauntlet, Stratagem: Promising Pupil, T'au Flamer, Thermoneutronic Projector

+ Troops +

Breacher Team [5 PL, 85pts]

. 9x Breacher Fire Warrior: 9x Pulse Blaster, 9x Pulse Pistol

. 1x Breacher Fire Warrior: 1x Pulse Blaster, 1x Pulse Pistol

Breacher Team [5 PL, 85pts]

. 9x Breacher Fire Warrior: 9x Pulse Blaster, 9x Pulse Pistol

. 1x Breacher Fire Warrior: 1x Pulse Blaster, 1x Pulse Pistol

Kroot Carnivores [3 PL, 60pts]

. 10x Kroot: 10x Kroot Rifle, 10x Quill Grenades

+ Elites +

Crisis Battlesuits [21 PL, 312pts]

. Crisis Shas'ui: Cyclic Ion Blaster, Fusion Blaster, Iridium battlesuit, Plasma Rifle, Shield Generator

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- . Crisis Shas'ui: Cyclic Ion Blaster, Fusion Blaster, Plasma Rifle, Shield Generator
- . Crisis Shas'ui: Cyclic Ion Blaster, Fusion Blaster, Plasma Rifle, Shield Generator
- . Crisis Shas'vre: Cyclic Ion Blaster, Early Warning Override, Fusion Blaster, Plasma Rifle
- . 6x Shield Drone: 6x Shield Generator

+ Fast Attack +

Kroot Hounds [2 PL, 30pts]

- . 5x Kroot Hound: 5x Ripping Fangs

Pathfinder Team [5 PL, 90pts]

- . 9x Pathfinder: 9x Markerlight, 9x Pulse Carbine, 9x Pulse Pistol
- . Pathfinder Shas'ui

+ Dedicated Transport +

Devilfish [6 PL, 105pts]: 2x Smart Missile System

Devilfish [6 PL, 105pts]: 2x Smart Missile System

++ Total: [87 PL, 6CP, 1,499pts] ++

Spieler: Anubis1

Team:

Turnier: 4. Extra Scheunenklappen - AB1500

Format: AB1500

Armee: Genestealer Cults

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Genestealer Cults

Kriegsherr: Patriarch

Befehlspunkte: 6

Gesamtpunkte: 1500

Liste:

++ Battalion Detachment 0CP (Tyranids - Genestealer Cults) [83 PL, 1,500pts, -2CP] ++

+ Configuration +

Cult Creed

. Myriad Cult: Alien Fury (1), Cold-eyed Killers (1), Industrial Affinity (1), Synaptic Resonance (1)

Detachment Command Cost

+ Stratagems +

Gene-sire's Gifts [-1CP]: Extra Relic

Gene-sire's Gifts [-1CP]: Extra Relic

+ No Force Org Slot +

Kelermorph [4 PL, 95pts]: 3x Liberator Autostub, Proficient Planning: A Perfect Ambush, Relic: Wyrmtooth Rounds

Nexos [3 PL, 50pts]: Autopistol, Relic: Cranial Inlay

+ HQ +

Acolyte Iconward [4 PL, 75pts]: Autopistol, Blasting Charges, Cult Claws and Talons

Patriarch [7 PL, 140pts]: Patriarch's Claws, Power: Mass Hypnosis, Power: Might From Beyond, Warlord, Warlord Trait: Biomorph Adaptation

+ Troops +

Acolyte Hybrids [3 PL, 51pts]

. 2x Acolyte Hybrid: 2x Autopistol, 2x Blasting Charges, 2x Cult Claws and Knife, 2x Frag Grenades

. 2x Acolyte Hybrid (Hand Flamer): 2x Blasting Charges, 2x Cult Claws and Knife, 2x Frag Grenades, 2x Hand Flamer

. Acolyte Leader: Autopistol, Blasting Charges, Cult Claws and Knife, Frag Grenades

Acolyte Hybrids [8 PL, 140pts]: Proficient Planning: Our Time is Nigh

. 5x Acolyte Hybrid: 5x Autopistol, 5x Blasting Charges, 5x Cult Claws and Knife, 5x Frag Grenades

. Acolyte Hybrid (Heavy Weapon): Blasting Charges, Frag Grenades, Heavy Rock Drill

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. Acolyte Hybrid (Heavy Weapon): Blasting Charges, Frag Grenades, Heavy Rock Drill

. Acolyte Leader: Autopistol, Blasting Charges, Cult Claws and Knife, Frag Grenades

Acolyte Hybrids [8 PL, 145pts]: Proficient Planning: A Trap Sprung

. 5x Acolyte Hybrid: 5x Autopistol, 5x Blasting Charges, 5x Cult Claws and Knife, 5x Frag Grenades

. Acolyte Hybrid (Heavy Weapon): Blasting Charges, Frag Grenades, Heavy Rock Cutter

. Acolyte Hybrid (Heavy Weapon): Blasting Charges, Frag Grenades, Heavy Rock Cutter

4. Extra Scheunenkloppen - AB1500

- . Acolyte Hybrid (Heavy Weapon): Blasting Charges, Frag Grenades, Heavy Rock Cutter
- . Acolyte Hybrid (Heavy Weapon): Blasting Charges, Frag Grenades, Heavy Rock Cutter
- . Acolyte Leader: Autopistol, Blasting Charges, Cult Claws and Knife, Frag Grenades

Neophyte Hybrids [8 PL, 96pts]

- . 2x Neophyte Hybrid (Seismic): 2x Autopistol, 2x Blasting Charges, 2x Frag Grenades, 2x Seismic Cannon
- . 8x Neophyte Hybrid (Shotgun): 8x Autopistol, 8x Blasting Charges, 8x Cult Shotgun, 8x Frag Grenades
- . Neophyte Leader: Autopistol, Blasting Charges, Chainsword, Frag Grenades

+ Elites +

Clamavus [3 PL, 50pts]: Autopistol, Relic: The Voice of the Liberator

Purestrain Genestealers [8 PL, 150pts]: Proficient Planning: They Came From Below

- . 10x Purestrain Genestealer: 10x Cult Claws and Talons

+ Fast Attack +

Achilles Ridgerunners [13 PL, 250pts]: Proficient Planning: From Every Angle

- . Achilles Ridgerunner: Flare Launcher, Heavy Mining Laser, 2x Heavy Stubber
- . Achilles Ridgerunner: Flare Launcher, Heavy Mining Laser, 2x Heavy Stubber
- . Achilles Ridgerunner: Flare Launcher, Heavy Mining Laser, 2x Heavy Stubber

Atalan Jackals [3 PL, 58pts]: 2x Demolition Charge

- . 3x Atalan Jackal (Small Arms): 3x Atalan Small Arms, 3x Blasting Charges
- . Atalan Leader: Atalan Small Arms, Blasting Charges

+ Heavy Support +

Goliath Rockgrinder [6 PL, 110pts]: Drilldozer Blade, Heavy Seismic Cannon, Heavy Stubber

+ Dedicated Transport +

Goliath Truck [5 PL, 90pts]: Heavy Stubber, Twin Autocannon

++ Total: [83 PL, -2CP, 1,500pts] ++

Spieler: Ar-men29
Team: More terrain
Turnier: 4. extra Scheunenklappen AB 1500
Format: AB1500
Armee: Dark Angels
Detachment 1: Vanguard
Detachment 2:
Detachment 3:
Quellen: Codex Supplement: Dark Angels
Kriegsherr: Primaris Chaplain on Bike
Befehlspunkte: 8
Gesamtpunkte: 1500
Liste:
Dark Angels Deathwing 1er Company

***** 1 HQ*****
Primaris Chaplain on Bike (125 Pkt)*****150 Pkt (7PL)
Master of Sanctity (25 Pkt). Das Vox Espiritum. Warlord= Wise Orator
Litany of Hate, Litany of Faith, Canticle of Hate

*****3 ELITES*****
10x Deathwing Knights*****470 Pkt (22PL)
Mace of Absolution, Storm shield

10x Terminator Assault Squad (330 Pkt)*****435 Pkt (18 PL)
10x Thunder Hammer & Storm Schield (100 Pkt)
Teleport Homer (5 Pkt)

10x Deathwing Terminator Squad(330 Pkt)*****445 Pkt(18PL)
6x Thunder Hammer & Storm Schield (60 Pkt)
2x Storm Bolter & Power Fist (10 Pkt)
1x Assault cannon & Power Fist (15 Pkt)
1x Cyclone missile launcher & Power Fist (30 Pkt)

4. Extra Scheunenklappen - AB1500

Spieler: Avatar112

Team:

Turnier: 4. Extra Scheunenklappen - AB150

Format: AB1500

Armee: Adeptus Custodes

Detachment 1: Vanguard

Detachment 2:

Detachment 3:

Quellen: Codex: Adeptus Custodes

Kriegsherr: Shield Captain on Bike

Befehlspunkte: 4

Gesamtpunkte: 1500

Liste:

++ Vanguard Detachment -3CP (Imperium - Adeptus Custodes) [80 PL, 1,500pts, -4CP] ++

+ Configuration +

Detachment Command Cost [-3CP]

Detachment Type / Shield Host: Adeptus Custodes, Emperor's Chosen

+ HQ +

Shield-Captain in Allarus Terminator Armor [7 PL, 115pts]: Balistus Grenade Launcher, Guardian Spear, Misericordia, Praetorian Plate

Shield-Captain on Dawneagle Jetbike [10 PL, 180pts]: 3. Superior Creation, Interceptor Lance, Misericordia, Salvo Launcher, Tip of the Spear, Warlord

+ Troops +

Custodian Guard Squad [7 PL, 140pts]

. 2x Custodian w/ Guardian Spear & Misericordia: 2x Guardian Spear, 2x Misericordia

. Custodian w/ Sentinel Blade & Praesidium Shield: Praesidium Shield, Sentinel Blade

+ Elites +

Allarus Custodians [9 PL, 180pts]

. 3x Allarus w/ Castellan Axe & Misericordia: 3x Balistus Grenade Launcher, 3x Castellan Axe, 3x Misericordia

Contemptor-Achillus Dreadnought [9 PL, 160pts]: Achillus Dreadspear, 2x Lastrum Storm Bolter

Contemptor-Galatus Dreadnought [9 PL, 170pts, -1CP]: Galatus Warblade, Stratagem: Eternal Penitent

+ Fast Attack +

Pallas Grav-Attack [5 PL, 95pts]: Twin Arachnus Blaze Cannon

Vertus Praetors [12 PL, 255pts]

. 3x Praetor w/ Salvo Launcher & Misericordia: 3x Interceptor Lance, 3x Misericordia, 3x Salvo Launcher

+ Heavy Support +

Caladius Grav-tank [12 PL, 205pts]: Twin Iliastus Accelerator Cannon, Twin Lastrum Bolt Cannon

++ Total: [80 PL, -4CP, 1,500pts] ++

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Spieler: BicMac

Team: Würfelzucker

Turnier: 4. Extra Scheunenklappen - AB1500

Format: AB1500

Armee: T'au Empire

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: T'au Empire

Kriegsherr: Commander in Enforcer Battlesuit

Befehlspunkte: 5

Gesamtpunkte: 1500

Liste:

+++ New Roster (Warhammer 40,000 9th Edition) [86 PL, 5CP, 1,500pts] +++

++ Battalion Detachment 0CP (T'au Empire) [86 PL, 5CP, 1,500pts] ++

3. Strike Force (101-200 Total PL / 1001-2000 Points) [12CP]

Detachment Command Cost

Sept Choice: Farsight Enclaves

+ Stratagems [-2CP] +

Stratagem: Emergency Dispensation [-2CP]: 2x Additional Relics [-2CP]

+ HQ [22 PL, -1CP, 418pts] +

Cadre Fireblade [3 PL, 50pts]: Puretide Engram Neurochip

Commander in Coldstar Battlesuit [9 PL, -1CP, 179pts]: 3. A Ghost Walks Among Us, Burst Cannon [10pts], DW-02 Advanced Burst Cannon [1 PL, 15pts], High-output Burst Cannon [15pts], Shield Generator [10pts], Stratagem: Promising Pupil [-1CP], T'au Flamer [5pts], The Be'gel Hunter's Plate
. 2x Shield Drone [24pts]: 2x Shield Generator

Commander in Enforcer Battlesuit [10 PL, 189pts]: 1. Precision of the Hunter, Cyclic Ion Blaster [10pts], Onager Gauntlet, Plasma Rifle [10pts], Shield Generator [10pts], T'au Flamer [5pts], Thermoneutronic Projector [1 PL, 20pts], Warlord
. 2x Shield Drone [24pts]: 2x Shield Generator

+ Troops [12 PL, 225pts] +

Breacher Team [5 PL, 85pts]

. 9x Breacher Fire Warrior: 9x Pulse Blaster, 9x Pulse Pistol

Kroot Carnivores [3 PL, 60pts]

. 10x Kroot [60pts]: 10x Kroot Rifle, 10x Quill Grenades

Strike Team [4 PL, 80pts]

. Fire Warrior Shas'ui: Pulse Rifle

. 9x Fire Warrior w/ Pulse Rifle: 9x Pulse Pistol, 9x Pulse Rifle

+ Elites [35 PL, 547pts] +

Crisis Battlesuits [21 PL, 318pts]

. Crisis Shas'ui [50pts]: Burst Cannon [5pts], Burst Cannon [10pts], T'au Flamer [5pts], Target Lock

. Crisis Shas'ui [50pts]: Burst Cannon [5pts], Burst Cannon [10pts], T'au Flamer [5pts], Target Lock

. Crisis Shas'ui [50pts]: Burst Cannon [5pts], Burst Cannon [10pts], T'au Flamer [5pts], Target Lock

. Crisis Shas'ui [45pts]: Burst Cannon [5pts], Burst Cannon [10pts], Early Warning Override, Target Lock

. Crisis Shas'vre [55pts]: Burst Cannon [5pts], Burst Cannon [10pts], Iridium battlesuit [5pts], T'au Flamer [5pts], Target Lock

4. Extra Scheunenkloppen - AB1500

- . 2x Marker Drone [20pts]: 2x Markerlight
- . 4x Shield Drone [48pts]: 4x Shield Generator

Crisis Bodyguards [14 PL, 229pts]

- . Crisis Bodyguard Shas'ui [65pts]: Cyclic Ion Blaster [10pts], Iridium battlesuit [5pts], Plasma Rifle [5pts], Plasma Rifle [10pts]
- . Crisis Bodyguard Shas'ui [60pts]: Cyclic Ion Blaster [10pts], Plasma Rifle [10pts], Plasma Rifle [5pts]
- . Crisis Bodyguard Shas'v're [60pts]: Cyclic Ion Blaster [10pts], Plasma Rifle [5pts], Plasma Rifle [10pts]
- . 2x Marker Drone [20pts]: 2x Markerlight
- . 2x Shield Drone [24pts]: 2x Shield Generator

+ Fast Attack [3 PL, 60pts] +

Vespid Stingwings [3 PL, 60pts]

- . 4x Vespid Stingwing [48pts]: 4x Neutron Blaster, 4x Stingwing Claws
- . Vespid Strain Leader [12pts]

+ Heavy Support [8 PL, 155pts] +

Hammerhead Gunship [8 PL, 155pts]: 2x Smart Missile System [10pts], Railgun

+ Dedicated Transport [6 PL, 95pts] +

Devilfish [6 PL, 95pts]

- . 2x Gun Drones
- . . 2x Gun Drone: 4x Pulse Carbine

Spieler: Chessi
Team: Meta Slaves
Turnier: 4. Extra Scheunenklappen - AB1500
Format: AB1500
Armee: T'au Empire
Detachment 1: Patrol
Detachment 2:
Detachment 3:
Quellen: Codex: T'au Empire
Kriegsherr: Commander
Befehlspunkte: 5
Gesamtpunkte: 1500
Liste:

++ Patrol Detachment 0CP (T'au Empire) [90 PL, 5CP, 1,500pts] ++
Sept Choice: T'au Sept

+ Stratagems +
Stratagem: Emergency Dispensation [-2CP]: 2x Additional Relics

+ No Force Org Slot +
Crisis Bodyguards [18 PL, 250pts]
. Crisis Bodyguard Shas'ui: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Target Lock
. Crisis Bodyguard Shas'ui: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Target Lock
. Crisis Bodyguard Shas'ui: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Target Lock
. Crisis Bodyguard Shas'ui: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Target Lock
. Crisis Bodyguard Shas'vre: Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Target Lock

+ HQ +

Commander in Crisis Battlesuit [8 PL, 140pts]:
(T'au): Vectored Manoeuvring Thrusters,
Warlord - 6. Exemplar of the Mont'ka,
Cyclic Ion Blaster,
Missile Pod,
Novasurge Plasma Rifle,
Target Lock

Ethereal [4 PL, -1CP, 65pts]:
Stratagem: Promising Pupil - 5. Exemplar of the Kauyon,
The Humble Stave
2. Sense of Stone,
6. Wisdom of the Guides,
Hover Drone,

+ Troops +
Breacher Team [5 PL, 85pts]
. 9x Breacher Fire Warrior: 9x Pulse Blaster, 9x Pulse Pistol

Breacher Team [5 PL, 85pts]
. 9x Breacher Fire Warrior: 9x Pulse Blaster, 9x Pulse Pistol

+ Elites +
Crisis Battlesuits [21 PL, 340pts]
. Crisis Shas'ui: Cyclic Ion Blaster, Missile Pod, Plasma Rifle, Target Lock, Iridium battlesuit
. Crisis Shas'ui: Cyclic Ion Blaster, Missile Pod, Plasma Rifle, Target Lock
. Crisis Shas'ui: Cyclic Ion Blaster, Missile Pod, Plasma Rifle, Target Lock

4. Extra Scheunenkloppen - AB1500

- . Crisis Shas'ui: Cyclic Ion Blaster, Missile Pod, Plasma Rifle, Target Lock
- . Crisis Shas'vre: Cyclic Ion Blaster, Missile Pod, Plasma Rifle
- . 5x Shield Drone: 5x Shield Generator

Firesight Marksman [3 PL, 70pts]:

Puretide Engram Neurochip

- . 3x Sniper Drone: 3x Longshot Pulse Rifle

+ Fast Attack +

Pathfinder Team [5 PL, 90pts]

- . 9x Pathfinder: 9x Markerlight, 9x Pulse Carbine, 9x Pulse Pistol
- . Pathfinder Shas'ui

Vespid Stingwings [3 PL, 60pts]

- . 4x Vespid Stingwing: 4x Neutron Blaster, 4x Stingwing Claws
- . Vespid Strain Leader

+ Dedicated Transport +

Devilfish [6 PL, 105pts]: 2x Smart Missile System

Devilfish [6 PL, 105pts]: 2x Smart Missile System

Devilfish [6 PL, 105pts]: 2x Smart Missile System

++ Total: [90 PL, 5CP, 1,500pts] ++

Spieler: Chicco
Team: Meta Slaves
Turnier: 4. Extra Scheunenklappen - AB1500
Format: AB1500
Armee: Tyranids
Detachment 1: Battalion
Detachment 2:
Detachment 3:
Quellen: Codex: Tyranids, War Zone Octarius – Book 1: Rising Tide
Kriegsherr: Malanthrope
Befehlspunkte: 6
Gesamtpunkte: 1495
Liste:

++ Battalion Detachment 0CP (Tyranids) [88 PL, 10CP, 1,495pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Hive Fleet: Leviathan

+ Stratagems +

Progeny of the Hive [-1CP]

+ HQ +

Malanthrope [8 PL, -1CP, 150pts]: Relic: Adaptive Neural Lobe, Stratagem: Alpha Leader-Beast, Warlord, Warlord Trait: Strategic Adaptation, Warlord Trait: Swarm Leader

The Swarmlord [12 PL, 240pts]

+ Troops +

Genestealers [12 PL, 182pts]: 3x Acid Maw, 13x Scything Talons
. 14x Genestealer: 14x Rending Claws

Genestealers [12 PL, 169pts]: 3x Acid Maw, 13x Scything Talons
. 13x Genestealer: 13x Rending Claws

Genestealers [12 PL, 169pts]: 3x Acid Maw, 12x Scything Talons
. 13x Genestealer: 13x Rending Claws

Termagants [3 PL, 50pts]
. 10x Termagant (Fleshborer): 10x Fleshborer

Tyranid Warriors [5 PL, 69pts]: Adrenal Glands, Synaptic Link: Bioweapon Bond
. Tyranid Warrior: 2x Scything Talons
. Tyranid Warrior: 2x Scything Talons
. Tyranid Warrior: 2x Scything Talons

Tyranid Warriors [5 PL, 69pts]: Adrenal Glands, Synaptic Link: Bioweapon Bond
. Tyranid Warrior: 2x Scything Talons
. Tyranid Warrior: 2x Scything Talons
. Tyranid Warrior: 2x Scything Talons

+ Elites +

Hive Guard [14 PL, 300pts]

4. Extra Scheunenkloppen - AB1500

- . Adaptive Physiology: Enhanced Resistance
- . 6x Hive Guard (Impaler): 6x Impaler Cannon

Lictor [2 PL, 37pts]

+ Fast Attack +

Ravener [3 PL, 60pts]

- . Ravener: Deathspitter, 2x Scything Talons
- . Ravener: Deathspitter, 2x Scything Talons
- . Ravener: Deathspitter, 2x Scything Talons

++ Total: [88 PL, 10CP, 1,495pts] ++

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Spieler: Chosen

Team:

Turnier: 4. Extra BSK

Format: AB1500

Armee: Drukhari

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Drukhari, War Zone Charadon I: The Book of Rust

Kriegsherr: Archon

Befehlspunkte: 5

Gesamtpunkte: 1498

Liste:

++ Battalion Detachment (Aeldari - Drukhari) [84 PL, 5CP, 1,498pts] ++

Realspace Raid

Obsession:

Cult of Strife: The Spectacle of Murder

Kabal of the Obsidian Rose: Flawless Workmanship,

Custom Coven: Artists of the Flesh (All-Consuming)

+ Stratagems +

Stratagem: Alliance of Agony [-1CP]

Stratagem: Prizes from the Dark City [-1CP]: Additional Relics

Stratagem: Prizes from the Dark City [-1CP]: Additional Relics

+ HQ +

Archon [5 PL, 95pts]: As Detachment (Kabal), Warlord,

Splintered Genius, Raid Mastermind, Blast Pistol, Relic: The Djin Blade, WL-Trait: Hatred Eternal

Haemonculus [4 PL, 70pts]: As Detachment (Coven), Haemonculus Tools, Ichor Injector, Scissorhand, Stinger Pistol, Relic: The Helm of Spite, WL-Trait: Master Regenerist

Succubus [4 PL, 95pts]: As Detachment (Wych Cult), Show Stealer,

Adrenalight (Combat Drug), Archite Glaive, Relic: The Triptych Whip, WL-Trait: Competitive Edge

+ Troops +

Hekatrix Bloodbrides [4 PL, 75pts]: Adrenalight (Combat Drug), As Detachment (Wych Cult)

. Hekatrix: Hekatarii Blade, Plasma Grenades, Splinter Pistol

. 4x Hekatrix Bloodbride: 4x Hekatarii Blade, 4x Plasma Grenades, 4x Splinter Pistol

Kabalite Trueborn [8 PL, 145pts]: As Detachment (Kabal)

. 6x Kabalite Trueborn: 6x Splinter Rifle

. Kabalite Trueborn w/ Heavy Weapon: Dark Lance

. Kabalite Trueborn w/ Special Weapon: Blaster

. Kabalite Trueborn w/ Special Weapon: Blaster

. Trueborn Sybarite: Splinter Rifle

Kabalite Warriors [6 PL, 58pts]: As Detachment (Kabal)

. 4x Kabalite Warrior: 4x Splinter Rifle

. Kabalite Warrior w/ Special Weapon: Blaster

. Sybarite: Splinter Rifle

Wracks [3 PL, 40pts]: As Detachment (Coven)

. Acothyst: Wrack Blade

. 4x Wracks: 4x Wrack Blade

Wracks [3 PL, 40pts]: As Detachment (Coven)

4. Extra Scheunenkloppen - AB1500

. Acothyst: Wrack Blade
. 4x Wracks: 4x Wrack Blade

+ Elites +

Incubi [4 PL, 90pts]
. 4x Incubi: 4x Klaive
. Klaivex: Demiklaives

+ Fast Attack +

Scourges [5 PL, 100pts]
. Scourge with Special / Heavy weapon: Blaster, Plasma Grenades
. Scourge with Special / Heavy weapon: Blaster, Plasma Grenades
. Scourge with Special / Heavy weapon: Blaster, Plasma Grenades
. Scourge with Special / Heavy weapon: Blaster, Plasma Grenades
. Solarite: Plasma Grenades, Shardcarbine

+ Heavy Support +

Talos [18 PL, 315pts]: As Detachment (Coven)
. Talos: Talos Gauntlet, Talos ichor injector
. . Two heat lances: 2x Heat Lance
. Talos: Talos Gauntlet, Talos ichor injector
. . Two heat lances: 2x Heat Lance
. Talos: Talos Gauntlet, Talos ichor injector
. . Two heat lances: 2x Heat Lance

+ Dedicated Transport +

Raider [6 PL, 115pts]: Bladevanes, Dark Lance, Kabal of the Obsidian Rose, Splinter racks

Raider [6 PL, 105pts]: Bladevanes, Dark Lance, Wych Cult of Strife

Venom [4 PL, 75pts]: *Custom Coven*, Bladevanes, Splinter Cannon, Twin splinter rifle

Venom [4 PL, 80pts]: Bladevanes, Chain-snares, Kabal of the Obsidian Rose, Splinter Cannon, Twin splinter rifle

Spieler: DarkApostel
Team: Pathfinders Dortmund
Turnier: 4. Extra Scheunenklappen - AB1500
Format: AB1500

Armee: Dark Angels
Detachment 1: Vanguard

Detachment 2:
Detachment 3:

Quellen: Codex Supplement: Dark Angels
Kriegsherr: Ravenwing Apothecary

Befehlspunkte: 7
Gesamtpunkte: 1500

Liste:

++ Vanguard Detachment -3CP (Imperium - Adeptus Astartes - Dark Angels) [70 PL, 1,500pts, 11CP] ++

+ Configuration +

Chapter Selector: Dark Angels

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Deathwing Vanguard Detachment [3CP]

Detachment Command Cost [-3CP]

+ HQ +

Azrael [8 PL, 170pts]

Belial [7 PL, 140pts]

. Sword of Silence & Storm Bolter

+ Elites +

Deathwing Command Squad [4 PL, 95pts]: Watcher in the Dark

. Deathwing Sergeant

. . Thunder Hammer & Storm Shield: Thunder hammer

. Deathwing Terminator

. . Thunder Hammer & Storm Shield: Thunder hammer

Deathwing Terminator Squad [9 PL, 185pts]

. Deathwing Sergeant

. . Storm Bolter & Power Sword

. Deathwing Terminator

. . Storm Bolter & Power Fist: Power fist

. Deathwing Terminator

. . Storm Bolter & Power Fist: Power fist

. Deathwing Terminator

. . Storm Bolter & Power Fist: Power fist

. Deathwing Terminator

. . Storm Bolter & Power Fist: Power fist

Deathwing Terminator Squad [18 PL, 405pts]

. Deathwing Sergeant

. . Thunder Hammer & Storm Shield: Thunder hammer

. Deathwing Terminator

. . Thunder Hammer & Storm Shield: Thunder hammer

. Deathwing Terminator

. . Thunder Hammer & Storm Shield: Thunder hammer

. Deathwing Terminator

. . Thunder Hammer & Storm Shield: Thunder hammer

. Deathwing Terminator

. . Thunder Hammer & Storm Shield: Thunder hammer

. Deathwing Terminator

4. Extra Scheunenkloppen - AB1500

- . . Storm Bolter & Power Fist: Power fist
- . Deathwing Terminator
- . . Storm Bolter & Power Fist: Power fist
- . Deathwing Terminator
- . . Storm Bolter & Power Fist: Power fist
- . Deathwing Terminator
- . . Storm Bolter & Power Fist: Power fist
- . Deathwing Terminator
- . . Storm Bolter & Power Fist: Power fist

Deathwing Terminator Squad [9 PL, 185pts]

- . Deathwing Sergeant
- . . Storm Bolter & Power Sword
- . Deathwing Terminator
- . . Storm Bolter & Power Fist: Power fist
- . Deathwing Terminator
- . . Storm Bolter & Power Fist: Power fist
- . Deathwing Terminator
- . . Storm Bolter & Power Fist: Power fist
- . Deathwing Terminator
- . . Storm Bolter & Power Fist: Power fist

Ravenwing Apothecary [6 PL, 135pts]: Chapter Command: Chief Apothecary, Reliquary of the Repentant, Selfless Healer, Warlord

- . Black Knight Bike: Plasma Talon

Relic Contemptor Dreadnought [9 PL, 185pts, -1CP]: Rites of Initiation, 2x Twin volkite culverin

++ Total: [70 PL, 11CP, 1,500pts] ++

Spieler: DJ1010

Team: Meta Slaves

Turnier: 4. Extra Scheunenklappen - AB1500

Format: AB1500

Armee: Adeptus Custodes

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Adeptus Custodes

Kriegsherr: Trajann Valoris

Befehlspunkte: 5

Gesamtpunkte: 1500

Liste:

++ Battalion Detachment 0CP (Imperium - Adeptus Custodes - Aquilan Shield) [80 PL, 5CP, 1,500pts] ++

+ Stratagems +

Stratagem: Open the Vaults [-1CP]: Additional Relics

+ HQ +

Shield-Captain in Allarus Terminator Armor [8 PL, -1CP, 125pts]: 4. Impregnable Mind, Castellan Axe, Misericordia, Praetorian Plate, Stratagem: The Emperor's Heroes, Unstoppable Destroyer

Shield-Captain on Dawneagle Jetbike [10 PL, -2CP, 180pts]: 3. Superior Creation, 5. Radiant Mantle, Misericordia, Salvo Launcher, Stratagem: The Emperor's Heroes, Stratagem: Victor of the Blood Games, Tip of the Spear

Trajann Valoris [9 PL, 1CP, 160pts]

+ Troops +

Custodian Guard Squad [7 PL, 140pts]

. 2x Custodian w/ Guardian Spear & Misericordia: 2x Guardian Spear, 2x Misericordia

. Custodian w/ Sentinel Blade & Praesidium Shield: Praesidium Shield

Custodian Guard Squad [7 PL, 140pts]

. 2x Custodian w/ Guardian Spear & Misericordia: 2x Guardian Spear, 2x Misericordia

. Custodian w/ Sentinel Blade & Praesidium Shield: Praesidium Shield

Custodian Guard Squad [11 PL, 190pts]

. 2x Custodian w/ Guardian Spear & Misericordia: 2x Guardian Spear, 2x Misericordia

. 2x Custodian w/ Sentinel Blade & Praesidium Shield: 2x Praesidium Shield, 2x Sentinel Blade

+ Elites +

Allarus Custodians [3 PL, 60pts]

. Allarus w/ Castellan Axe & Misericordia

Custodian Wardens [7 PL, 150pts]

. 2x Warden w/ Castellan Axe & Misericordia: 2x Castellan Axe, 2x Misericordia

. Warden w/ Guardian Spear & Misericordia

Vexilus Praetor [6 PL, 105pts]: Castellan's Mark, Guardian Spear, Vexilla Magnifica

+ Fast Attack +

Vertus Praetors [12 PL, 250pts]

. Praetor w/ Hurricane Bolter & Misericordia

. 2x Praetor w/ Salvo Launcher & Misericordia: 2x Interceptor Lance, 2x Misericordia, 2x Salvo Launcher

++ Total: [80 PL, 5CP, 1,500pts] ++

4. Extra Scheunenklappen - AB1500

Spieler: FloJo

Team:

Turnier: 4. Extra Scheunenklappen - AB1500

Format: AB1500

Armee: Genestealer Cults

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Genestealer Cults

Kriegsherr: Patriarch

Befehlspunkte: 5

Gesamtpunkte: 1499

Liste:

++ Battalion Detachment 0CP (Tyranids - Genestealer Cults - 2022) [73 PL, 5CP, 1,499pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Cult Creeds: The Pauper Princes

Detachment Command Cost

+ No Force Org Slot +

Biophagus [3 PL, 55pts]: Alchemist Supreme

Kelermorph [4 PL, 80pts]

Nexos [3 PL, -1CP, 50pts]: Cranial Inlay, Gene-Sire's Gifts

+ HQ +

Acolyte Iconward [4 PL, 75pts]: Prowling Agitant

Patriarch [7 PL, -1CP, 150pts]: Familiar, Leaders of the Cult, Power: Last Gasp, Power: Mass Hypnosis, Power: Might From Beyond, Preternatural Speed, The Unwilling Orb, Warlord

Primus [4 PL, -1CP, 80pts]: Alien Majesty, Gene-Sire's Gifts, Reliquary of Saint Tenndarc (Aura)

+ Troops +

Acolyte Hybrids [10 PL, 210pts]: A Trap Sprung

- . 8x Acolyte Hybrid: 8x Autopistol, 8x Blasting Charges, 8x Cult Claws and Knife, 8x Frag Grenades
- . Acolyte Hybrid w/ Industrial Weapon: Heavy Rock Drill
- . Acolyte Hybrid w/ Industrial Weapon: Heavy Rock Drill
- . Acolyte Hybrid w/ Industrial Weapon: Heavy Rock Drill
- . Acolyte Hybrid w/ Industrial Weapon: Heavy Rock Drill
- . Acolyte Hybrid w/ Industrial Weapon: Heavy Rock Drill
- . Acolyte Hybrid w/ Industrial Weapon: Heavy Rock Drill
- . Acolyte Leader: Cult Claws and Knife, Cult Lash Whip

Acolyte Hybrids [9 PL, 162pts]

- . Acolyte Hybrid
- . 12x Acolyte Hybrid w/ Hand Flamer: 12x Blasting Charges, 12x Cult Claws and Knife, 12x Frag Grenades, 12x Hand Flamer
- . Acolyte Leader: Cult Claws and Knife, Cult Lash Whip

Neophyte Hybrids [8 PL, 200pts]: Cult Icon

- . 15x Neophyte Hybrid: 15x Autogun, 15x Autopistol, 15x Blasting Charges, 15x Frag Grenades
- . Neophyte Hybrid wi/ Heavy Weapon: Seismic Cannon

- . Neophyte Hybrid wi/ Heavy Weapon: Seismic Cannon
- . Neophyte Hybrid wi/ Heavy Weapon: Seismic Cannon
- . Neophyte Hybrid wi/ Heavy Weapon: Seismic Cannon
- . Neophyte Leader: Autogun

Neophyte Hybrids [8 PL, 140pts]

- . 15x Neophyte Hybrid w/ Shotgun: 15x Autopistol, 15x Blasting Charges, 15x Frag Grenades, 15x Shotgun
- . Neophyte Hybrid w/ Special Weapon: Grenade Launcher
- . Neophyte Hybrid w/ Special Weapon: Grenade Launcher
- . Neophyte Hybrid w/ Special Weapon: Grenade Launcher
- . Neophyte Hybrid w/ Special Weapon: Grenade Launcher
- . Neophyte Leader: Shotgun

+ Elites +

Purestrain Genestealers [8 PL, 150pts]: 10x Purestrain Genestealer, They Came From Below

+ Fast Attack +

Atalan Jackals [5 PL, 147pts], Enhanced Resilience

- . Atalan Jackal: Atalan Small Arms
- . Atalan Jackal: Atalan Small Arms
- . Atalan Jackal: Atalan Small Arms
- . Atalan Jackal: Atalan Small Arms
- . Atalan Jackal: Atalan Small Arms
- . Atalan Jackal: Atalan Small Arms
- . Atalan Jackal: Atalan Small Arms
- . Atalan Leader: Atalan Power Weapon, Atalan Small Arms
- . Atalan Wolfquad: Heavy Stubber
- . Atalan Wolfquad: Heavy Stubber

++ Total: [73 PL, 5CP, 1,499pts] ++

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4. Extra Scheunenklappen - AB1500

Spieler: Gigiloco

Team: Pathfinders Dortmund

Turnier: 4. Extra Scheunenklappen - AB1500

Format: AB1500

Armee: Thousand Sons

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Thousand Sons

Kriegsherr: Dämonenprinz

Befehlspunkte: 6

Gesamtpunkte: 1498

Liste:

++ Battalion Detachment 0CP (Chaos - Thousand Sons) [12 Cabal Points, 75 PL, 1,498pts, 10CP] ++

+ Configuration [12CP] +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [12CP]

Cults of the Legion: Cult of Time

Detachment Command Cost

Gametype: Matched

Use Beta Rules

+ Stratagems [-1CP] +

Sorcerous Arcana [-1CP]: Additional Relics [-1CP]

+ HQ [8 Cabal Points, 23 PL, 425pts] +

Exalted Sorcerer [3 Cabal Points, 8 PL, 150pts]: 11. Tzeentch's Firestorm, 21. Presage, Athenaeon Scrolls, Force stave, Frag & Krak grenades, Inferno Bolt Pistol, Rehati [1 PL, 25pts], Smite
. Disc of Tzeentch [1 PL, 25pts]: Disc blades

Infernal Master [2 Cabal Points, 5 PL, 90pts]: 22. Weaver of Fates, 5. Glimpse of Eternity, 6. Malefic Maelstrom, Force stave, Frag & Krak grenades, Inferno Bolt Pistol, Smite, Umbralefic Crystal

Thousand Sons Daemon Prince [3 Cabal Points, 10 PL, 185pts]: 12. Glamour of Tzeentch, 22. Swelled by the Warp, 5. Otherworldly Prescience, Hellforged sword [10pts], Malefic talon, Smite, Warlord, Wings [2 PL, 35pts]

+ Troops [3 Cabal Points, 18 PL, 345pts] +

Rubic Marines [1 Cabal Points, 6 PL, 115pts]

. Aspiring Sorcerer [1 Cabal Points, 21pts]: 13. Doombolt, Force stave, Inferno Bolt Pistol, Smite

. 3x Rubric Marine w/ inferno boltgun [63pts]: 3x Inferno boltgun

. Rubric Marine w/ soulreaper cannon [31pts]: Soulreaper cannon [10pts]

Rubic Marines [1 Cabal Points, 6 PL, 115pts]

. Aspiring Sorcerer [1 Cabal Points, 21pts]: 31. Empyric Guidance, Force stave, Inferno Bolt Pistol, Smite

. 3x Rubric Marine w/ inferno boltgun [63pts]: 3x Inferno boltgun

. Rubric Marine w/ soulreaper cannon [31pts]: Soulreaper cannon [10pts]

Rubic Marines [1 Cabal Points, 6 PL, 115pts]

. Aspiring Sorcerer [1 Cabal Points, 21pts]: 12. Glamour of Tzeentch, Force stave, Inferno Bolt Pistol, Smite

. 3x Rubric Marine w/ inferno boltgun [63pts]: 3x Inferno boltgun

. Rubric Marine w/ soulreaper cannon [31pts]: Soulreaper cannon [10pts]

+ Elites [1 Cabal Points, 29 PL, 620pts, -1CP] +

Chaos Contemptor Dreadnought [8 PL, 175pts, -1CP]: Hellforged cyclone missile launcher [25pts], 2x Twin volkite culverin [10pts]

Scarab Occult Terminators [1 Cabal Points, 21 PL, 445pts]: 2x Hellfyre missile rack [20pts]

. Scarab Occult Sorcerer [1 Cabal Points, 1 PL, 55pts]: 23. Temporal Surge, Force stave, Inferno combi-bolter, Rites of Coalescence [1 PL, 15pts], Smite

. 7x Terminator [280pts]: 7x Inferno combi-bolter, 7x Prosperine khopesh

. Terminator w/ Heavy Weapon [45pts]: Prosperine khopesh, Soulreaper cannon [5pts]

. Terminator w/ Heavy Weapon [45pts]: Prosperine khopesh, Soulreaper cannon [5pts]

+ Fast Attack [1 PL, 23pts] +

Chaos Spawn [1 PL, 23pts]

. Chaos Spawn [1 PL, 23pts]: Hideous mutations

+ Dedicated Transport [4 PL, 85pts] +

Chaos Rhino [4 PL, 85pts]: Inferno combi-bolter, Inferno combi-bolter [5pts]

++ Total: [12 Cabal Points, 75 PL, 10CP, 1,498pts] ++

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4. Extra Scheunenklappen - AB1500

Spieler: Henne666

Team: Iron Gate Gamers

Turnier: 4. Extrascheunenklappen 1500AB

Format: AB1500

Armee: Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Space Marines, Codex Supplement: Iron Hands

Kriegsherr: Techmarine

Befehlspunkte: 3

Gesamtpunkte: 1500

Liste:

++ Battalion Detachment 0CP (Imperium - Adeptus Astartes - Iron Hands) [77 PL, 1,500pts, 7CP] ++

+ Configuration [12CP] +

Chapter Selector: Iron Hands

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [12CP]

Detachment Command Cost

+ HQ [12 PL, 230pts, -1CP] +

Primaris Chapter Master [7 PL, 130pts]: Chapter Command: Chapter Master [2 PL, 40pts], Frag & Krak grenades

. Master-crafted auto bolt rifle: Bolt pistol

Primaris Techmarine [5 PL, 100pts, -1CP]: Adept of the Ommissiah, Chapter Command: Master of the Forge [1 PL, 20pts], Forge bolter, Frag & Krak grenades, Grav-pistol, Mechadendrite, Ommissian power axe, Servo-arm, Stratagem: Paragon of Iron [-1CP], Target Protocols, Warlord

+ Troops [17 PL, 340pts] +

Infiltrator Squad [6 PL, 120pts]

. 4x Infiltrator [96pts]: 4x Bolt pistol, 4x Frag & Krak grenades, 4x Marksman bolt carbine

. Infiltrator Sergeant [24pts]: Bolt pistol, Frag & Krak grenades, Marksman bolt carbine

Infiltrator Squad [6 PL, 120pts]

. 4x Infiltrator [96pts]: 4x Bolt pistol, 4x Frag & Krak grenades, 4x Marksman bolt carbine

. Infiltrator Sergeant [24pts]: Bolt pistol, Frag & Krak grenades, Marksman bolt carbine

Intercessor Squad [5 PL, 100pts]: Bolt rifle

. 4x Intercessor [80pts]: 4x Bolt pistol, 4x Frag & Krak grenades

. Intercessor Sergeant [20pts]: Bolt pistol, Frag & Krak grenades

+ Elites [33 PL, 650pts, -4CP] +

Company Veterans [3 PL, 40pts]

. Company Veteran [20pts]: Bolt pistol, Boltgun, Frag & Krak grenades

. Company Veteran Sergeant [20pts]: Bolt pistol, Boltgun, Frag & Krak grenades

Leviathan Dreadnought [13 PL, 220pts, -1CP]: 2x Twin Volkite calivers, Grav-flux bombard

. Leviathan siege claw: Meltagun

Redemptor Dreadnought [9 PL, 195pts]: 2x Fragstorm Grenade Launchers, Heavy Onslaught Gatling Cannon, Icarus Rocket Pod [5pts], Onslaught Gatling Cannon [5pts], Redemptor Fist

Relic Contemptor Dreadnought [8 PL, 195pts, -3CP]: Cyclone missile launcher [25pts], Merciless Logic, Stratagem: Hero of the Chapter [-1CP], Stratagem: March of the Ancients [-1CP], 2x Twin volkite culverin

[30pts]

+ Fast Attack [5 PL, 100pts] +

Suppressor Squad [5 PL, 100pts]

. 2x Suppressor: 2x Accelerator autocannon, 2x Bolt pistol, 2x Frag & Krak grenades

. Suppressor Sergeant: Accelerator autocannon, Bolt pistol, Frag & Krak grenades

+ Heavy Support [10 PL, 180pts] +

Vindicator Laser Destroyer [10 PL, 180pts]: Hunter-killer missile [5pts], Laser volley cannon, Storm bolter

++ Total: [77 PL, 7CP, 1,500pts] ++

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4. Extra Scheunenklappen - AB1500

Spieler: HOLLI

Team: Glücksbärchis

Turnier: 4. Extra Scheunenklappen

Format: AB1500

Armee: Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Space Marines, Codex Supplement: Imperial Fists

Kriegsherr: Tor Garadorn

Befehlspunkte: 7

Gesamtpunkte: 1500

Liste:

++ Battalion Detachment 0CP (Imperium - Adeptus Astartes - Imperial Fists) [87 PL, 7CP, 1,500pts] ++

+ Configuration +

****Chapter Selector**:** Imperial Fists

Battle Size [8CP]:

Detachment Command Cost: 0CP

+ HQ +

Techmarine [5 PL, 95pts]: Combi-flamer, Omnissian power axe, The Eye of Hypnoth
. Servo-harness: Plasma cutter

Tor Garadon [8 PL, 145pts]: Siege Master, Warlord

+ Troops +

Infiltrator Squad [6 PL, 120pts]

. 4x Infiltrator: 4x Bolt pistol, 4x Frag & Krak grenades, 4x Marksman bolt carbine
. Infiltrator Sergeant

Intercessor Squad [10 PL, 120pts]: Stalker Bolt Rifle

. 5x Intercessor: 5x Bolt pistol, 5x Frag & Krak grenades
. Intercessor Sergeant

Intercessor Squad [10 PL, 120pts]: Stalker Bolt Rifle

. 5x Intercessor: 5x Bolt pistol, 5x Frag & Krak grenades
. Intercessor Sergeant

+ Elites +

Bladeguard Veteran Squad [5 PL, 105pts]

. 2x Bladeguard Veteran: 2x Frag & Krak grenades, 2x Heavy Bolt Pistol, 2x Master-crafted power sword, 2x Storm Shield
. Bladeguard Veteran Sergeant: Heavy Bolt Pistol

Invictor Tactical Warsuit [8 PL, 160pts]: Twin ironhail autocannon

+ Fast Attack +

Suppressor Squad [5 PL, 100pts]

. 2x Suppressor: 2x Accelerator autocannon, 2x Bolt pistol, 2x Frag & Krak grenades
. Suppressor Sergeant

+ Heavy Support +

Gladiator Reaper [12 PL, 220pts]: Icarus Rocket Pod, Ironhail Heavy Stubber

Predator Annihilator [8 PL, 140pts]: Hunter-killer missile, Storm bolter

Whirlwind Scorpis [10 PL, -1CP, 175pts]: Hunter-killer missile, Storm bolter

++ Total: [87 PL, 7CP, 1,500pts] ++

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4. Extra Scheunenkloppen - AB1500

Spieler: Ichbinalpharius

Team: Iron Gate Gamers

Turnier: 4. Extra SK 20.02.22

Format: AB1500

Armee: Thousand Sons

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Imperial Armour Compendium, Codex: Thousand Sons

Kriegsherr: Exalted Sorcerer

Befehlspunkte: 6

Gesamtpunkte: 1500

Liste:

++ Battalion Detachment 0CP (Chaos - Thousand Sons) [15 Cabal Points, 74

++ PL, 1,500pts, 10CP] ++

+ Configuration [12CP] +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [12CP]

Cults of the Legion: Cult of Duplicity

Detachment Command Cost

+ Stratagems [-1CP] +

Sorcerous Arcana [-1CP]: Additional Relics [-1CP]

+ HQ [8 Cabal Points, 22 PL, 420pts] +

Ahriman [3 Cabal Points, 9 PL, 180pts]: 21. Presage, 22. Weaver of Fates, 23. Temporal Surge, Black Staff of Ahriman, Frag & Krak grenades, Inferno Bolt Pistol, Smite . Disc of Tzeentch [1 PL, 20pts]: Disc blades

Exalted Sorcerer [3 Cabal Points, 8 PL, 150pts]: 11. Tzeentch's Firestorm, 13. Doombolt, Athenaeon Scrolls, Force stave, Frag & Krak grenades, Inferno Bolt Pistol, Master Misinformator, Rehati [1 PL, 25pts], Smite, Warlord . Disc of Tzeentch [1 PL, 25pts]: Disc blades

Infernal Master [2 Cabal Points, 5 PL, 90pts]: 31. Empyric Guidance, 5. Glimpse of Eternity, 6. Malefic Maelstrom, Force stave, Frag & Krak grenades, Inferno Bolt Pistol, Smite, Umbralefic Crystal

+ Troops [6 Cabal Points, 24 PL, 455pts] +

Rubic Marines [2 Cabal Points, 6 PL, 115pts]: Icon of Flame [1 Cabal Points, 10pts] . Aspiring Sorcerer [1 Cabal Points, 21pts]: 31. Cacodaemonic Curse, Force stave, Inferno Bolt Pistol, Smite . 4x Rubric Marine w/ inferno boltgun [84pts]: 4x Inferno boltgun

Rubic Marines [2 Cabal Points, 6 PL, 115pts]: Icon of Flame [1 Cabal Points, 10pts] . Aspiring Sorcerer [1 Cabal Points, 21pts]: 33. Perplex, Force stave, Inferno Bolt Pistol, Smite . 4x Rubric Marine w/ inferno boltgun [84pts]: 4x Inferno boltgun

Rubic Marines [2 Cabal Points, 12 PL, 225pts]: Icon of Flame [1 Cabal Points, 10pts] . Aspiring Sorcerer [1 Cabal Points, 26pts]: 32. Pyric Flux, Force stave, Smite, Warpflame pistol [5pts] . 7x Rubric Marine w/ warpflamer [189pts]: 7x Warpflamer [42pts]

+ Elites [1 Cabal Points, 28 PL, 625pts, -1CP] +

Chaos Contemptor Dreadnought [8 PL, 195pts, -1CP]: Hellforged cyclone missile launcher [25pts], 2x Twin volkite culverin [30pts]

Scarab Occult Terminators [1 Cabal Points, 20 PL, 430pts]: 2x Hellfyre missile rack [20pts] . Scarab Occult Sorcerer [1 Cabal Points, 40pts]: 12. Glamour of Tzeentch, Force stave, Inferno combi-bolter, Smite . 7x Terminator [280pts]: 7x Inferno combi-bolter, 7x Prosperine khopesh . Terminator w/ Heavy Weapon [45pts]:

Prosperine khopesh, Soulreaper cannon [5pts] . Terminator w/ Heavy Weapon [45pts]: Prosperine khopesh, Soulreaper cannon [5pts]

++ Total: [15 Cabal Points, 74 PL, 10CP, 1,500pts] ++

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4. Extra Scheunenklappen - AB1500

Spieler: Khel

Team: Bedburger Tabletop Freunde

Turnier: 4. Extra Scheunenklappen - AB1500

Format: AB1500

Armee: T'au Empire

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Munitorum Field Manual 2021, Codex: T'au Empire

Kriegsherr: Commander in Crisis Battlesuit

Befehlspunkte: 6

Gesamtpunkte: 1498

Liste:

++ Battalion Detachment 0CP (T'au Empire) [88 PL, 6CP, 1,498pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Sept Choice: T'au Sept

+ Stratagems +

Stratagem: Emergency Dispensation [-1CP]: Additional Relics

+ HQ +

Cadre Fireblade [3 PL, -1CP, 50pts]: 5. Exemplar of the Kauyon, Advanced EM Scrambler, Fireblade Pulse Rifle, Markerlight, Stratagem: Promising Pupil

Commander in Crisis Battlesuit [8 PL, 137pts]: 2. Through Unity, Devastation (Aura), Airbursting Fragmentation Projector, Airbursting Fragmentation Projector, Shield Generator, Target Lock, Warlord
. Shield Drone: Shield Generator

Ethereal [4 PL, 65pts]: 2. Sense of Stone, 6. Wisdom of the Guides, Honour Blade, Hover Drone, The Humble Stave

+ Troops +

Breacher Team [5 PL, 85pts]

. 9x Breacher Fire Warrior: 9x Pulse Blaster, 9x Pulse Pistol

. Breacher Fire Warrior Shas'ui: Pulse Blaster, Pulse Pistol

Strike Team [4 PL, 80pts]

. Fire Warrior Shas'ui: Pulse Pistol, Pulse Rifle

. 9x Fire Warrior w/ Pulse Rifle: 9x Pulse Pistol, 9x Pulse Rifle

Strike Team [4 PL, 80pts]

. Fire Warrior Shas'ui: Pulse Pistol, Pulse Rifle

. 9x Fire Warrior w/ Pulse Rifle: 9x Pulse Pistol, 9x Pulse Rifle

+ Elites +

Crisis Battlesuits [21 PL, 308pts]

. Crisis Shas'ui: Burst Cannon, Burst Cannon, Plasma Rifle, Target Lock

. Crisis Shas'ui: Burst Cannon, Burst Cannon, Plasma Rifle, Target Lock

. Crisis Shas'ui: Burst Cannon, Burst Cannon, Plasma Rifle, Target Lock

. Crisis Shas'ui: Burst Cannon, Burst Cannon, Plasma Rifle, Target Lock

. Crisis Shas'vre: Burst Cannon, Burst Cannon, Plasma Rifle, Target Lock

- . Marker Drone: Markerlight
- . 4x Shield Drone: 4x Shield Generator

- Stealth Battlesuits [8 PL, 130pts]: Homing Beacon
- . 4x Stealth Shas'ui w/ Burst Cannon: 4x Burst Cannon
 - . Stealth Shas'vre: Burst Cannon

+ Fast Attack +

- Pathfinder Team [5 PL, 90pts]
- . 9x Pathfinder: 9x Markerlight, 9x Pulse Carbine, 9x Pulse Pistol
 - . Pathfinder Shas'ui: Markerlight, Pulse Carbine, Pulse Pistol

- Vespid Stingwings [3 PL, 60pts]
- . 4x Vespid Stingwing: 4x Neutron Blaster, 4x Stingwing Claws
 - . Vespid Strain Leader: Neutron Blaster, Stingwing Claws

+ Heavy Support +

- Broadside Battlesuits [17 PL, 318pts]
- . Broadside Shas'ui: Advanced Targeting System, Crushing Bulk, Heavy Rail Rifle, Twin Smart Missile System
 - . Broadside Shas'ui: Advanced Targeting System, Crushing Bulk, Heavy Rail Rifle, Twin Smart Missile System
 - . Broadside Shas'vre: Advanced Targeting System, Crushing Bulk, Heavy Rail Rifle, Twin Smart Missile System
- . 4x Shield Drone: 4x Shield Generator

+ Dedicated Transport +

- Devilfish [6 PL, 95pts]: Accelerator Burst Cannon
- . 2x Gun Drones
 - . . 2x Gun Drone: 4x Pulse Carbine

++ Total: [88 PL, 6CP, 1,498pts] ++

4. Extra Scheunenkloppen - AB1500

Spieler: Meux

Team: Dakka Dakka boyz

Turnier: 4. Extra Scheunenkloppen - AB1500

Format: AB1500

Armee: T'au Empire

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: T'au Empire

Kriegsherr: Commander

Befehlspunkte: 7

Gesamtpunkte: 1499

Liste:

++ Battalion Detachment 0CP (T'au Empire) [82 PL, 1,499pts, 7CP] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Sept Choice: T'au Sept

+ Stratagems +

Stratagem: Emergency Dispensation [-1CP]: Additional Relics

+ HQ +

Commander in Crisis Battlesuit [9 PL, 165pts]: 6. Exemplar of the Mont'ka, Burst Cannon, Cyclic Ion Blaster, Shield Generator, T'au Flamer, The Be'gel Hunter's Plate, Thermoneutronic Projector, Warlord
. 2x Marker Drone: 2x Markerlight

Ethereal [4 PL, 80pts]: 2. Sense of Stone, 6. Wisdom of the Guides, The Humble Stave
. 2x Marker Drone: 2x Markerlight

+ Troops +

Breacher Team [5 PL, 85pts]
. 9x Breacher Fire Warrior: 9x Pulse Blaster, 9x Pulse Pistol

Kroot Carnivores [3 PL, 60pts]
. 10x Kroot: 10x Kroot Rifle, 10x Quill Grenades

Strike Team [4 PL, 80pts]
. Fire Warrior Shas'ui: Pulse Rifle
. 9x Fire Warrior w/ Pulse Rifle: 9x Pulse Pistol, 9x Pulse Rifle

+ Elites +

Crisis Battlesuits [21 PL, 365pts]
. Crisis Shas'ui: Cyclic Ion Blaster, Missile Pod, Plasma Rifle, Shield Generator
. Crisis Shas'ui: Cyclic Ion Blaster, Missile Pod, Plasma Rifle, Shield Generator
. Crisis Shas'ui: Cyclic Ion Blaster, Missile Pod, Plasma Rifle, Shield Generator
. Crisis Shas'ui: Cyclic Ion Blaster, Missile Pod, Plasma Rifle, Shield Generator
. Crisis Shas'vre: Cyclic Ion Blaster, Iridium battlesuit, Missile Pod, Plasma Rifle, Shield Generator
. 5x Shield Drone: 5x Shield Generator

Ghostkeel Battlesuit [9 PL, 175pts]: 2x Burst Cannon, Cyclic Ion Raker, Flare Launcher

+ Fast Attack +

Kroot Hounds [1 PL, 24pts]

. 4x Kroot Hound: 4x Ripping Fangs

Vespid Stingwings [3 PL, 60pts]

. 4x Vespid Stingwing: 4x Neutron Blaster, 4x Stingwing Claws

. Vespid Strain Leader

+ Heavy Support +

Broadside Battlesuits [17 PL, 300pts]

. Broadside Shas'ui: Heavy Rail Rifle, Stabilised Optics, Twin Smart Missile System

. Broadside Shas'ui: Heavy Rail Rifle, Stabilised Optics, Twin Smart Missile System

. Broadside Shas'vre: Early Warning Override, Heavy Rail Rifle, Twin Smart Missile System

. 3x Marker Drone: 3x Markerlight

+ Dedicated Transport +

Devilfish [6 PL, 105pts]: 2x Smart Missile System

++ Total: [82 PL, 7CP, 1,499pts] ++

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4. Extra Scheunenklappen - AB1500

Spieler: Pattes

Team: Pathfinders Dortmund

Turnier: 4. Extra Scheunenklappen - AB1500

Format: AB1500

Armee: Astra Militarum

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Astra Militarum, Psychic Awakening: The Greater Good, War Zone Octarius – Book 1: Rising Tide

Kriegsherr: Platoon Commander

Befehlspunkte: 7

Gesamtpunkte: 1500

Liste:

++ Battalion Detachment 0CP (Imperium - Astra Militarum) [85 PL, 1,500pts, 7CP] ++

+ Configuration +

Battle Size [8CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Regimental Doctrine: Regiment: Cadian

+ Stratagems +

Imperial Commander's Armoury [-1CP]: 1 additional Heirloom of Conquest

+ Agents of the Imperium +

Culexus Assassin [5 PL, 100pts]: Animus Speculum, Psyk-out Grenades

+ HQ +

Knight Commander Pask [14 PL, 255pts]: Battle Cannon, Lascannon

. 2 Heavy Bolters: 2x Heavy bolter

Tank Commander [12 PL, 200pts]: Battle Cannon, Lascannon, Relic (Cadia): Gatekeeper, Stat Damage (Leman Russ Commander)

+ Troops +

Infantry Squad [3 PL, 55pts]

. 9x Guardsman: 9x Lasgun

. Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 55pts]

. 9x Guardsman: 9x Lasgun

. Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 55pts]

. 9x Guardsman: 9x Lasgun

. Sergeant: Chainsword, Laspistol

+ Elites +

Commissar [2 PL, 30pts]: Bolt pistol, Power sword

Platoon Commander [2 PL, 25pts]: Chainsword, Frag grenades, Laspistol, Relic (Cadia): Relic of Lost Cadia, Warlord

+ Fast Attack +

Hellhounds [6 PL, 115pts]

. Hellhound: Heavy Flamer, Inferno Cannon, Stat Damage (HS), Track guards

+ Heavy Support +

Basilisks [7 PL, 125pts]

. Basilisk: Earthshaker Cannon, Full Payload, Heavy Bolter, Stat Damage (HS)

Leman Russ Battle Tanks [10 PL, 180pts]

. Leman Russ Battle Tank: Battle Cannon, Heavy Bolter, Stat Damage (Leman Russ)

. . 2 Heavy Bolters: 2x Heavy bolter

Wyverns [8 PL, 135pts]: Stat Damage (HS)

. Wyvern: Heavy Bolter, Wyvern Quad Stormshard Mortar

+ Dedicated Transport +

Chimera [5 PL, 85pts]: Heavy Bolter, Heavy Flamer, 2x Lasgun Arrays, Stat Damage (Chimera)

Chimera [5 PL, 85pts]: Heavy Bolter, Heavy Flamer, 2x Lasgun Arrays, Stat Damage (Chimera)

++ Total: [85 PL, 7CP, 1,500pts] ++

Created with BattleScribe (<https://battlescribe.net>)

4. Extra Scheunenklappen - AB1500

Spieler: Pittsburgh

Team: Pathfinders Dortmund

Turnier: 4. Extra Scheunenklappen - AB1500

Format: AB1500

Armee: Genestealer Cults

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Genestealer Cults

Kriegsherr: Primus

Befehlspunkte: 7

Gesamtpunkte: 1498

Liste:

++ Battalion Detachment 0CP (Tyranids - Genestealer Cults) [80 PL, 1,498pts, 7CP] ++

+ Configuration +

Cult Creed

. Myriad Cult: Impassioned (3), Industrial Affinity (1)

+ Stratagems +

Gene-sire's Gifts [-1CP]: Extra Relic

+ HQ +

Magus [5 PL, 105pts]: Autopistol, Force stave, Magus Bio-dagger, Power: Mass Hypnosis, Power: Might From Beyond, Power: Psychic Stimulus, Proficient Planning: Meditations in Shadow, Psychic Familiar, Relic: The Unwilling Orb

Primus [4 PL, 80pts]: Cult Bonesword, Scoped Needle Pistol, Toxin Injector Claw, Warlord, Warlord Trait: Alien Majesty

+ Troops +

Acolyte Hybrids [7 PL, 130pts]

. 5x Acolyte Hybrid: 5x Autopistol, 5x Blasting Charges, 5x Cult Claws and Knife, 5x Frag Grenades

. 4x Acolyte Hybrid (Heavy Weapon): Blasting Charges, Frag Grenades, Heavy Rock Drill

. Acolyte Leader: Blasting Charges, Cult Claws and Knife, Cult Lash Whip, Frag Grenades

Acolyte Hybrids [8 PL, 145pts]: Proficient Planning: A Trap Sprung

. 5x Acolyte Hybrid: 5x Autopistol, 5x Blasting Charges, 5x Cult Claws and Knife, 5x Frag Grenades

. 4x Acolyte Hybrid (Heavy Weapon): Blasting Charges, Frag Grenades, Heavy Rock Cutter

. Acolyte Leader: Blasting Charges, Cult Claws and Knife, Cult Lash Whip, Frag Grenades

Acolyte Hybrids [8 PL, 135pts]: Proficient Planning: A Perfect Ambush

. 9x Acolyte Hybrid (Hand Flamer): 9x Blasting Charges, 9x Cult Claws and Knife, 9x Frag Grenades, 9x Hand Flamer

. Acolyte Leader: Blasting Charges, Cult Claws and Knife, Frag Grenades, Hand Flamer

Neophyte Hybrids [8 PL, 200pts]

. 14x Neophyte Hybrid: 14x Autogun, 14x Autopistol, 14x Blasting Charges, 14x Frag Grenades

. Neophyte Hybrid (Icon): Autogun, Autopistol, Blasting Charges, Cult Icon, Frag Grenades

. 4x Neophyte Hybrid (Seismic): 4x Autopistol, 4x Blasting Charges, 4x Frag Grenades, 4x Seismic Cannon

. Neophyte Leader: Autogun, Autopistol, Blasting Charges, Chainsword, Frag Grenades

Neophyte Hybrids [5 PL, 80pts]: Proficient Planning: Lying in Wait

. 9x Neophyte Hybrid (Shotgun): 9x Autopistol, 9x Blasting Charges, 9x Cult Shotgun, 9x Frag Grenades

. Neophyte Leader: Autopistol, Blasting Charges, Cult Shotgun, Frag Grenades

Neophyte Hybrids [4 PL, 60pts]

. 9x Neophyte Hybrid: 9x Autogun, 9x Autopistol, 9x Blasting Charges, 9x Frag Grenades

. Neophyte Leader: Autogun, Autopistol, Blasting Charges, Frag Grenades

+ Elites +

Hybrid Metamorphs [8 PL, 130pts]: Proficient Planning: Our Time is Nigh

. 9x Hybrid Metamorph (Autopistol): 9x Autopistol, 9x Blasting Charges, 9x Frag Grenades, 9x Metamorph Mutations

. Metamorph Leader: Blasting Charges, Cult Lash Whip, Frag Grenades, Metamorph Mutations

Locus [2 PL, 50pts]: Hypermorph Tail, Locus Blades, Relic: Sword of the Void's Eye

Purestrain Genestealers [8 PL, 150pts]: Proficient Planning: They Came From Below

. 10x Purestrain Genestealer: 10x Cult Claws and Talons

+ Fast Attack +

Atalan Jackals [3 PL, 53pts]: Demolition Charge

. 3x Atalan Jackal (Small Arms): 3x Atalan Small Arms, 3x Blasting Charges

. Atalan Leader: Atalan Small Arms, Blasting Charges

+ Dedicated Transport +

Goliath Truck [5 PL, 90pts]: Heavy Stubber, Twin Autocannon

Goliath Truck [5 PL, 90pts]: Heavy Stubber, Twin Autocannon

++ Total: [80 PL, 7CP, 1,498pts] ++

4. Extra Scheunenklappen - AB1500

Spieler: Psycho_andy

Team: Meta Slaves

Turnier: 4. Extra Scheunenklappen

Format: AB1500

Armee: Drukhari

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Drukhari, War Zone Charadon I: The Book of Rust

Kriegsherr: Archontin der nackten Gewalt

Befehlspunkte: 5

Gesamtpunkte: 1499

Liste:

++ Battalion Detachment 0CP (Aeldari - Drukhari) [84 PL, 5CP, 1,499pts] ++

+ Configuration [8CP] +

Battle Size [8CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [8CP]

Detachment Command Cost

Gametype

Obsession: Cult of Strife: The Spectacle of Murder, Kabal of the Black Heart: Thirst for Power, Realspace Raid
. *Custom Coven*: Artists of the Flesh (All-Consuming)

+ Stratagems [-1CP] +

Stratagem: Prizes from the Dark City [-1CP]: Additional Relics [-1CP]

"AUSWÄRTSMANNSCHAFT DER GEWALTBEREITEN SPACEELFEN DER LUST"

+ HQ [15 PL, -2CP, 280pts] +

"Archontin der nackten Gewalt"

Archon [5 PL, 95pts]: As Detachment (Kabal), Blast Pistol [5pts], Hatred Eternal, Huskblade [5pts], Raid Mastermind, The Djin Blade, Warlord

. Splintered Genius (Black Heart) [1 PL, 15pts]: Splintered Genius [1 PL, 15pts]

"Meister der Fleischeskunst"

Haemonculus [5 PL, -1CP, 90pts]: As Detachment (Coven), Haemonculus Tools, Ichor Injector, Master Regenerist, Scissorhand, Stinger Pistol, Stratagem: Tolerated Ambition [-1CP]

. Alchemical Maestro (Custom) [1 PL, 20pts]: Alchemical Maestro [1 PL, 20pts]

"Meisterin der Peitsche"

Succubus [5 PL, -1CP, 95pts]: 1 - Adrenalight (Combat Drug), As Detachment (Wych Cult), Competitive Edge, Stratagem: Tolerated Ambition [-1CP], The Triptych Whip

. Agoniser & Archite Glaive: Agoniser, Archite Glaive

. Show Stealer (Strife) [1 PL, 15pts]: Show Stealer [1 PL, 15pts]

+ Troops [29 PL, 474pts] +

"Die schmerzunempfindlichen Bremser"

Haemoxytes [8 PL, 100pts]: As Detachment (Coven)

. 9x Haemoxyte [90pts]: 9x Wrack Blade

. Haemoxyte Acothyst [10pts]: Wrack Blade

"Die schiesswütigen Waffenbrüder der Extase"

- Kabalite Trueborn [8 PL, 145pts]: As Detachment (Kabal)
- . 6x Kabalite Trueborn [66pts]: 6x Splinter Rifle
- . Kabalite Trueborn w/ Heavy Weapon [26pts]: Dark Lance [15pts]
- . Kabalite Trueborn w/ Special Weapon [21pts]: Blaster [10pts]
- . Kabalite Trueborn w/ Special Weapon [21pts]: Blaster [10pts]
- . Trueborn Sybarite [11pts]: Splinter Rifle

"Die unfreundlichen Türsteher"

- Wracks [6 PL, 109pts]: As Detachment (Coven)
- . Acothyst [8pts]: Wrack Blade
- . Wrack w/ Special Weapon [13pts]: Ossefactor [5pts], Wrack Blade
- . 11x Wracks [88pts]: 11x Wrack Blade

"Die Nahkampfschlampen auf Speed"

- Wyches [7 PL, 120pts]: 2 - Grave Lotus (Combat Drug), As Detachment (Wych Cult)
- . Hekatrix [12pts]: Hekatarii Blade, Plasma Grenades, Splinter Pistol
- . 9x Wych [108pts]: 9x Hekatarii Blade, 9x Plasma Grenades, 9x Splinter Pistol

+ Elites [10 PL, 210pts] +

"Der Hackmesser-Mob der Unfreundlichkeit"

- Grotesques [10 PL, 210pts]: As Detachment (Coven)
- . Grotesque w/ Monstrous Cleaver [35pts]: Flesh Gauntlet, Monstrous Cleaver
- . Grotesque w/ Monstrous Cleaver [35pts]: Flesh Gauntlet, Monstrous Cleaver
- . Grotesque w/ Monstrous Cleaver [35pts]: Flesh Gauntlet, Monstrous Cleaver
- . Grotesque w/ Monstrous Cleaver [35pts]: Flesh Gauntlet, Monstrous Cleaver
- . Grotesque w/ Monstrous Cleaver [35pts]: Flesh Gauntlet, Monstrous Cleaver
- . Grotesque w/ Monstrous Cleaver [35pts]: Flesh Gauntlet, Monstrous Cleaver

+ Heavy Support [18 PL, 315pts] +

"Die gewaltbereiten Roboter aus dem All"

- Talos [18 PL, 315pts]: As Detachment (Coven)
- . Talos [6 PL, 105pts]: Talos Gauntlet [5pts], Talos ichor injector
- . . Two heat lances: 2x Heat Lance
- . Talos [6 PL, 105pts]: Talos Gauntlet [5pts], Talos ichor injector
- . . Two heat lances: 2x Heat Lance
- . Talos [6 PL, 105pts]: Talos Gauntlet [5pts], Talos ichor injector
- . . Two heat lances: 2x Heat Lance

+ Dedicated Transport [12 PL, 220pts] +

"Das Beschusstaxi"

- Raider [6 PL, 115pts]: As Detachment, Bladevanes, Dark Lance [10pts], Splinter racks [10pts]

"Das Nahkampftaxi"

- Raider [6 PL, 105pts]: As Detachment, Bladevanes, Dark Lance [10pts]

++ Total: [84 PL, 5CP, 1,499pts] ++

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4. Extra Scheunenklappen - AB1500

Spieler: Rahab

Team: BSK-BALLABOYZ

Turnier: 4. Extra Scheunenklappen AB 1500

Format: AB1500

Armee: Astra Militarum

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Astra Militarum, Psychic Awakening: The Greater Good

Kriegsherr: Primaris Psyker

Befehlspunkte: 8

Gesamtpunkte: 1499

Liste:

Atra ab (Warhammer 40,000 9th Edition) [78 PL, 11CP, 1,499pts]

Battalion Detachment OCP (Imperium - Astra Militarum) [78 PL, 11CP, 1,499pts]

Configuration

Battle Size [12CP]

Selections: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Categories: Configuration

Detachment Command Cost

Categories: Configuration

Regimental Doctrine

Selections: Regiment: Catachan

Categories: Configuration

Stratagems

Tank Ace [-1CP]

Categories: Stratagems

HQ

Primaris Psyker [3 PL, 50pts]

Selections: Nightshroud, Warlord

Categories: Character, Faction: Astra Telepathica, Faction: Imperium, Faction: Scholastica Psykana, Infantry, Primaris Psyker, Psyker, HQ, Warlord

Tank Commander [12 PL, 250pts]

Selections: Augur array, Battle Cannon, Hunter-Killer Missile, Lascannon, Master Mechanic

Categories: Leman Russ, Character, Faction: <REGIMENT>, Faction: Imperium, Officer, Tank Commander, Vehicle, HQ

2 Plasma Cannons

Troops

Infantry Squad [3 PL, 55pts]

Categories: Faction: <REGIMENT>, Faction: Imperium, Infantry Squad, Infantry, Troops

9x Guardsman

Selections: 9x Lasgun

Sergeant

Selections: Laspistol

Infantry Squad [3 PL, 55pts]

Categories: Faction: <REGIMENT>, Faction: Imperium, Infantry Squad, Infantry, Troops

9x Guardsman

Selections: 9x Lasgun

Sergeant
Selections: Laspistol

Infantry Squad [3 PL, 55pts]
Categories: Faction: <REGIMENT>, Faction: Imperium, Infantry Squad, Infantry, Troops

9x Guardsman
Selections: 9x Lasgun

Sergeant
Selections: Laspistol

Elites
Astroth [2 PL, 35pts]
Selections: Psychic Barrier, Telepathica Stave

Categories: Astroth, Character, Faction: Astra Telepathica, Faction: Imperium, Infantry, Faction: Scholastica Psykana, Psyker, Faction: Astra Militarum, Elites

Bullgryns [15 PL, 315pts]
Categories: Faction: Militarum Auxilla, Faction: Imperium, Bullgryns, Infantry, Ogryn, Elites

Bullgryn
Selections: Brute Shield, Bullgryn Maul

Bullgryn
Selections: Brute Shield, Bullgryn Maul

Bullgryn
Selections: Brute Shield, Bullgryn Maul

Bullgryn
Selections: Brute Shield, Bullgryn Maul

Bullgryn
Selections: Brute Shield, Bullgryn Maul

Bullgryn
Selections: Brute Shield, Bullgryn Maul

Bullgryn
Selections: Brute Shield, Bullgryn Maul

Bullgryn
Selections: Brute Shield, Bullgryn Maul

Bullgryn Bone 'ead
Selections: Brute Shield, Bullgryn Maul

Master of Ordnance [2 PL, 35pts]
Selections: Relic: Kurov's Aquila

Categories: Character, Faction: <REGIMENT>, Faction: Imperium, Infantry, Master of Ordnance, Officer, Faction: Astra Militarum, Elites

Ministorum Priest [2 PL, 40pts]
Categories: Character, Faction: Adeptus Ministorum, Faction: Imperium, Infantry, Ministorum Priest, Elites

Tech-Priest Enginseer [2 PL, 35pts]
Categories: Character, Cult Mechanicus, Enginseer, Faction: <FORGEWORLD>, Faction: Imperium, Infantry, Tech-Priest, Elites

4. Extra Scheunenkloppen - AB1500

Fast Attack

Armoured Sentinels [6 PL, 104pts]

Categories: Armoured Sentinel, Vehicle, Faction: Astra Militarum, Fast Attack, Faction: <REGIMENT>, Faction: Imperium

Armoured Sentinel

Selections: Lascannon, Sentinel Chainsaw

Armoured Sentinel

Selections: Lascannon, Sentinel Chainsaw

Heavy Support

Basilisks [7 PL, 125pts]

Categories: Basilisk, Vehicle, Heavy Support, Faction: <REGIMENT>, Faction: Imperium

Basilisk

Selections: Heavy Bolter

Leman Russ Battle Tanks [10 PL, 190pts]

Categories: Leman Russ, Leman Russ Battle Tank, Vehicle, Faction: Astra Militarum, Heavy Support, Faction: <REGIMENT>, Faction: Imperium

Leman Russ Battle Tank

Selections: Augur array, Battle Cannon, Lascannon

Categories: Leman Russ

2 Heavy Bolters

Manticore [8 PL, 155pts]

Selections: Full Payload, Heavy Bolter

Categories: Faction: <REGIMENT>, Faction: Imperium, Manticore, Vehicle, Faction: Astra Militarum, Heavy Support

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Spieler: satellite_image

Team:

Turnier: 4. Extra Scheunenklappen - AB1500

Format: AB1500

Armee: Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Munitorum Field Manual 2021

Kriegsherr: Techmarine

Befehlspunkte: 6

Gesamtpunkte: 1500

Liste:

HQ#1

Techmarine

- Bolt Pistol, Master of the Forge, Omnissian power axe, Seal of Oath, Servo-Arm, Calm under Fire
90 pts

HQ#2

Lieutenant in Phobos Armour

- Storm of Fire (Aura), Stratagem: Hero of the Chapter
80 pts

HQ#3

Sgt. Chronus

35 pts

Troops #1

Infiltrator Squad

- Infiltrator Sgt.

- 4 x Infiltrator

- Helix Gauntlet

130 pts

Troops #2

Infiltrator Squad

- Infiltrator Sgt.

- 4 x Infiltrator

- Helix Gauntlet

130 pts

Troops #3

Infiltrator Squad

- Infiltrator Sgt.

- 4 x Infiltrator

- Helix Gauntlet

130 pts

Elite #1

Vanguard Veteran Squad

- Vanguard Veteran Sgt. (Storm Shield, Power Axe)

- Vanguard Veteran (Storm Shield, Power Axe)

- 8 x Vanguard Veteran (Storm Shield, Lightning Claw)

300 pts

Fast Attack#1

Inceptor Squad

- Inceptor Sgt. (Assault Bolter)

- 2 x Inceptor (Assault Bolter)

Heavy Support#1

Eliminator Squad

4. Extra Scheunenkloppen - AB1500

- Eliminator Sgt, Las Fusil
- 2 x Eliminator, 2 x Las Fusil

90 pts

Heavy Support#2
Predator Annihilator

- Sponsons = 2 x Lascannon

170 pts

Heavy Support#3
Sicaran Venator

- Heavy Bolter
- Sponsons = 2 x Lascannon

225 pts, -1 CP

Spieler: Schleppe

Team: Skulltaker

Turnier: 4. Extra Scheunenklappen - AB1500

Format: AB1500

Armee: Chaos Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Imperial Armour Compendium, Codex: Chaos Space Marines

Kriegsherr: Chaos Lord mit Jumpack

Befehlspunkte: 7

Gesamtpunkte: 1500

Liste:

++ Battalion Detachment 0CP (Chaos - Chaos Space Marines) [81 PL, 7CP, 1,500pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Legion: World Eaters

+ Stratagems +

Gifts of Chaos (1 Relic) [-1CP]

+ No Force Org Slot +

Dark Disciples [1 PL, 10pts]: Mark of Khorne

. 2x Dark Disciple: 2x Close combat weapon

+ HQ +

Chaos Lord [7 PL, 106pts]: 3. Disciple of Khorne, Bolt pistol, Chainaxe, Gorefather, Jump pack, Mark of Khorne, Warlord

Dark Apostle [4 PL, 80pts]: Brass Collar of Borghaster, Mark of Khorne, Warpsight Plea, Wrathful Entreaty

Exalted Champion [5 PL, 80pts]: Bolt pistol, Mark of Khorne, Power axe

+ Troops +

Chaos Space Marines [4 PL, 60pts]: Mark of Khorne

. Aspiring Champion: Bolt pistol, Boltgun

. 4x Marine w/ boltgun: 4x Bolt pistol, 4x Boltgun, 4x Frag & Krak grenades

Chaos Space Marines [4 PL, 60pts]: Mark of Khorne

. Aspiring Champion: Bolt pistol, Boltgun

. 4x Marine w/ boltgun: 4x Bolt pistol, 4x Boltgun, 4x Frag & Krak grenades

Khorne Berzerkers [10 PL, 154pts]: Icon of Wrath

. Berzerker Champion: Astartes chainsword, Chainaxe

. 7x Chainsword and Chainaxe: 7x Astartes chainsword, 7x Chainaxe, 7x Frag & Krak grenades

+ Elites +

Chaos Contemtor Dreadnought [8 PL, -1CP, 195pts]: Hellforged cyclone missile launcher, Mark of Khorne, 2x Twin volkite culverin

Dark Disciples - Use entry from "No Force Org Slot"

4. Extra Scheunenkloppen - AB1500

Terminators [8 PL, -2CP, 160pts]: Icon of Wrath, Mark of Khorne, Red Butchers

- . Terminator: Chainaxe, Combi-bolter
- . Terminator: Chainaxe, Combi-bolter
- . Terminator: Combi-bolter, Lightning Claw
- . Terminator: Combi-bolter, Lightning Claw
- . Terminator Champion: Chainfist, Combi-melta

+ Fast Attack +

Raptors [5 PL, 75pts]: Mark of Khorne

- . 4x Raptor: 4x Astartes chainsword, 4x Bolt pistol, 4x Frag & Krak grenades
- . Raptor Champion: Astartes chainsword, Bolt pistol

+ Heavy Support +

Chaos Whirlwind Scorpis [8 PL, -1CP, 175pts]: Hellforged hunter-killer missile, Mark of Khorne

Forgefiend [7 PL, 155pts]: 2x Hades autocannons, Ectoplasma cannon, Mark of Khorne

+ Dedicated Transport +

Chaos Terrax-Pattern Termite [10 PL, 190pts]: Mark of Khorne

- . 2 Twin Terrax volkite chargers: 2x Twin Terrax volkite Charger

++ Total: [81 PL, 7CP, 1,500pts] ++

Created with BattleScribe (<https://battlescribe.net>)

Spieler: Stainless
Team: Dakka Dakka Boyz
Turnier: 4.Extra Scheunenklappen AB 1500
Format: AB1500
Armee: Adeptus Custodes
Detachment 1: Battalion
Detachment 2:
Detachment 3:
Quellen: Codex: Adeptus Custodes
Kriegsherr: Trajann Valoris
Befehlspunkte: 6
Gesamtpunkte: 1495
Liste:

++ Battalion Detachment 0CP (Imperium - Adeptus Custodes) [75 PL, 5CP, 1,495pts] ++

+ Configuration [6CP] +

Battle Size [6CP]: 2. Incursion (51-100 Total PL / 501-1000 Points) [6CP]

Detachment Command Cost

Detachment Type / Shield Host: Adeptus Custodes, Emperor's Chosen

+ HQ [18 PL, , 340pts] +

Shield-Captain on Dawnagle Jetbike [10 PL, -1CP, 180pts]: 3. Superior Creation, Castellan's Mark, Interceptor Lance, Misericordia, Salvo Launcher [5pts], Stratagem: The Emperor's Heroes [-1CP], Tip of the Spear [1 PL, 15pts]

Trajann Valoris [8 PL, 1CP, 160pts]: Misericordia, Watcher's Axe
. Warlord: 1. Master of Martial Strategy, 2. Champion of the Imperium

+ Troops [17 PL, 345pts] +

Custodian Guard Squad [7 PL, 150pts]

. 3x Custodian w/ Sentinel Blade & Praesidium Shield [150pts]: 3x Praesidium Shield [15pts], 3x Sentinel Blade

Custodian Guard Squad [7 PL, 135pts]

. 3x Custodian w/ Guardian Spear & Misericordia [135pts]: 3x Guardian Spear, 3x Misericordia

Prosecutors [3 PL, 60pts]

. 4x Prosecutor [48pts]: 4x Boltgun

. Prosecutor Sister Superior [12pts]: Boltgun

+ Elites [24 PL, -1CP, 470pts] +

Allarus Custodians [6 PL, 120pts]

. 2x Allarus w/ Castellan Axe & Misericordia [6 PL, 120pts]: 2x Balistus Grenade Launcher, 2x Castellan Axe, 2x Misericordia

Contemptor-Achillus Dreadnought [9 PL, -1CP, 180pts]: Achillus Dreadspear, 2x Infernus Incinerator [20pts], Stratagem: Eternal Penitent [-1CP]

Contemptor-Galatus Dreadnought [9 PL, 170pts]: Galatus Warblade

+ Fast Attack [16 PL, 340pts] +

Vertus Praetors [16 PL, 340pts]

. 4x Praetor w/ Salvo Launcher & Misericordia [16 PL, 340pts]: 4x Interceptor Lance, 4x Misericordia, 4x Salvo Launcher [20pts]

4. Extra Scheunenkloppen - AB1500

++ Total: [75 PL, 5CP, 1,495pts] ++

Created with BattleScribe (<https://battlescribe.net>)

Spieler: Steiger

Team: Iron Gate Gamers

Turnier: 4. Extra Scheunenklappen - AB1500

Format: AB1500

Armee: Adeptus Custodes

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Adeptus Custodes

Kriegsherr: Trajan Valoris

Befehlspunkte: 8

Gesamtpunkte: 1500

Liste:

++ Tunier Steiger (Warhammer 40,000 9th Edition) [76 PL, 12CP, 1,500pts] +++

AB1500 Custodes

++ Battalion Detachment 0CP (Imperium - Adeptus Custodes) [76 PL, 12CP, 1,500pts]

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Detachment Type / Shield Host: Adeptus Custodes, Emperor's Chosen

+ HQ [12 PL, 1CP, 215pts] +

Knight-Centura [3 PL, 55pts]: Enhanced Voidsheen Cloak, Executioner Greatblade [5pts]

Trajan Valoris [9 PL, 1CP, 160pts]: Misericordia, Watcher's Axe

.. Warlord: 1. Master of Martial Strategy, 2. Champion of the Imperium

+ Troops [17 PL, 360pts] +

Custodian Guard Squad [7 PL, 150pts]

.. 3x Custodian w/ Sentinel Blade & Praesidium Shield [150pts]: 3x Praesidium Shield [15pts], 3x Sentinel Blade

Prosecutors [3 PL, 60pts]

.. 4x Prosecutor [48pts]: 4x Boltgun

.. Prosecutor Sister Superior [12pts]: Boltgun

Sagittarum Custodians [7 PL, 150pts]

.. 3x Sagittarum [150pts]: 3x Adrastus Bolt Caliver

+ Elites [15 PL, -1CP, 300pts] +

Allarus Custodians [3 PL, 60pts]

.. Allarus w/ Castellan Axe & Misericordia [3 PL, 60pts]: Balistus Grenade Launcher, Castellan Axe, Misericordia

Allarus Custodians [3 PL, 60pts]

.. Allarus w/ Castellan Axe & Misericordia [3 PL, 60pts]: Balistus Grenade Launcher, Castellan Axe, Misericordia

Contemptor-Achillus Dreadnought [9 PL, -1CP, 180pts]: Achillus Dreadspear, Stratagem: Eternal Penitent [-1CP], 2x Twin Adrathic Destructor [20pts]

+ Fast Attack [20 PL, 420pts] +

Venatari Custodians [8 PL, 165pts]

.. Venatari Custodian [55pts]: Misericordia

... Kinetic Destroyer and Tarsus Buckler: Kinetic Destroyer, Tarsus Buckler

4. Extra Scheunenkloppen - AB1500

.. Venatari Custodian [55pts]: Misericordia
... Kinetic Destroyer and Tarsus Buckler: Kinetic Destroyer, Tarsus Buckler
.. Venatari Custodian [55pts]: Misericordia
... Kinetic Destroyer and Tarsus Buckler: Kinetic Destroyer, Tarsus Buckler

Vertus Praetors [12 PL, 255pts]

.. 3x Praetor w/ Salvo Launcher & Misericordia [12 PL, 255pts]: 3x Interceptor Lance, 3x Misericordia, 3x Salvo Launcher [15pts]

+ Heavy Support [12 PL, 205pts] +

Caladius Grav-tank [12 PL, 205pts]: Twin Arachnus Heavy Blaze Cannon, Twin Lastrum Bolt Cannon

Created with BattleScribe (<https://battlescribe.net>)

Spieler: Stewa

Team:

Turnier: 4. Extra Scheunenklappen - AB1500

Format: AB1500

Armee: Adeptus Custodes

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Adeptus Custodes

Kriegsherr: Trajan

Befehlspunkte: 13

Gesamtpunkte: 1470

Liste:

++ Battalion Detachment 0CP (Imperium - Adeptus Custodes) [76 PL, 11CP, 1,470pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Detachment Type / Shield Host: Adeptus Custodes, Emperor's Chosen

+ HQ +

Shield-Captain on Dawneagle Jetbike [10 PL, -1CP, 180pts]: 3. Superior Creation, Castellan's Mark, Interceptor Lance, Misericordia, Salvo Launcher, Stratagem: The Emperor's Heroes, Tip of the Spear

Trajann Valoris [9 PL, 1CP, 160pts]: Misericordia, Watcher's Axe

. Warlord: 1. Master of Martial Strategy, 2. Champion of the Imperium

+ Troops +

Custodian Guard Squad [7 PL, 145pts]

. Custodian w/ Guardian Spear & Misericordia: Guardian Spear, Misericordia

. 2x Custodian w/ Sentinel Blade & Praesidium Shield: 2x Praesidium Shield, 2x Sentinel Blade

Custodian Guard Squad [11 PL, 190pts]

. 2x Custodian w/ Guardian Spear & Misericordia: 2x Guardian Spear, 2x Misericordia

. 2x Custodian w/ Sentinel Blade & Praesidium Shield: 2x Praesidium Shield, 2x Sentinel Blade

Prosecutors [3 PL, 60pts]

. 4x Prosecutor: 4x Boltgun

. Prosecutor Sister Superior: Boltgun

+ Elites +

Contemptor-Achillus Dreadnought [9 PL, -1CP, 160pts]: Achillus Dreadspear, 2x Lastrum Storm Bolter, Stratagem: Eternal Penitent

Custodian Wardens [7 PL, 150pts]

. 3x Warden w/ Castellan Axe & Misericordia: 3x Castellan Axe, 3x Misericordia

+ Fast Attack +

Vertus Praetors [20 PL, 425pts]

. 5x Praetor w/ Salvo Launcher & Misericordia: 5x Interceptor Lance, 5x Misericordia, 5x Salvo Launcher

++ Total: [76 PL, 11CP, 1,470pts] ++

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4. Extra Scheunenklappen - AB1500

Spieler: Stormrage

Team:

Turnier: 4. Extra Scheunenklappen - AB1500

Format: AB1500

Armee: Drukhari

Detachment 1: Patrol

Detachment 2:

Detachment 3:

Quellen: Codex: Drukhari

Kriegsherr: Drazhar

Befehlspunkte: 8

Gesamtpunkte: 1500

Liste:

Name: Tim Stormrage Steffens

Detachment: Patrol-Detachment

Quellen: Codex Drukhari

Detachment Keywords: Drukhari

Warlord: Drazhar

Pre-Game-Stratagems: -

Kommandopunkte: 8

Gesamtpunkte: 1500

Verstärkungspunkte:

++ Patrol Detachment 0CP (Aeldari - Drukhari) [79 PL, 12CP, 1,500pts] ++

+ Configuration +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Obsession: Cult of Strife: The Spectacle of Murder

+ HQ +

Drazhar [8 PL, 145pts]: The Executioner's Demiklaives

Succubus [4 PL, 75pts]: 1 - Adrenalight (Combat Drug), Quicksilver Fighter, The Triptych Whip, Warlord

. Agoniser & Archite Glaive: Agoniser, Archite Glaive

. Show Stealer (Strife): Show Stealer

+ Troops +

Wyches [6 PL, 80pts]: 1 - Adrenalight (Combat Drug)

. Hekatrix: Hekatarii Blade, Plasma Grenades, Splinter Pistol

. 7x Wych: 7x Hekatarii Blade, 7x Plasma Grenades, 7x Splinter Pistol

Wyches [6 PL, 60pts]: 1 - Adrenalight (Combat Drug)

. Hekatrix: Hekatarii Blade, Plasma Grenades, Splinter Pistol

. 5x Wych: 5x Hekatarii Blade, 5x Plasma Grenades, 5x Splinter Pistol

+ Elites +

Incubi [8 PL, 160pts]

. 9x Incubi: 9x Klaive

. Klaivex: Klaive

+ Fast Attack +

Hellions [15 PL, 340pts]: 4 - Painbringer (Combat Drug)

. Helliarch: Hellglaive, Splinter Pods

. 19x Hellion: 19x Hellglaive, 19x Splinter Pods

Reavers [12 PL, 300pts]: 4 - Painbringer (Combat Drug), 4x Grav-talon

. Arena Champion: Bladevanes, Splinter Pistol, Splinter Rifle

. 7x Reaver: 7x Bladevanes, 7x Splinter Pistol, 7x Splinter Rifle

. Reaver with special weapon (up to 1 for 3 models): Bladevanes, Blaster, Splinter Pistol

. Reaver with special weapon (up to 1 for 3 models): Bladevanes, Blaster, Splinter Pistol

. Reaver with special weapon (up to 1 for 3 models): Bladevanes, Blaster, Splinter Pistol

. Reaver with special weapon (up to 1 for 3 models): Bladevanes, Blaster, Splinter Pistol

+ Dedicated Transport +

Raider [6 PL, 95pts]: Bladevanes, Dark Lance, Wych Cult

Raider [6 PL, 95pts]: Bladevanes, Dark Lance, Wych Cult

Venom [4 PL, 75pts]: Bladevanes, Splinter Cannon, Twin splinter rifle, Wych Cult

Venom [4 PL, 75pts]: Bladevanes, Splinter Cannon, Twin splinter rifle, Wych Cult

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4. Extra Scheunenkloppen - AB1500

Spieler: Tigerbiest

Team: Drunken Dwarfs Duisburg

Turnier: Extra Scheunenkloppen - AB1500

Format: AB1500

Armee: Death Guard

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex: Death Guard

Kriegsherr: Typhus

Befehlspunkte: 8

Gesamtpunkte: 1498

Liste:

++ Battalion Detachment 0CP (Chaos - Death Guard) [82 PL, 1,498pts] ++

+ Configuration +

Detachment Command Cost

Plague Company: The Harbingers

+ HQ +

Malignant Plaguecaster [5 PL, 95pts]: 3. Plague Wind, 4. Putrescent Vitality, Plague Skull of Glothila

Typhus [9 PL, 165pts]: 1. Miasma of Pestilence, 5. Curse of the Leper, Warlord

+ Troops +

Plague Marines [12 PL, 160pts]

. Plague Champion: Boltgun, Daemoniac plague blade

. 4x Plague Marine w/ boltgun: 4x Blight grenades, 4x Boltgun, 4x Krak grenades, 4x Plague knife

. Plague Marine w/ bubotic axe: Bubotic Axe

. Plague Marine w/ flail: Flail of corruption

Plague Marines [6 PL, 105pts]

. Plague Champion: Boltgun, Daemoniac plague blade

. 4x Plague Marine w/ boltgun: 4x Blight grenades, 4x Boltgun, 4x Krak grenades, 4x Plague knife

Poxwalkers [6 PL, 120pts]

. 20x Poxwalker: 20x Improvised weapon

Poxwalkers [6 PL, 120pts]

. 20x Poxwalker: 20x Improvised weapon

Poxwalkers [6 PL, 120pts]

. 20x Poxwalker: 20x Improvised weapon

+ Elites +

Deathshroud Terminators [9 PL, 165pts]

. Deathshroud Champion: Plaguespurt gauntlet

. 2x Deathshroud Terminator: 2x Manreaper, 2x Plaguespurt gauntlet

+ Fast Attack +

Chaos Spawn [1 PL, 23pts]: Chaos Spawn

Foetid Bloat-drone [7 PL, 135pts]: Fleshmower

Myphitic Blight-haulers [7 PL, 130pts]: Myphitic Blight-hauler

+ Heavy Support +

Plagueburst Crawler [8 PL, 160pts]: 2x Entropy cannon, Heavy slugger

++ Total: [82 PL, 1,498pts] ++

Created with BattleScribe (<https://battlescribe.net>)

4. Extra Scheunenkloppen - AB1500