



Listendokument 1. Ultimates Bedburger Hallenkloppen - AB 1250 Einzel

Erstellt am: 29.09.2019 22:24:21

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Spieler: Amorphis

Team:

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Space Marines, Chapter Approved 2018, Chapter Approved 2019

Kriegsherr: Chapter Master in Phobos Armor

Befehlspunkte: 6

Gesamtpunkte: 1250

Liste:

+Codex Supplement Ultramarines

++ Battalion Detachment +5CP (Imperium - Space Marines) [63 PL, -2CP, 1,250pts] ++

+ No Force Org Slot +

Chapter Selection: Long-range Marksmen, Stealthy, Ultramarines Successor

+ HQ [10 PL, -2CP, 162pts] +

Chapter Master in Phobos Armor [5 PL, -2CP, 99pts]: 6. Marksman's Honors, Camo cloak [3pts], Master-crafted instigator bolt carbine [6pts], Stratagem: Chapter Master [-2CP], Warlord

Lieutenants [5 PL, 63pts]

. Lieutenant [5 PL, 63pts]: Master-crafted boltgun [3pts], Seal Of Oath

+ Troops [12 PL, 195pts] +

Scout Squad [4 PL, 65pts]

. Scout Sergeant [13pts]: Bolt pistol, Sniper rifle [2pts]

. 4x Scout w/Sniper Rifle [52pts]: 4x Sniper rifle [8pts]

Scout Squad [4 PL, 65pts]

. Scout Sergeant [13pts]: Bolt pistol, Sniper rifle [2pts]

. 4x Scout w/Sniper Rifle [52pts]: 4x Sniper rifle [8pts]

Scout Squad [4 PL, 65pts]

. Scout Sergeant [13pts]: Sniper rifle [2pts]

. 4x Scout w/Sniper Rifle [52pts]: 4x Sniper rifle [8pts]

+ Elites [10 PL, 222pts] +

Aggressor Squad [10 PL, 222pts]: 5x Aggressor [105pts], Aggressor Sergeant [21pts]

. Auto Boltstorm Gauntlets/Fragstorm Grenade Launcher [96pts]

+ Heavy Support [31 PL, 671pts] +

Centurion Devastator Squad [12 PL, 300pts]

. Centurion [100pts]: Hurricane bolter [10pts], Two Lascannons [50pts]

. Centurion [100pts]: Hurricane bolter [10pts], Two Lascannons [50pts]

. Centurion Sergeant [100pts]: Hurricane bolter [10pts], Two Lascannons [50pts]

Land Raider [15 PL, 279pts]: Storm bolter [2pts], Twin heavy bolter [17pts], 2x Twin lascannon [80pts]

Thunderfire Cannon [4 PL, 92pts]

. Techmarine Gunner [37pts]

. . Servo-harness [11pts]: Flamer [6pts], Plasma cutter [5pts]

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Arcangel

Team: Brutal Deluxe

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Chaos Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Chaos Space Marines

Kriegsherr: Sorcerer

Befehlspunkte: 8

Gesamtpunkte: 1250

Liste:

Name: Frank Arcangel Seepe

Detachment: Battalion - Detachment

Quellen: Codex Chaos Space Marines, Chapter Approved, Shadow Spear

Kriegsherr: Sorcerer

Kriegsherrenfähigkeit: Reader of Fate

Detachmentkeywords: Battalion, Chaos Space Marines, Alpha Legion

Anzahl der Modelle: 53

Gesamtpunkte: 1250

Powerlevel: 73

Kommandopunkte: 5+3=3

Relics/Stratagems: Intoxicating Elixir

++ Battalion Detachment +5CP (Chaos - Chaos Space Marines) [73 PL, 1,250pts] ++

Legion: Alpha Legion

+ HQ [10 PL, 158pts] +

Sorcerer [6 PL, 98pts]: Bolt pistol, Delightful Agonies, Force stave [8pts], Intoxicating Elixir, Mark of Slaanesh,

Prescience, Reader of Fate, Warlord

Warpsmith [4 PL, 60pts]: Bolt pistol, Flamer [6pts], Mark of Slaanesh, Meltagun [14pts], Power axe [5pts]

+ Troops [9 PL, 150pts] +

Chaos Cultists [3 PL, 50pts]: Mark of Slaanesh

. 9x Chaos Cultist w/ Autogun [45pts]

. Cultist Champion [5pts]: Autogun

Chaos Cultists [3 PL, 50pts]: Mark of Slaanesh

. 9x Chaos Cultist w/ Autogun [45pts]

. Cultist Champion [5pts]: Autogun

Chaos Cultists [3 PL, 50pts]: Mark of Slaanesh

. 9x Chaos Cultist w/ Autogun [45pts]

. Cultist Champion [5pts]: Autogun

+ Elites [11 PL, 171pts] +

Noise Marines [11 PL, 171pts]

. 8x Marine w/ Sonic blaster [152pts]: 8x Sonic Blaster [32pts]

. Noise Champion [19pts]: Bolt pistol, Sonic blaster [4pts]

+ Fast Attack [8 PL, 92pts] +

Bikers [8 PL, 92pts]: Mark of Slaanesh

. Biker [23pts]: Bolt pistol, Combi-bolter [2pts]

. Biker [23pts]: Bolt pistol, Combi-bolter [2pts]

. Biker [23pts]: Bolt pistol, Combi-bolter [2pts]

. Biker Champion [23pts]: Bolt pistol, Combi-bolter [2pts]

+ Heavy Support [35 PL, 679pts] +

Chaos Land Raider [16 PL, 297pts]: Mark of Slaanesh, Twin heavy bolter [17pts], 2x Twin lascannon [80pts]

Havocs [7 PL, 152pts]: Mark of Slaanesh

. Aspiring Champion [16pts]: Chainsword, Combi-bolter [2pts]

. 4x Havoc w/ missile launcher [136pts]: 4x Missile launcher [80pts]

Obliterators [12 PL, 230pts]: Mark of Slaanesh, 2x Obliterator [12 PL, 230pts]

++ Total: [73 PL, 1,250pts] ++

Spieler: Arma77

Team: niente

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel i

Format: AB1250

Armee: Space Wolves

Detachment 1: Vanguard

Detachment 2:

Detachment 3:

Quellen: Codex Space Wolves, Imperial Armour – Index: Forces of the Adeptus Astartes

Kriegsherr: Iron Priest on Thunderwolf

Befehlspunkte: 4

Gesamtpunkte: 1246

Liste:

++ Vanguard Detachment +1CP (Imperium - Space Wolves) [72 PL, 4CP, 1,246pts] ++

+ No Force Org Slot +

Battle-forged CP [3CP]

Detachment CP [1CP]

+ HQ +

Iron Priest on Thunderwolf [7 PL, 105pts]: Helfrost pistol, Saga of the Wolfkin, The Armour of Russ, Thunder hammer, Warlord

+ Elites +

Invictor Tactical Warsuit [6 PL, 131pts]: 2x Ironhail heavy stubber, Fragstorm Grenade Launcher, Heavy bolter, Incendium cannon

Redemptor Dreadnought [10 PL, 156pts]: 2x Storm Bolters, Macro Plasma Incinerator, Onslaught Gatling Cannon

Relic Contemptor Dreadnought [13 PL, 167pts]

Dreadnought melee weapon: Dreadnought chainfist, Storm bolter

Twin heavy bolter

+ Fast Attack +

Cyberwolves [1 PL, 15pts]: Cyberwolf

+ Heavy Support +

Contemptor Mortis Dreadnought [9 PL, 206pts]: Cyclone missile launcher

Two twin lascannons: 2x Twin lascannon

Relic Leviathan Dreadnought [16 PL, 303pts]: 2x Heavy flamer, Storm cannon array, Storm cannon array

+ Flyer +

Stormhawk Interceptor [10 PL, 163pts]: 2x Assault cannon, Icarus stormcannon, Skyhammer missile launcher

++ Total: [72 PL, 4CP, 1,246pts] ++

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1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: ar-men29

Team: More-terrain

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Drukhari

Detachment 1: Patrol

Detachment 2:

Detachment 3:

Quellen: Codex Drukhari

Kriegsherr: Archon

Befehlspunkte: 3

Gesamtpunkte: 1249

Liste:

Korrigierte Liste:

Gesamtpunkte der Armee : 1249

Powerlevel der Armee : 66

Relikte 0 CP-Abzug: 0

Kommandopunkte der Armee : 3

Drukhari: Patrol Detachment - 1250 Punkte

Kabale des gehäuteten Schädels

***** 1 HQ *****

Archon, Schattenpistole, Huskblade - - - > 86 Punkte

Warlord : Ewiger Hass - Der Obsidianschleier

***** 3 Standard *****

10 Kabalite Warriors, 2 x Blaster, 1 x Dark lance - - - > 114 Punkte

5 Kabalite Warriors, 1 x Blaster - - - > 47 Punkte

9 Kabalite Warriors, 1 x Blaster - - - > 71 Punkte

***** 2 Elite *****

10 Mandrakes - - - > 160 Punkte

5 Kabalite Trueborn, 4 x Blaster - - - > 123 Punkte

***** 1 Sturm *****

10 Scourges, 4 x Blaster - - - > 188 Punkte

***** 1 Unterstützung *****

Ravager, 3 x Dark lance - - - > 140 Punkte

***** 4 Transporter *****

Venom, Splinter cannon, Splinter cannon - - - > 75 Punkte

Venom, Splinter cannon, Splinter cannon - - - > 75 Punkte

Raider, Dark lance - - - > 85 Punkte

Raider, Dark lance - - - > 85 Punkte

Spieler: b1gb01

Team:

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Space Wolves

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Space Wolves

Kriegsherr: Wolf Lord

Befehlspunkte: 8

Gesamtpunkte: 1248

Liste:

++ Battalion Detachment +5CP (Imperium - Space Wolves) [63 PL, 8CP, 1,248pts] ++

+ No Force Org Slot [8CP] +

Battle-forged CP [3CP]

Detachment CP [5CP]

+ HQ [13 PL, 258pts] +

Rune Priest [7 PL, 134pts]: 2. Tempest's Wrath, 5. Storm Caller, Jump Packs [1 PL, 24pts], Plasma pistol [5pts], Psychic hood [5pts], Runic axe [12pts], The Armour of Russ

Wolf Lord [6 PL, 124pts]: Jump Packs [1 PL, 19pts], Saga of the Wolfkin, Storm shield [10pts], Thunder hammer [21pts], Warlord

+ Troops [15 PL, 289pts] +

Infiltrator Squad [5 PL, 110pts]: 4x Infiltrator [88pts], Infiltrator Sergeant [22pts]

Intercessor Squad [5 PL, 85pts]: Auxiliary Grenade Launcher, Bolt rifle

. 4x Intercessor [68pts]

. Intercessor Pack Leader [17pts]: Chainsword

Intercessor Squad [5 PL, 94pts]: Auxiliary Grenade Launcher, Bolt rifle

. 4x Intercessor [68pts]

. Intercessor Pack Leader [26pts]: Power fist [9pts]

+ Elites [23 PL, 449pts] +

Aggressors [12 PL, 222pts]: 5x Aggressor [105pts], Aggressor Pack Leader [21pts]

. Auto Boltstorm Gauntlets/Fragstorm Grenade Launcher [96pts]

Wulfen [11 PL, 227pts]

. 4x Thunder hammer & Stormshield [72pts]: 4x Storm Shield [8pts], 4x Thunder Hammer [64pts]

. 4x Wulfen [112pts]

. Wulfen Pack Leader [43pts]: Frost claws [15pts]

+ Heavy Support [12 PL, 252pts] +

Long Fangs [12 PL, 252pts]

. Long Fang [34pts]: Missile launcher [20pts]

. Long Fang [34pts]: Missile launcher [20pts]

. Long Fang [34pts]: Missile launcher [20pts]

. Long Fang [34pts]: Missile launcher [20pts]

. Long Fang [34pts]: Missile launcher [20pts]

. Long Fang Pack Leader [14pts]: Chainsword

. . Boltgun and Bolt Pistol

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

. Wolf Guard Terminator Pack Leader [3 PL, 68pts]: Storm shield [2pts]

. . Cyclone missile launcher and storm bolter [40pts]: Cyclone missile launcher [38pts], Storm bolter [2pts]

++ Total: [63 PL, 8CP, 1,248pts] ++

Spieler: Bonzman
Team: Pathfinders Dortmund 2
Turnier: 1 Hallenkloppen einzel
Format: AB1250
Armee: Drukhari
Detachment 1: Battalion
Detachment 2:
Detachment 3:
Quellen: Codex Drukhari
Kriegsherr: Archon
Befehlspunkte: 8
Gesamtpunkte: 1250
Liste:

++ Battalion Detachment +5CP (Aeldari - Drukhari) [69 PL, 8CP, 1,250pts] ++

+ No Force Org Slot +

Battle-forged CP [3CP]

Detachment Attribute
. Kabal of the Black Heart

Detachment CP [5CP]

+ HQ +

Archon [4 PL, 72pts]: Labyrinthine Cunning, Splinter pistol, Venom Blade, Warlord (Archon)
. Writ of the Living Muse

The Yncarne [17 PL, 337pts]: 1. Gaze of Ynnead, 6. Ancestors' Grace

+ Troops +

Kabalite Warriors [2 PL, 38pts]
. 3x Kabalite Warrior
. Kabalite Warrior with special weapon: Shredder
. Sybarite: Splinter Rifle

Kabalite Warriors [2 PL, 38pts]
. 3x Kabalite Warrior
. Kabalite Warrior with special weapon: Shredder
. Sybarite: Splinter Rifle

Kabalite Warriors [2 PL, 38pts]
. 3x Kabalite Warrior
. Kabalite Warrior with special weapon: Shredder
. Sybarite: Splinter Rifle

+ Fast Attack +

Scourges [5 PL, 92pts]
. Scourge with Special / Heavy weapon: Shredder
. Scourge with Special / Heavy weapon: Shredder
. Scourge with Special / Heavy weapon: Shredder
. Scourge with Special / Heavy weapon: Shredder
. Solarite: Shardcarbine

+ Heavy Support +

Ravager [7 PL, 125pts]: Disintegrator cannon, Disintegrator cannon, Disintegrator cannon

1. Ultimates Bedburger Hallenkloppen - AB 1250 Einzel

+ Flyer +

Razorwing Jetfighter [8 PL, 135pts]: Twin splinter rifle

. 2 Disintegrator Cannons: 2x Disintegrator cannon

Voidraven [9 PL, 165pts]: Two void lances, Voidraven Missiles

+ Dedicated Transport +

Raider [5 PL, 80pts]: Disintegrator cannon

Venom [4 PL, 65pts]: Splinter Cannon, Twin splinter rifle

Venom [4 PL, 65pts]: Splinter Cannon, Twin splinter rifle

++ Total: [69 PL, 8CP, 1,250pts] ++

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Spieler: Bruder-Tuck
Team: Merry Men
Turnier: 1. Ultimativem Bedburger Hallenkloppen - 1250 Einzel
Format: AB1250
Armee: Adeptus Custodes
Detachment 1: Vanguard
Detachment 2:
Detachment 3:
Quellen: Codex Adeptus Custodes
Kriegsherr: Shield Captain auf Dawneagle Jetbike
Befehlspunkte: 4
Gesamtpunkte: 1243
Liste:

Name: Daniel Dettmar aka Bruder Tuck
Detachment: Vorhut
Quellen: Codex Adeptus Custodes, Datasheets Forge World
Kriegsherr: Shield Captain auf Dawneagle Jetbike
Kriegsherrnfähigkeit: Undurchdringlicher Geist
Gesamtpunkte: 1243
Machtpunkte: 66
Kommandopunkte der Armee: 4
Relikt: Auric Aquilas

Adeptus Custodes Vorhut +1 KP, 1243 Punkte, 64 MP
***** HQ 169 Punkte *****
1. Shield Captain auf Dawneagle-Jetbike (9 MP) 169 Punkte
- Salvenwerfer
- Abfanglanze
- Misericordia
Relikt: Auric Aquilas

- - - > 169 Punkte

***** Elite 472 Punkte *****
1. Contemptor Achillus Dreadnought (8 MP) 160 Punkte
- Achillus Dreadspear
- Infernus Incinerator (2x)

- - - > 160 Punkte

2. Contemptor Galatus Dreadnought (8 MP) 155 Punkte
- Galatus Warblade
- Galatus Shield

- - - > 155 Punkte

3. Venerable Contemptor Dreadnought (10 MP) 157 Punkte
- Kombi-Bolter
- Combat Weapon
- Kheres Pattern Assault Cannon

- - - > 157 Punkte

***** Sturm 100 Punkte *****
1. Pallas Grav-Tank (5 MP) 100 Punkte
- Twin Arachnus Blaze Cannon

- - - > 100 Punkte

***** Unterstützung 502 Punkte *****
1. Telemon Heavy Dreadnought (14 MP) 282 Punkte
- 2x Arachnus Storm Cannon

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

- Spiculus Bolt Launcher

- - - > 282 Punkte

1. Caladius Grav-Tank (12 MP) 220 Punkte

- Twin Illiastus Accelerator Cannon

- Twin Lastrum Bolt Cannon

- - - > 220 Punkte

Spieler: Calibos

Team:

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Dark Angels

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Dark Angels

Kriegsherr: Master in Cataphractii Armour

Befehlspunkte: 8

Gesamtpunkte: 1249

Liste:

+++ Dark Angels_Turnierliste_2 (Warhammer 40,000 8th Edition) [75 PL, 8CP, 1,249pts] +++

++ Battalion Detachment +5CP (Imperium - Dark Angels) [75 PL, 8CP, 1,249pts] ++

+ No Force Org Slot +

Battle-forged CP [3CP]

Detachment CP [5CP]

Use Beta Rules

+ HQ +

Lieutenants [4 PL, 67pts]

. Lieutenant: Master-crafted boltgun, Power sword

Master in Cataphractii Armour [8 PL, 125pts]: 6. Stubborn Tenacity, Relic blade, Thunder hammer, Warlord

. Shroud of Heroes

+ Troops +

Intercessor Squad [5 PL, 85pts]: 4x Intercessor, Intercessor Sergeant

. Bolt rifles

Tactical Squad [5 PL, 90pts]: 3x Space Marine

. Heavy Weapon Marine: Lascannon

. Space Marine Sergeant: Bolt pistol, Boltgun

Tactical Squad [5 PL, 103pts]: 4x Space Marine

. Space Marine Sergeant: Bolt pistol, Combi-plasma

. Special Weapon Marine: Meltagun

+ Elites +

Deathwing Terminator Squad [25 PL, 431pts]: Watcher in the Dark

. Deathwing Sergeant

. . Thunder Hammer & Storm Shield: Storm shield, Thunder hammer

. Deathwing Terminator

. . Thunder Hammer & Storm Shield: Storm shield, Thunder hammer

. Deathwing Terminator

. . Thunder Hammer & Storm Shield: Storm shield, Thunder hammer

. Deathwing Terminator

. . Thunder Hammer & Storm Shield: Storm shield, Thunder hammer

. Deathwing Terminator: Power fist, Storm bolter

. Deathwing Terminator: Power fist, Storm bolter

. Deathwing Terminator: Power fist, Storm bolter

. Deathwing Terminator: Power fist, Storm bolter

. Deathwing Terminator: Cyclone missile launcher, Power fist, Storm bolter

1. Ultimates Bedburger Hallenkloppen - AB 1250 Einzel

. Deathwing Terminator: Assault cannon, Power fist

Dreadnought [7 PL, 97pts]: Heavy plasma cannon, Missile launcher

+ Heavy Support +

Devastator Squad [11 PL, 139pts]

. 3x Space Marine

. 3x Space Marine (Plasma Cannon): 3x Plasma cannon

. Space Marine Sergeant: Bolt pistol, Boltgun

+ Dedicated Transport +

Razorback [5 PL, 112pts]: Storm bolter, Twin lascannon

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Spieler: calleem

Team: Brutal Deluxe

Turnier: 1. Ultimates Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Space Marines

Kriegsherr: Captain

Befehlspunkte: 8

Gesamtpunkte: 1249

Liste:

++ Battalion Detachment +5CP (Imperium - Space Marines) [65 PL, -2CP, 1,249pts] ++

****Chapter Selection**:** Long-range Marksmen, Stealthy, Ultramarines Successor

+ HQ [10 PL, -2CP, 156pts] +

Chapter Master [5 PL, -2CP, 93pts]: Iron Resolve, Power fist [9pts], Storm shield [10pts], Stratagem: Chapter Master [-2CP], The Armour Indomitus, Warlord

Lieutenants [5 PL, 63pts]

. Lieutenant [5 PL, 63pts]: Master-crafted boltgun [3pts]

+ Troops [18 PL, 293pts] +

Intercessor Squad [10 PL, 153pts]: Bolt rifle

. 8x Intercessor [136pts]

. Intercessor Sergeant [17pts]

Scout Squad [4 PL, 70pts]: 5x Camo cloak [15pts]

. Scout Sergeant [11pts]: Bolt pistol, Boltgun

. 4x Scout w/Boltgun [44pts]

Scout Squad [4 PL, 70pts]: 5x Camo cloak [15pts]

. Scout Sergeant [11pts]: Bolt pistol, Boltgun

. 4x Scout w/Boltgun [44pts]

+ Elites [5 PL, 120pts] +

Dreadnought [5 PL, 120pts]: Missile launcher [20pts], Twin lascannon [40pts]

+ Fast Attack [10 PL, 180pts] +

Assault Squad [4 PL, 69pts]

. 3x Space Marine [36pts]

. Space Marine Sergeant [16pts]: Bolt pistol, Power sword [4pts]

. Space Marine w/Special Weapon [17pts]

. . Plasma Pistol & Chainsword [5pts]: Plasma pistol [5pts]

Attack Bike Squad [6 PL, 111pts]

. Attack Bike [2 PL, 37pts]: Heavy bolter [10pts], Twin boltgun [2pts]

. Attack Bike [2 PL, 37pts]: Heavy bolter [10pts], Twin boltgun [2pts]

. Attack Bike [2 PL, 37pts]: Heavy bolter [10pts], Twin boltgun [2pts]

+ Heavy Support [16 PL, 362pts] +

Centurion Devastator Squad [12 PL, 270pts]

. Centurion [100pts]: Hurricane bolter [10pts], Two Lascannons [50pts]

. Centurion [100pts]: Hurricane bolter [10pts], Two Lascannons [50pts]

. Centurion Sergeant [70pts]: Hurricane bolter [10pts], Two Heavy Bolters [20pts]

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Thunderfire Cannon [4 PL, 92pts]

. Techmarine Gunner [37pts]

. . Servo-harness [11pts]: Flamer [6pts], Plasma cutter [5pts]

+ Dedicated Transport [6 PL, 138pts] +

Rhino [3 PL, 69pts]: 2x Storm bolter [4pts]

Rhino [3 PL, 69pts]: 2x Storm bolter [4pts]

++ Total: [65 PL, -2CP, 1,249pts] ++

Spieler: chessi

Team: Meta Slaves

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Drukhari

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Drukhari, Chapter Approved 2018

Kriegsherr: Archon

Befehlspunkte: 8

Gesamtpunkte: 1250

Liste:

++ Battalion Detachment +5CP (Aeldari - Drukhari - Kabal of the Black Heart) ++

+ No Force Org Slot +

Court of the Archon [3 PL, 36pts]

. Lhamean

. Medusae

+ HQ +

Archon [4 PL, 72pts]: Labyrinthine Cunning, Splinter pistol, Venom Blade, Warlord

. Writ of the Living Muse

Yvraine [7 PL, 132pts]: Gaze of Ynnead, Storm of Whispers

+ Troops +

Kabalite Warriors [4 PL, 114pts]

. 6x Kabalite Warrior

. Kabalite warrior with Heavy Weapon: Dark Lance

. Kabalite Warrior with special weapon: Blaster

. Kabalite Warrior with special weapon: Blaster

. Sybarite: Splinter Rifle

Kabalite Warriors [4 PL, 114pts]

. 6x Kabalite Warrior

. Kabalite warrior with Heavy Weapon: Dark Lance

. Kabalite Warrior with special weapon: Blaster

. Kabalite Warrior with special weapon: Blaster

. Sybarite: Splinter Rifle

Kabalite Warriors [2 PL, 47pts]

. 3x Kabalite Warrior

. Kabalite Warrior with special weapon: Blaster

. Sybarite: Splinter Rifle

+ Heavy Support +

Ravager [7 PL, 125pts]: Disintegrator cannon, Disintegrator cannon, Disintegrator cannon

+ Flyer +

Razorwing Jetfighter [8 PL, 135pts]: Twin splinter rifle

. 2 Disintegrator Cannons: 2x Disintegrator cannon

Voidraven [9 PL, 165pts]: Two void lances, Voidraven Missiles

+ Dedicated Transport +

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Raider [5 PL, 80pts]: Disintegrator cannon

Raider [5 PL, 80pts]: Disintegrator cannon

Venom [4 PL, 75pts]: Splinter Cannon, Splinter Cannon

Venom [4 PL, 75pts]: Splinter Cannon, Splinter Cannon

Spieler: Dakkacron

Team:

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Necrons

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Necrons, Imperial Armour – Index: Xenos, Chapter Approved 2019

Kriegsherr: Overlord

Befehlspunkte: 8

Gesamtpunkte: 1250

Liste:

[b]++ Battalion Detachment +5CP (Necrons) [75 PL, 8CP, 1,250pts] ++[/b]

[b]+ No Force Org Slot +[/b]

[b]Battle-forged CP [3CP][[/b]

[b]Detachment CP [5CP][[/b]

[b]Dynasty Choice[/b]

. Dynasty: Sautekh

[b]+ HQ +[/b]

[b]Cryptek [5 PL, 95pts]:[/b] Artefact: The Veil of Darkness, Chronometron, Staff of Light

[b]Overlord [6 PL, 90pts]:[/b] Voidblade

. Warlord: Warlord Trait (Sautekh): Hyperlogical Strategist

[b]+ Troops +[/b]

[b]Immortals [4 PL, 75pts]:[/b] 5x Immortal, Tesla Carbine

[b]Immortals [4 PL, 75pts]:[/b] 5x Immortal, Tesla Carbine

[b]Immortals [8 PL, 150pts]:[/b] 10x Immortal, Tesla Carbine

[b]+ Fast Attack +[/b]

[b]Destroyers [15 PL, 250pts][[/b]

. 5x Destroyer: 5x Gauss Cannon

[b]Tomb Blades [10 PL, 155pts][[/b]

. [b]Tomb Blade:[/b] Shieldvanes

. . Two Tesla Carbines: 2x Tesla Carbine

. [b]Tomb Blade:[/b] Shieldvanes

. . Two Tesla Carbines: 2x Tesla Carbine

. [b]Tomb Blade:[/b] Shieldvanes

. . Two Tesla Carbines: 2x Tesla Carbine

. [b]Tomb Blade:[/b] Shieldvanes

. . Two Tesla Carbines: 2x Tesla Carbine

. [b]Tomb Blade:[/b] Shieldvanes

. . Two Tesla Carbines: 2x Tesla Carbine

[b]+ Heavy Support +[/b]

[b]Doomsday Ark [10 PL, 160pts][[/b]

[b]Tesseract Ark [13 PL, 200pts][[/b]

. Two Gauss Cannons: 2x Gauss Cannon

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

[b]++ Total: [75 PL, 8CP, 1,250pts] ++[b]

Spieler: Damaskus213

Team:

Turnier: 1. Ultimates Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: T'au Empire

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex T'au Empire, Chapter Approved 2019

Kriegsherr: Coldstar Commander

Befehlspunkte: 8

Gesamtpunkte: 1248

Liste:

+++ Ars Bellice 125B (Warhammer 40,000 8th Edition) [68 PL, 1,248pts] +++

++ Battalion Detachment +5CP (T'au Empire) [68 PL, 1,248pts] ++

+ HQ +

Cadre Fireblade [2 PL, 42pts]: Markerlight

. Purity engram neurochip

Commander in XV86 Coldstar Battlesuit [8 PL, 149pts]: 2. Through Unity, Devastation, Drone controller, 3x Fusion blaster, Warlord

Longstrike [10 PL, 212pts]: 2x Smart missile system, Ion cannon, 2x Seeker missile

+ Troops +

Strike Team [2 PL, 38pts]

. Fire Warrior Shas'ui: Markerlight, Pulse rifle

. 4x Fire Warrior w/ Pulse Rifle

Strike Team [2 PL, 38pts]

. Fire Warrior Shas'ui: Markerlight, Pulse rifle

. 4x Fire Warrior w/ Pulse Rifle

Strike Team [2 PL, 38pts]

. Fire Warrior Shas'ui: Markerlight, Pulse rifle

. 4x Fire Warrior w/ Pulse Rifle

+ Elites +

XV104 Riptide Battlesuit [14 PL, 280pts]: 2x Smart missile system, Advanced targeting system, Heavy burst cannon, Target lock

+ Fast Attack +

Pathfinder Team [6 PL, 68pts]

. MB3 Recon Drone

. 6x Pathfinder: 6x Markerlight

. Pathfinder Shas'ui: Markerlight

Tactical Drones [6 PL, 100pts]

. 6x MV4 Shield Drone

. 4x MV7 Marker Drone

+ Heavy Support +

TX7 Hammerhead Gunship [9 PL, 175pts]: 2x Smart missile system, Ion cannon, 2x Seeker missile

XV88 Broadside Battlesuits [7 PL, 108pts]

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

. Broadside Shas'vre: 2x Smart missile system, Heavy rail rifle, Shield generator

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Spieler: David_of_Doncaster

Team: Merry Men

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Space Marines, Index Imperium 1, Index Imperium 2, Imperial Armour – Index: Forces of the Adeptus Astartes, Chapter Approved 2018, Chapter Approved 2019

Kriegsherr: Chaptermaster

Befehlspunkte: 5

Gesamtpunkte: 1250

Liste:

++ Battalion Detachment +5CP (Imperium - Space Marines) [71 PL, 1,250pts, 5CP] ++

+ No Force Org Slot [7CP] +

Chapter Selection : Long-range Marksmen, Stealthy, Ultramarines Successor

Battle-forged CP [3CP]

Detachment CP [5CP]

Relics of the Chapter [-1CP]: Number of extra Relics [-1CP]

+ HQ [11 PL, 166pts, -2CP] +

Chapter Master [6 PL, 103pts, -2CP]: Chainsword, Jump Pack [1 PL, 19pts], Master of Strategy, Storm shield [10pts], Stratagem: Chapter Master [-2CP], Teeth of Terra, Warlord

Lieutenants [5 PL, 63pts]

. Lieutenant [5 PL, 63pts]: Chainsword, Master-crafted boltgun [3pts], Seal of Oath

+ Troops [18 PL, 285pts] +

Intercessor Squad [5 PL, 85pts]: Stalker Bolt Rifle

. 4x Intercessor [68pts]

. Intercessor Sergeant [17pts]: Chainsword

Intercessor Squad [5 PL, 85pts]: Stalker Bolt Rifle

. 4x Intercessor [68pts]

. Intercessor Sergeant [17pts]: Chainsword

Scout Squad [4 PL, 55pts]

. Scout Sergeant [11pts]: Boltgun, Chainsword

. 4x Scout w/Boltgun [44pts]

Tactical Squad [4 PL, 60pts]

. 4x Space Marine [48pts]

. Space Marine Sergeant [12pts]: Boltgun, Chainsword

+ Elites [10 PL, 148pts] +

Aggressor Squad [10 PL, 148pts]: 3x Aggressor [63pts], Aggressor Sergeant [21pts]

. Auto Boltstorm Gauntlets/Fragstorm Grenade Launcher [64pts]

+ Heavy Support [32 PL, 651pts] +

Centurion Devastator Squad [12 PL, 270pts]

. Centurion [100pts]: Hurricane bolter [10pts], Two Lascannons [50pts]

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

- . Centurion [70pts]: Hurricane bolter [10pts], Two Heavy Bolters [20pts]
- . Centurion Sergeant [100pts]: Hurricane bolter [10pts], Two Lascannons [50pts]

Eliminator Squad [4 PL, 72pts]

- . Eliminator Sergeant [24pts]: Bolt sniper rifle [3pts], Camo cloak [3pts]
- . 2x Eliminator with Bolt Sniper [48pts]: 2x Bolt sniper rifle [6pts], 2x Camo cloak [6pts]

Relic Leviathan Dreadnought [16 PL, 309pts]: 2x Heavy flamer [28pts], Hunter-killer missile [6pts], Storm cannon array [50pts], Storm cannon array [50pts]

++ Total: [71 PL, 5CP, 1,250pts] ++

Created with BattleScribe (<https://battlescribe.net>)

Spieler: DJ1010

Team: Meta Slaves

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Chaos Daemons

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Chaos Demons, Chapter Approved 2018

Kriegsherr: The Contorted Epitome

Befehlspunkte: 6

Gesamtpunkte: 1178

Liste:

++ Battalion Detachment +5CP (Chaos - Daemons) ++

+ HQ +

Daemon Prince of Chaos [9 PL, 180pts]: Daemonic axe, Khorne, Skullreaver, Wings

Sloppity Bilepiper [3 PL, 60pts]

The Contorted Epitome [10 PL, 195pts]: Bewitching Aura, Phantasmagoria, Symphony of Pain, Rewards of Chaos (-1CP): The Forbidden Gem, Warlord

+ Troops +

Bloodletters [8 PL, 165pts]: 19x Bloodletter, Bloodreaper, Daemonic Icon, Banner of Blood (-1CP), Instrument of Chaos

Nurglings [3 PL, 54pts]: 3x Nurgling Swarms

Nurglings [3 PL, 54pts]: 3x Nurgling Swarms

Plaguebearers [12 PL, 235pts]: Daemonic Icon, Instrument of Chaos, 29x Plaguebearer, Plagueridden

Plaguebearers [12 PL, 235pts]: Daemonic Icon, Instrument of Chaos, 29x Plaguebearer, Plagueridden

Reinforcement Points: 72

1. Ultimates Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Don

Team: Waffenbrüder

Turnier: 1. Ultimates Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Astra Militarum

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Astra Militarum, Vigilus Defiant

Kriegsherr: Company Commander

Befehlspunkte: 7

Gesamtpunkte: 1250

Liste:

++ Battalion Detachment +5CP (Imperium - Astra Militarum) [80 PL, 1,250pts, 7CP] ++

+ No Force Org Slot +

Battle-forged CP [3CP]

Detachment CP [5CP]

Regimental Doctrine: Regiment: Catachan

Vigilus Defiant [-1CP]: Emperor's Fist Tank Company

+ HQ +

Company Commander [2 PL, 30pts]: Chainsword, Laspistol, Old Grudges, Warlord

Primaris Psyker [2 PL, 46pts]: Force Stave, Nightshroud, Psychic Barrier

Tank Commander [12 PL, 200pts]: Battle Cannon, Emperor's Fist, Heavy Bolter, Heavy Stubber, Hunter-Killer Missile, Plasma Cannons, Relic (Emperor's Fist): Hammer of Sunderance

+ Troops +

Infantry Squad [3 PL, 40pts]

. 9x Guardsman

. Sergeant: Laspistol, Chainsword

Infantry Squad [3 PL, 40pts]

. 9x Guardsman

. Sergeant: Laspistol, Chainsword

Infantry Squad [3 PL, 40pts]

. 9x Guardsman

. Sergeant: Laspistol, Chainsword

+ Elites +

Astropath [1 PL, 26pts]: Laspistol, Psychic Barrier

Bullgryns [19 PL, 294pts]

. Bullgryn: Bullgryn Maul, Slabshield

. Bullgryn: Bullgryn Maul, Slabshield

. Bullgryn: Bullgryn Maul, Slabshield

. Bullgryn: Bullgryn Maul, Slabshield

. Bullgryn: Bullgryn Maul, Slabshield

. Bullgryn: Brute Shield, Bullgryn Maul

. Bullgryn Bone 'ead: Brute Shield, Bullgryn Maul

Ministorum Priest [2 PL, 35pts]: Chainsword, Laspistol

Platoon Commander [2 PL, 20pts]: Chainsword, Laspistol

Sergeant Harker [3 PL, 50pts]

+ Fast Attack +

Hellhounds [6 PL, 107pts]

. Hellhound: Heavy Flamer, Turret-mounted Inferno Cannon

+ Heavy Support +

Basilisks [7 PL, 108pts]

. Basilisk: Heavy Bolter

Heavy Weapons Squad [3 PL, 33pts]

. Heavy Weapon Team: Mortar

. Heavy Weapon Team: Mortar

. Heavy Weapon Team: Mortar

Wyverns [6 PL, 103pts]

. Wyvern: Heavy Bolter

+ Dedicated Transport +

Chimera [6 PL, 78pts]: Heavy Bolter, Heavy Bolter, Storm Bolter

++ Total: [80 PL, 1,250pts, 7CP] ++

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1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: DuderusMcRulerich

Team:

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Eldar

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Craftworlds, Imperial Armour – Index: Xenos

Kriegsherr: Warlock Skyrunner

Befehlspunkte: 8

Gesamtpunkte: 1249

Liste:

++ Battalion Detachment +5CP (Aeldari - Craftworlds) [70 PL, 1,249pts] ++

+ No Force Org Slot +

Craftworld Attribute: Alaitoc: Fieldcraft

+ HQ [17 PL, 309pts] +

Farseer [6 PL, 110pts]: 1. Guide, 3. Fortune, Shuriken Pistol, Witchblade

. Faolchu's Wing

Farseer Skyrunner [7 PL, 132pts]: 2. Doom, 4. Executioner, Shuriken Pistol, Twin Shuriken Catapult [2pts], Witchblade

Warlock Skyrunner [4 PL, 67pts]: 1. Conceal/Reveal, 6: Seer of the Shifting Vector, Craftworlds Warlord, Shuriken Pistol, Twin Shuriken Catapult [2pts], Witchblade

+ Troops [15 PL, 292pts] +

Guardian Defenders [9 PL, 172pts]: 20x Guardian Defender [160pts]

. Guardian Heavy Weapons Platform [12pts]: Scatter Laser [7pts]

Rangers [3 PL, 60pts]: 5x Ranger [60pts]

Rangers [3 PL, 60pts]: 5x Ranger [60pts]

+ Elites [19 PL, 284pts] +

Shadow Spectres [19 PL, 284pts]

. 9x Shadow Spectre [252pts]: 9x Prism Rifle [180pts]

. Shadow Spectre Exarch [32pts]: Prism Rifle [20pts]

+ Flyer [10 PL, 210pts] +

Hemlock Wraithfighter [10 PL, 210pts]: 4. Protect/Jinx, Spirit Stones [10pts]

+ Dedicated Transport [9 PL, 154pts] +

Wave Serpent [9 PL, 154pts]: Spirit Stones [10pts], Twin Scatter Laser [12pts], Twin Shuriken Catapult [2pts], Vectored Engines [10pts]

++ Total: [70 PL, 1,249pts] ++

Spieler: EvilDemonChicken

Team: LyS

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Tyranids

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Tyranids

Kriegsherr: Hive Tyrant

Befehlspunkte: 8

Gesamtpunkte: 1250

Liste:

++ Battalion Detachment +5CP (Tyranids) [73 PL, 1,250pts] ++

+ No Force Org Slot +

Hive Fleet: Kraken

+ HQ +

Hive Tyrant [11 PL, 224pts]: Adrenal Glands, Chameleonic Mutation, Monstrous Scything Talons, Power: Psychic Scream, Power: The Horror, Two Devourers with Brainleech Worms, Warlord, Warlord Trait: Adaptive Biology, Wings

Old One Eye [10 PL, 200pts]

The Swarmlord [15 PL, 250pts]: Power: Catalyst, Power: Onslaught

+ Troops +

Genestealers [12 PL, 180pts]

. 15x Genestealer: 15x Rending Claws, 15x Scything Talons

Genestealers [16 PL, 240pts]

. 20x Genestealer: 20x Rending Claws, 20x Scything Talons

Ripper Swarms [2 PL, 33pts]: 3x Ripper Swarm

Ripper Swarms [2 PL, 33pts]: 3x Ripper Swarm

+ Elites +

Venomthropes [5 PL, 90pts]: 3x Venomthrope

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: FlintX

Team:

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: T'au Empire

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex T'au Empire

Kriegsherr: Commander in XV85 Enforcer Battlesuit

Befehlspunkte: 8

Gesamtpunkte: 1250

Liste:

++ Battalion Detachment +5CP (T'au Empire) [76 PL, 8CP, 1,250pts] ++

+ No Force Org Slot [8CP] +

Battle-forged CP [3CP]

Detachment CP [5CP]

T'au Empire Sept Choice: Bork'an Sept

+ HQ [11 PL, 209pts] +

Cadre Fireblade [3 PL, 62pts]: Markerlight [3pts]

. 2x MV7 Marker Drone [20pts]

Commander in XV85 Enforcer Battlesuit [8 PL, 147pts]: 2. Through Unity, Devastation, Advanced targeting system [6pts], 3x Missile pod [45pts], Warlord

. 2x MV4 Shield Drone [20pts]

. Puretide engram neurochip

+ Troops [15 PL, 195pts] +

Strike Team [5 PL, 65pts]

. Fire Warrior Shas'ui [10pts]: Markerlight [3pts], Pulse rifle

. 5x Fire Warrior w/ Pulse Rifle [35pts]

. 2x MV4 Shield Drone [20pts]

Strike Team [5 PL, 65pts]

. Fire Warrior Shas'ui [10pts]: Markerlight [3pts], Pulse rifle

. 5x Fire Warrior w/ Pulse Rifle [35pts]

. 2x MV4 Shield Drone [20pts]

Strike Team [5 PL, 65pts]

. Fire Warrior Shas'ui [10pts]: Markerlight [3pts], Pulse rifle

. 5x Fire Warrior w/ Pulse Rifle [35pts]

. 2x MV4 Shield Drone [20pts]

+ Elites [17 PL, 325pts] +

Dahyak Grekh [2 PL, 20pts]

Firesight Marksman [1 PL, 25pts]: Markerlight [3pts], Pulse pistol [1pts]

XV104 Riptide Battlesuit [14 PL, 280pts]: 2x Smart missile system [30pts], Advanced targeting system [18pts], Heavy burst cannon [35pts], Target lock [12pts]

+ Fast Attack [10 PL, 118pts] +

Pathfinder Team [6 PL, 68pts]

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

- . 2x MV4 Shield Drone [20pts]
- . 5x Pathfinder [40pts]: 5x Markerlight [15pts]
- . Pathfinder Shas'ui [8pts]: Markerlight [3pts]

Tactical Drones [4 PL, 50pts]
. 5x MV4 Shield Drone [50pts]

+ Heavy Support [23 PL, 403pts] +

XV88 Broadside Battlesuits [23 PL, 403pts]

- . Broadside Shas'ui [7 PL, 121pts]: 2x High-yield missile pod [50pts], 2x Smart missile system [30pts], Advanced targeting system [6pts]
- . Broadside Shas'ui [7 PL, 121pts]: 2x High-yield missile pod [50pts], 2x Smart missile system [30pts], Advanced targeting system [6pts]
- . Broadside Shas'vre [7 PL, 121pts]: 2x High-yield missile pod [50pts], 2x Smart missile system [30pts], Advanced targeting system [6pts]
- . 4x MV4 Shield Drone [40pts]

++ Total: [76 PL, 8CP, 1,250pts] ++

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1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Gerok

Team:

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Drukhari

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Drukhari, White Dwarf Ynnari

Kriegsherr: Archon

Befehlspunkte: 8

Gesamtpunkte: 1250

Liste:

++ Battalion Detachment +5CP (Aeldari - Drukhari) [66 PL, 8CP, 1,250pts] ++

+ No Force Org Slot +

Battle-forged CP [3CP]

Detachment Attribute

. Kabal of the Black Heart

Detachment CP [5CP]

+ HQ +

Archon [4 PL, 76pts]: Huskblade, Labyrinthine Cunning, Splinter pistol, Warlord (Archon)

. Writ of the Living Muse

Yvraine [7 PL, 132pts]: 1. Gaze of Ynnead, 3. Word of the Phoenix

+ Troops +

Kabalite Warriors [2 PL, 38pts]

. 3x Kabalite Warrior

. Kabalite Warrior with special weapon: Shredder

. Sybarite: Splinter Rifle

Kabalite Warriors [2 PL, 38pts]

. 3x Kabalite Warrior

. Kabalite Warrior with special weapon: Shredder

. Sybarite: Splinter Rifle

Kabalite Warriors [8 PL, 211pts]

. 13x Kabalite Warrior

. Kabalite Warrior with heavy weapon (up to 1 for 10 models): Splinter Cannon

. Kabalite Warrior with heavy weapon (up to 1 for 10 models): Splinter Cannon

. Kabalite Warrior with special weapon: Blaster

. Kabalite Warrior with special weapon: Blaster

. Kabalite Warrior with special weapon: Blaster

. Kabalite Warrior with special weapon: Blaster

. Sybarite: Phantasm Grenade Launcher, Splinter Rifle

+ Elites +

Lhamean [1 PL, 15pts]

Ur-Ghul [1 PL, 15pts]

+ Heavy Support +

Ravager [7 PL, 125pts]: Disintegrator cannon, Disintegrator cannon, Disintegrator cannon

Reaper [9 PL, 150pts]

+ Flyer +

Razorwing Jetfighter [8 PL, 135pts]: Twin splinter rifle

. 2 Disintegrator Cannons: 2x Disintegrator cannon

Voidraven [9 PL, 165pts]: Two void lances, Voidraven Missiles

+ Dedicated Transport +

Venom [4 PL, 75pts]: Splinter Cannon, Splinter Cannon

Venom [4 PL, 75pts]: Splinter Cannon, Splinter Cannon

++ Total: [66 PL, 8CP, 1,250pts] ++

Created with BattleScribe (<https://battlescribe.net>)

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Gerri

Team:

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Chaos Daemons

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Chaos Demons

Kriegsherr: Daemon Prince with Wings

Befehlspunkte: 7

Gesamtpunkte: 1244

Liste:

Name: Michael "Gerri" Gerhards

Detachment: Battalion - Detachment

Quellen: Codex Chaos Daemons

Kriegsherr: Daemon Prince with Wings

Kriegsherrenfähigkeit: Incorporeal Form

Detachmentkeywords: Chaos, Daemon

Anzahl der Modelle: 77

Gesamtpunkte: 1244

Powerlevel: 65

Kommandopunkte: 3+5-1=7

Relics/Stratagems: The Impossible Robe, Banner of Blood

++ Battalion Detachment +5CP (Chaos - Daemon) [65 PL, 1,244pts] ++

+ HQ [17 PL, 315pts] +

Daemon Prince of Chaos [9 PL, 180pts]:

01x Daemon Prince with Wings [8+1 PL, 170pts],

Tzeentch,

Malefic talon (two sets) [10pts],

Warlord, Incorporeal Form,

The Impossible Robe

Boon of Change, Smite

Fateskimmer [8 PL, 135pts]:

01x Fateskimmer [8 PL, 130pts],

Staff of change [5pts],

Flickering Flames, Gaze of Fate, Smite

+ Troops [27 PL, 549pts] +

Bloodletters [8 PL, 165pts]:

19x Bloodletter [8 PL, 133pts],

01x Bloodreaper [7pts],

Daemonic Icon [15pts], Banner of Blood, Instrument of Chaos [10pts]

Horrors [8 PL, 165pts]:

19x Pink Horror [8 PL, 133pts],

01x Iridescent Horror [7pts],

Daemonic Icon [15pts], Instrument of Chaos [10pts]

Horrors [8 PL, 165pts]:

19x Pink Horror [8 PL, 133pts],

01x Iridescent Horror [7pts],

Daemonic Icon [15pts], Instrument of Chaos [10pts]

Nurglings [3 PL, 54pts]:

03x Nurgling Swarm [3 PL, 54pts]

+ Elites [8 PL, 150pts] +

Flamers [8 PL, 150pts]:
05x Flamer [8 PL, 125pts],
01x Pyrocaster [25 pts]

+ Fast Attack [8 PL, 140pts] +

Screamers [8 PL, 140pts]:
05x Screamer [8 PL, 140pts]

+ Heavy Support [5 PL, 90pts] +

Skull Cannon [5 PL, 90pts]:
01x Skull Cannon [5 PL, 90pts]

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Gondram

Team: Blue Lotus

Turnier: Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Eldar

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Craftworlds

Kriegsherr: Warlock Skyrunner

Befehlspunkte: 8

Gesamtpunkte: 1248

Liste:

Battalion Detachment +5CP (Aeldari - Craftworlds) [65 PL, 1,248pts]

No Force Org Slot

Craftworld Attribute

Selections: Alaitoc: Fieldcraft

Categories: Faction: <Craftworld>, Faction: Asuryani, No Force Org Slot

HQ [14 PL, 264pts]

Farseer Skyrunner [7 PL, 132pts]

Selections: 2. Doom, 4. Executioner, Shuriken Pistol, Twin Shuriken Catapult [2pts], Witchblade

Categories: Faction: Aeldari, Character, Biker, Farseer Skyrunner, Fly, HQ, Psyker, Faction: Warhost

The Phoenix Gem

Spiritseer [3 PL, 65pts]

Selections: 4. Protect/Jinx, Shuriken Pistol

Categories: Faction: <Craftworld>, Faction: Aeldari, Faction: Asuryani, Character, HQ, Infantry, Psyker,

Faction: Spirit Host, Spiritseer

Warlock Skyrunner [4 PL, 67pts]

Selections: 4. Protect/Jinx, 6: Seer of the Shifting Vector, Craftworlds Warlord, Shuriken Pistol, Twin Shuriken

Catapult [2pts], Witchblade

Categories: Faction: <Craftworld>, Faction: Aeldari, Faction: Asuryani, Biker, Character, Fly, HQ, Psyker,

Faction: Warhost, Warlock Skyrunner

Troops [9 PL, 175pts]

Dire Avengers [3 PL, 55pts]

Categories: Faction: Aeldari, Faction: Aspect Warrior, Dire Avengers, Infantry, Troops

4x Dire Avenger [44pts]

Selections: 4x Avenger Shuriken Catapult [12pts]

Dire Avenger Exarch [11pts]

Selections: Avenger Shuriken Catapult [3pts]

Rangers [3 PL, 60pts]

Selections: 5x Ranger [60pts]

Categories: Faction: <Craftworld>, Faction: Aeldari, Faction: Asuryani, Infantry, Rangers, Troops, Faction:

Warhost

Rangers [3 PL, 60pts]

Selections: 5x Ranger [60pts]

Categories: Faction: <Craftworld>, Faction: Aeldari, Faction: Asuryani, Infantry, Rangers, Troops, Faction:

Warhost

Fast Attack [14 PL, 274pts]

Shining Spears [14 PL, 274pts]

Categories: Faction: <Craftworld>, Faction: Aeldari, Faction: Aspect Warrior, Faction: Asuryani, Biker, Fast

Attack, Fly, Shining Spears

7x Shining Spear [238pts]

Selections: 7x Laser Lance [56pts], 7x Twin Shuriken Catapult [14pts]

Shining Spear Exarch [36pts]

Selections: Star Lance [10pts], Twin Shuriken Catapult [2pts]

Flyer [19 PL, 371pts]

Crimson Hunter Exarch [9 PL, 161pts]

Selections: Two Starcannons [26pts]

Categories: Faction: Aeldari, Faction: Aspect Warrior, Crimson Hunter, Fly, Flyer, Vehicle, Aircraft

Hemlock Wraithfighter [10 PL, 210pts]

Selections: 4. Protect/Jinx, Spirit Stones [10pts]

Categories: Faction: <Craftworld>, Faction: Aeldari, Faction: Asuryani, Fly, Flyer, Hemlock Wraithfighter,

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Psyker, Faction: Spirit Host, Vehicle, Wraith Construct, Aircraft

Dedicated Transport [9 PL, 164pts]

Wave Serpent [9 PL, 164pts]

Selections: Shuriken Cannon [10pts], Spirit Stones [10pts], Twin Starcannon [24pts]

Categories: Faction: <Craftworld>, Faction: Aeldari, Faction: Asuryani, Dedicated Transport, Fly, Transport, Vehicle, Faction: Warhost, Wave Serpent

Created with BattleScribe

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Hanjo

Team: Drunken Dwarfs Duisburg

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Drukhari

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Drukhari

Kriegsherr: Archon

Befehlspunkte: 6

Gesamtpunkte: 1250

Liste:

1250 pkt drukhari

Warlord: archon

WL trait: Labyrinthine Cunning

++ Battalion Detachment +5CP (Aeldari - Drukhari) [72 PL, 1,250pts, 6CP] ++

+ No Force Org Slot +

Alliance of Agony [-1CP]

Battle-forged CP [3CP]

Detachment Attribute

. None (Mixed Detachment)

Detachment CP [5CP]

Prizes from the Dark City (1 Relic) [-1CP]

+ HQ +

Archon [4 PL, 72pts]: Labyrinthine Cunning, Splinter pistol, Venom Blade, Warlord (Archon)

. Writ of the Living Muse

Black heart

Succubus [4 PL, 55pts]: Shardnet and impaler

. The Helm of Spite

Red grief

CP WL trait: hyperschnelle reflexe

Urien Rakarth [5 PL, 90pts]

Prophets of flesh

CP WL trait: diabolischer Weissager

+ Troops +

Kabalite Warriors [2 PL, 41pts]

. 3x Kabalite Warrior

. Kabalite Warrior with special weapon: Shredder

. Sybarite: Phantasm Grenade Launcher, Splinter Rifle

Flayed skull

Kabalite Warriors [2 PL, 38pts]

. 3x Kabalite Warrior

. Kabalite Warrior with special weapon: Shredder

. Sybarite: Splinter Rifle

Flayed skull

Wyches [2 PL, 40pts]

. Hekatrix: Hekatarii blade, Splinter pistol

. 4x Wych

Red grief

+ Elites +

Mandrakes [4 PL, 80pts]

. 4x Mandrake

. Nightfiend

+ Fast Attack +

Scourges [8 PL, 128pts]

. 3x Scourge

. Scourge with Special / Heavy weapon: Haywire blaster

. Scourge with Special / Heavy weapon: Haywire blaster

. Scourge with Special / Heavy weapon: Haywire blaster

. Scourge with Special / Heavy weapon: Haywire blaster

. Solarite: Shardcarbine

+ Heavy Support +

Ravager [7 PL, 126pts]: Disintegrator cannon, Disintegrator cannon, Disintegrator cannon, Shock Prow

Black heart

Reaper [9 PL, 150pts]

Propheten des dunklen glaubens

+ Flyer +

Razorwing Jetfighter [8 PL, 135pts]: Twin splinter rifle

. 2 Disintegrator Cannons: 2x Disintegrator cannon

Black heart

Voidraven [9 PL, 165pts]: Two void lances, Voidraven Missiles

Black heart

+ Dedicated Transport +

Venom [4 PL, 65pts]: Splinter Cannon, Twin splinter rifle

Black heart

Venom [4 PL, 65pts]: Splinter Cannon, Twin splinter rifle

Black heart

++ Total: [72 PL, 1,250pts, 6CP] ++

Created with BattleScribe (<https://battlescribe.net>)

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Holli

Team: Meta Slaves

Turnier: 1. Ultimatives Bedburger Hallenkloppen - Einzel

Format: AB1250

Armee: Tyranids

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Tyranids, Imperial Armour – Index: Xenos

Kriegsherr: Malantrophe

Befehlspunkte: 8

Gesamtpunkte: 1248

Liste:

++ Battalion Detachment +5CP (Tyranids) [81 PL, 1,248pts] ++

Hivefleet Kraken

+ HQ [20 PL, 390pts] +

Malanthropes [5 PL, 140pts]: The Norn Crown, Warlord, Warlord Trait: Adaptive Biology
. Malanthrope [140pts]

The Swarmlord [15 PL, 250pts]: Power: Catalyst, Power: Onslaught

+ Troops [54 PL, 747pts] +

Genestealers [16 PL, 216pts]: 4x Acid Maw
. 18x Genestealer [216pts]: 18x Rending Claws [36pts]

Genestealers [16 PL, 216pts]: 4x Acid Maw
. 18x Genestealer [216pts]: 18x Rending Claws [36pts]

Genestealers [16 PL, 216pts]: 4x Acid Maw
. 18x Genestealer [216pts]: 18x Rending Claws [36pts]

Ripper Swarms [2 PL, 33pts]: 3x Ripper Swarm [33pts]

Ripper Swarms [2 PL, 33pts]: 3x Ripper Swarm [33pts]

Ripper Swarms [2 PL, 33pts]: 3x Ripper Swarm [33pts]

+ Elites [7 PL, 111pts] +

Tyrant Guard [7 PL, 111pts]
. Tyrant Guard [37pts]: Rending Claws [2pts], Scything Talons
. Tyrant Guard [37pts]: Rending Claws [2pts], Scything Talons
. Tyrant Guard [37pts]: Rending Claws [2pts], Scything Talons

++ Total: [81 PL, 1,248pts] ++

Created with BattleScribe (<https://battlescribe.net>)

Spieler: Imothek-Sturmherr
Team: Die mit dem roten Halsband
Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel
Format: AB1250
Armee: Necrons
Detachment 1: Battalion
Detachment 2:
Detachment 3:
Quellen: Codex Necrons
Kriegsherr: Imothek Sturmherr
Befehlspunkte: 9
Gesamtpunkte: 1250
Liste:

++ Battalion Detachment +5CP (Necrons) [76 PL, 1,250pts, 1CP] ++

+ No Force Org Slot +

Dynasty Choice
.. Dynasty: Sautekh

+ HQ +

Cryptek [5 PL, 85pts]: Artefact: The Veil of Darkness, Canoptek Cloak, Staff of Light

Imotekh the Stormlord [10 PL, 160pts, 1CP]
.. Warlord: Warlord Trait (Sautekh): Hyperlogical Strategist

+ Troops +

Immortals [8 PL, 150pts]: 10x Immortal, Tesla Carbine

Immortals [8 PL, 120pts]: 8x Immortal, Tesla Carbine

Immortals [4 PL, 75pts]: 5x Immortal, Tesla Carbine

+ Fast Attack +

Destroyers [18 PL, 300pts]
.. 6x Destroyer: 6x Gauss Cannon

+ Heavy Support +

Doomsday Ark [10 PL, 160pts]

Tesseract Ark [13 PL, 200pts]
.. Two Gauss Cannons: 2x Gauss Cannon

Created with BattleScribe (<https://battlescribe.net>)

1. Ultimates Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Jo_Jonas

Team:

Turnier: 1. Ultimates Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Adeptus Mechanicus

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Adeptus Mechanicus, White Dwarf Assassins

Kriegsherr: Tech-Priest Dominus

Befehlspunkte: 8

Gesamtpunkte: 1250

Liste:

[b]++ Battalion Detachment +5CP (Imperium - Adeptus Mechanicus) [82 PL, -2CP, 1,250pts] ++[/b]

[b]+ No Force Org Slot +[/b]

[b]Forge World Choice[/b]

. Forge World: Stygies VIII

[b]Operative Requisition Sanctioned [-2CP, 85pts][[/b]

[b]+ HQ +[/b]

[b]Daedalus [3 PL, 50pts][[/b]

[b]Tech-Priest Dominus [7 PL, 90pts]:[/b] Macrostubber, Relic: Autocaduceus of Arkhan Land, Volkite Blaster, Warlord, Warlord Trait (Codex 1): Monitor Malevolus

[b]+ Troops +[/b]

[b]Kataphron Destroyers [20 PL, 192pts][[/b]

. Kataphron Destroyer: Phosphor Blaster, Plasma Culverin

. Kataphron Destroyer: Phosphor Blaster, Plasma Culverin

. Kataphron Destroyer: Phosphor Blaster, Plasma Culverin

. Kataphron Destroyer: Phosphor Blaster, Plasma Culverin

[b]Skitarii Rangers [4 PL, 72pts]:[/b] OmnispeX

. Ranger Alpha: Galvanic Rifle

. 2x Skitarii Ranger

. 2x Skitarii Ranger (Transuranic Arquebus): 2x Transuranic Arquebus

[b]Skitarii Rangers [7 PL, 56pts][[/b]

. Ranger Alpha: Galvanic Rifle

. 7x Skitarii Ranger

[b]Skitarii Vanguard [4 PL, 40pts][[/b]

. 4x Skitarii Vanguard

. Vanguard Alpha: Radium Carbine

[b]+ Elites +[/b]

[b]Cybernetica Datasmith [3 PL, 41pts]:[/b] Gamma Pistol, Power fist

[b]Sicarian Infiltrators [6 PL, 90pts][[/b]

. [b]Infiltrator Princeps[/b]

. . Stubcarbine and Power Sword: Power Sword, Stubcarbine

. 4x Sicarian Infiltrator (Stub/Sword): 4x Power Sword, 4x Stubcarbine

[b]+ Fast Attack +[/b]

[b]Sydonian Dragoons [9 PL, 204pts][b]

- . Sydonian Dragoon: Taser Lance
- . Sydonian Dragoon: Taser Lance
- . Sydonian Dragoon: Taser Lance

[b]+ Heavy Support +[b]

[b]Kastelan Robots [12 PL, 220pts][b]

- . [b]Kastelan Robot:[b] Heavy Phosphor Blaster
- . . Two Heavy Phosphor Blasters: 2x Heavy Phosphor Blaster
- . [b]Kastelan Robot:[b] Heavy Phosphor Blaster
- . . Two Heavy Phosphor Blasters: 2x Heavy Phosphor Blaster

[b]Onager Duncrawler [7 PL, 110pts]:[b] Broad Spectrum Data-tether, Icarus Array

[b]++ Total: [82 PL, -2CP, 1,250pts] ++[b]

1. Ultimates Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Kharn86

Team:

Turnier: 1. Ultimates Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Chaos Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Chaos Space Marines, Index Chaos

Kriegsherr: Exalted Champion

Befehlspunkte: 8

Gesamtpunkte: 1250

Liste:

++ Battalion Detachment +5CP (Chaos - Chaos Space Marines) [79 PL, 8CP, 1,250pts] ++

+ No Force Org Slot [8CP] +

Battle-forged CP [3CP]

Detachment CP [5CP]

Legion: Renegade Chapters

+ HQ [16 PL, 249pts] +

Chaos Lord [5 PL, 77pts]: Chainaxe [1pts], Combi-bolter [2pts], Mark of Khorne

Exalted Champion [5 PL, 74pts]: 4. Hatred Incarnate, Bolt pistol, Mark of Khorne, Power sword [4pts], The Murder Sword, Warlord

Sorcerer [6 PL, 98pts]: Bolt pistol, Force stave [8pts], Mark of Tzeentch, Prescience, Warptime

+ Troops [24 PL, 277pts] +

Chaos Space Marines [8 PL, 89pts]: Mark of Slaanesh

. Aspiring Champion [13pts]: Boltgun, Chainsword

. 4x Marine w/ Boltgun [52pts]

. Marine w/ special weapon [24pts]: Plasma gun [11pts]

Chaos Space Marines [8 PL, 90pts]: Mark of Khorne

. Aspiring Champion [14pts]: Bolt pistol, Chainaxe [1pts]

. 3x Marine w/ Boltgun [39pts]

. Marine w/ Chainsword [13pts]

. Marine w/ special weapon [24pts]: Plasma gun [11pts]

Chaos Space Marines [8 PL, 98pts]: Mark of Khorne

. Aspiring Champion [13pts]: Boltgun, Chainsword

. 4x Marine w/ Boltgun [52pts]

. Marine w/ heavy weapon [33pts]: Reaper chaincannon [20pts]

+ Elites [19 PL, 351pts] +

Hellforged Contemptor Dreadnought [10 PL, 188pts]: 2x Hellforged deathclaw [40pts], 2x Soulburner [60pts], Tzeentch

Khorne Berzerkers [9 PL, 163pts]: Icon of Wrath [10pts]

. Berzerker Champion [17pts]: Chainaxe [1pts], Chainsword

. 8x Chainsword and Chainaxe [136pts]: 8x Chainaxe [8pts]

+ Fast Attack [9 PL, 130pts] +

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Raptors [9 PL, 130pts]: Icon of Wrath [10pts], Mark of Khorne
. 7x Raptor [105pts]
. Raptor Champion [15pts]: Bolt pistol, Chainsword

+ Heavy Support [7 PL, 171pts] +

Havocs [7 PL, 171pts]: Mark of Slaanesh
. Aspiring Champion [25pts]: Chainsword, Plasma gun [11pts]
. 2x Havoc w/ lascannon [78pts]: 2x Lascannon [50pts]
. 2x Havoc w/ missile launcher [68pts]: 2x Missile launcher [40pts]

+ Dedicated Transport [4 PL, 72pts] +

Chaos Rhino [4 PL, 72pts]: Combi-bolter [2pts], Mark of Khorne

++ Total: [79 PL, 8CP, 1,250pts] ++

1. Ultimates Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Khornegor

Team:

Turnier: 1. Ultimates Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Space Marines, Imperial Armour – Index: Forces of the Adeptus Astartes

Kriegsherr: Primaris Chaplaine

Befehlspunkte: 6

Gesamtpunkte: 1250

Liste:

++ Battalion Detachment +5CP (Imperium - Space Marines) [68 PL, 6CP, 1,247pts] ++

+ No Force Org Slot +

****Chapter Selection**:** Bolter Fusillades, Stealthy, Ultramarines Successor

Battle-forged CP [3CP]

Detachment CP [5CP]

Stratagem: Honoured Sergeant [-1CP]

+ HQ +

Primaris Chaplain [4 PL, 77pts]: 5. Recitation of Focus, Adept of the Codex, Benediction of Fury, Exemplar of the Chapter, Litany of Hate, The Imperium's Sword, Warlord

Primaris Lieutenants [4 PL, -1CP, 69pts]

. Primaris Lieutenant: Master of Strategy, Master-crafted auto bolt rifle, Stratagem: Hero of the Chapter

+ Troops +

Intercessor Squad [10 PL, 180pts]: Auto Bolt Rifle

. 9x Intercessor

. Intercessor Sergeant

Intercessor Squad [10 PL, 170pts]: Stalker Bolt Rifle

. 9x Intercessor

. Intercessor Sergeant

Intercessor Squad [10 PL, 171pts]: Auxiliary Grenade Launcher, Bolt rifle

. 9x Intercessor

. Intercessor Sergeant

+ Elites +

Aggressor Squad [10 PL, 185pts]

. 4x Aggressor

. Aggressor Sergeant: Master-Crafted Weapon (Auto Boltstorm Gauntlets {shooting})

. Auto Boltstorm Gauntlets/Fragstorm Grenade Launcher

Reiver Squad [8 PL, 180pts]: Bolt Carbine, Grapnel Launcher

. 9x Reiver

. Reiver Sergeant: Combat knife, Heavy Bolt Pistol

Relic Whirlwind Scorpius [12 PL, 215pts]: Scorpius multi-launcher

++ Total: [68 PL, 6CP, 1,247pts] ++

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1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Lilly1

Team: LyS

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Astra Militarum

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Astra Militarum, Vigilus Defiant, Imperial Armour – Index: Forces of the Astra Militarum

Kriegsherr: Lord Commissar

Befehlspunkte: 6

Gesamtpunkte: 1251

Liste:

++ Battalion Detachment +5CP (Militarum Tempestus) [66pl, 1249pts]++

+HQ+

Lord Commissar [4pl, 39pts]

- Plasmapistole

- Energieschwert

Kriegsherr: Meisterlicher befehlshaber

Tempestor Prime [3pl, 45pts]

- Plasmapistole

- Kettenschwert

KriegsherrnFähigkeit: Gravschildkommando

Relikt: Kurovs Aquila

Primaris Psyker [2pl, 46pts]

+Troops+

Militarum Tempestus Scions [5pl, 139pts]

Tempestor

- Plasmapistole

- Kettenschwert

4*Tempestus Scion

- Plasmawerfer

5*Tempestus Scion

- Hochenergie-Lasergewehr

Militarum Tempestus Scions [5pl, 139pts]

Tempestor

- Plasmapistole

- Kettenschwert

4*Tempestus Scion

- Plasmawerfer

5*Tempestus Scion

- Hochenergie-Lasergewehr

Militarum Tempestus Scions [5pl, 95pts]

Tempestor

- Plasmapistole

- Kettenschwert

9*Tempestus Scion

- Hochenergie-Lasergewehr

+Flyer+

Valkyries [8pl, 152pts]

Valkyrie

- Laserkanone

- 2*Salvenraketenwerfer

- 2*Schwerer Bolter

Vulture Gunship [11pl, 160pts]

Vulture Gunship

- Twin punisher gatling cannon
- Schwerer Bolter

+Elite+

Militarum Tempestus Command Squad [3pl, 64pts]

4* Tempestus Scions

- Hochenergie-Salvengewehr

Officer of the Fleet [2pl, 20pts]

+Dedicted Transport+

Taurox Prime [6Pl, 118pts]

- Taurox-Kampfgeschütz
- 2*Maschinenkanone

Taurox Prime [6Pl, 118pts]

- Taurox-Kampfgeschütz
- 2*Maschinenkanone

Taurox Prime [6Pl, 114pts]

- Taurox-Gatlingkanone
- 2*Hochenergie-Salvengewehr

Stratagems: Tempestus-Einsatzkommando [-1cp], Bewährter Frontoffizier [-1cp]

++Total: [66pl, 1249 pts, 6cp]

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Lowkie

Team: Ass Shaved Monkeys

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Eldar

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Craftworlds

Kriegsherr: Farseer Skyrunner

Befehlspunkte: 8

Gesamtpunkte: 1250

Liste:

++ Battalion Detachment +5CP (Aeldari - Craftworlds) [65 PL, 8CP, 1,247pts] ++

+ No Force Org Slot +

Battle-forged CP [3CP]

Craftworld Attribute: Alaitoc: Fieldcraft

Detachment CP [5CP]

+ HQ +

Farseer Skyrunner [7 PL, 137pts]: 1. Guide, 2. Doom, 6: Seer of the Shifting Vector, Craftworlds Warlord, Shuriken Pistol, Singing Spear, Twin Shuriken Catapult

Spiritseer [3 PL, 65pts]: 1. Conceal/Reveal, Shuriken Pistol
. Faolchu's Wing

+ Troops +

Guardian Defenders [9 PL, 160pts]: 20x Guardian Defender

Rangers [3 PL, 60pts]: 5x Ranger

Storm Guardians [3 PL, 48pts]
. 8x Storm Guardian - Aeldari Blade

+ Fast Attack +

Swooping Hawks [3 PL, 68pts]
. 4x Swooping Hawk: 4x Lasblaster
. Swooping Hawk Exarch: Hawk's Talon

+ Flyer +

Crimson Hunter Exarch [9 PL, 161pts]: Two Starcannons

Hemlock Wraithfighter [10 PL, 210pts]: 4. Protect/Jinx, Spirit Stones

+ Dedicated Transport +

Wave Serpent [9 PL, 169pts]: Spirit Stones, Star Engines, Twin Shuriken Cannon, Twin Shuriken Catapult, Vectored Engines

Wave Serpent [9 PL, 169pts]: Spirit Stones, Star Engines, Twin Shuriken Cannon, Twin Shuriken Catapult, Vectored Engines

++ Total: [65 PL, 8CP, 1,247pts] ++

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1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Lykes

Team:

Turnier: 1.Ultimatives Bedburger Hallenkloppen AB 1250 Einzel

Format: AB1250

Armee: Astra Militarum

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Astra Militarum

Kriegsherr: Lord Castellan Creed

Befehlspunkte: 8

Gesamtpunkte: 1250

Liste:

+++ Imperial Guard 1250 (Warhammer 40,000 8th Edition) [72 PL, 8CP, 1,250pts] +++

++ Battalion Detachment +5CP (Imperium - Astra Militarum) [72 PL, 8CP, 1,250pts] ++

+ No Force Org Slot +

Battle-forged CP [3CP]

Detachment CP [5CP]

Operative Requisition Sanctioned [-2CP, 85pts]

Regimental Doctrine: Regiment: Cadian

+ HQ +

Lord Castellan Creed [4 PL, 2CP, 55pts]: Warlord, WT (Cadia): Superior Tactical Training

Tank Commander [12 PL, 170pts]: Heavy Bolter, Relic (Cadia): Relic of Lost Cadia, Turret-mounted Punisher
Gatling Cannon

+ Troops +

Infantry Squad [3 PL, 44pts]

. 8x Guardsman

. Guardsman W/ Special Weapon: Grenade Launcher

. Sergeant: Boltgun, Chainsword

Infantry Squad [3 PL, 44pts]

. 8x Guardsman

. Guardsman W/ Special Weapon: Grenade Launcher

. Sergeant: Boltgun, Chainsword

Infantry Squad [3 PL, 44pts]

. 8x Guardsman

. Guardsman W/ Special Weapon: Grenade Launcher

. Sergeant: Boltgun, Chainsword

Militarum Tempestus Scions [5 PL, 108pts]

. 7x Scion

. Scion w/ Special Weapon: Hot-shot Volley Gun

. Scion w/ Special Weapon: Hot-shot Volley Gun

. Tempestor: Hot-shot Laspistol, Power sword

+ Elites +

Platoon Commander [2 PL, 24pts]: Laspistol, Power sword

Veterans [5 PL, 54pts]

- . Veteran Sergeant: Boltgun, Chainsword
- . 8x Veteran w/ Lasgun
- . Veteran w/ Special Weapon: Grenade Launcher

+ Fast Attack +

Hellhounds [6 PL, 109pts]

- . Hellhound: Heavy Flamer, Heavy Stubber, Turret-mounted Inferno Cannon

+ Heavy Support +

Heavy Weapons Squad [3 PL, 63pts]

- . Heavy Weapon Team: Missile launcher
- . Heavy Weapon Team: Missile launcher
- . Heavy Weapon Team: Missile launcher

Leman Russ Battle Tanks [10 PL, 180pts]

- . Leman Russ Battle Tank: Battle Cannon, Heavy Bolters, Lascannon

Manticore [8 PL, 133pts]: Heavy Bolter

+ Flyer +

Valkyries [8 PL, 137pts]

- . Valkyrie: 2x Multiple Rocket Pods, Multi-laser
- . . 2x Heavy Bolters: 2x Heavy bolter

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Mad-Monkey

Team: Sauerländer Würfelsturm e.V.

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Chaos Daemons

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Chaos Demons

Kriegsherr: Fluxmaster

Befehlspunkte: 8

Gesamtpunkte: 1249

Liste:

++ Battalion Detachment +5CP (Chaos - Daemons) [80 PL, 8CP, 1,249pts] ++

+ No Force Org Slot +

Battle-forged CP [3CP]

Chaos Allegiance: Tzeentch

Detachment CP [5CP]

+ HQ +

Fluxmaster [5 PL, 90pts]: Daemonspark, Flickering Flames, Gaze of Fate, Staff of Change, Warlord

Kairos Fateweaver [19 PL, 285pts]

Lord of Change [17 PL, 280pts]: Flickering Flames, Gaze of Fate, Infernal Gateway, Rod of Sorcery, The Impossible Robe

+ Troops +

Horrors [12 PL, 235pts]: Daemonic Icon, Instrument of Chaos
.. 30x Pink Horror

Horrors [4 PL, 32pts]: Blue Horror, 9x Pair of Brimstone Horrors

Horrors [8 PL, 62pts]: Blue Horror, 19x Pair of Brimstone Horrors

+ Elites +

Flamers [12 PL, 225pts]: 8x Flamer, Pyrocaster

+ Fast Attack +

Furies [3 PL, 40pts]: 5x Fury, Mark of Tzeentch

Spieler: Majornaise
Team: Beerhammer
Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel
Format: AB1250

Armee: Orks
Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Orks

Kriegsherr: Big Mek with Shokk Attack Gun

Befehlspunkte: 6

Gesamtpunkte: 1249

Liste:

Gesamtpunkte der Armee : 1249

Powerlevel der Armee : 67

Relikte 0 CP-Abzug: 0

Kommandopunkte der Armee : 6

Battalion Detachment:

Deathskulls:

Dread Waaagh - 1249 Punkte (PL 67)

***** 3 HQ *****

Weirdboy - 1 cp Warkopp

+ Psychic Powers, Smite, Warpath, Da Jump -> 0 Pkt. - - - > 62 Punkte (PL 3)

Big Mek with Shokk Attack Gun, Grot oiler

+ Da Souped-Up Shokka -> 25 Pkt. - - - > 84 Punkte (PL 4)

warlord traid big killa boss

Warboss

+ Kustom shoota, Power klaw -> 15 Pkt. - - - > 80 Punkte (PL 4)

***** 3 Standard *****

20 Boyz, 19 x Choppa & Slugga

+ Boss Nob, 1 x Choppa, 1 x Power klaw -> 13 Pkt. - - - > 153 Punkte (PL 7)

21 Boyz, 20 x Choppa & Slugga

+ Boss Nob, 1 x Choppa, 1 x Power klaw -> 13 Pkt. - - - > 160 Punkte (PL 11)

10 Gretchin - - - > 30 Punkte (PL 1)

***** 1 Sturm *****

1 Shokkjump Dragsta - - - > 120 Punkte (PL 6)

***** 3 Unterstützung *****

Bonebreaka, Deff rolla, 'Ard Case, Grot rigger - - - > 164 Punkte (PL 9)

Battlewagon, Deff rolla, 'Ard Case, Grot rigger - - - > 144 Punkte (PL 8)

3 Mek Gunz, 3 x Smasha gun - - - > 93 Punkte (PL 6)

***** 1 Flieger *****

Wazbom Blastajet, 2 Wazbom mega-kannons, Kustom force field - - - > 159 Punkte (PL 8)

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: mantis

Team:

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Astra Militarum

Detachment 1: Spearhead

Detachment 2:

Detachment 3:

Quellen: Vigilus Defiant

Kriegsherr: Master of Ordnance

Befehlspunkte: 2

Gesamtpunkte: 1250

Liste:

+++ New Roster (Warhammer 40,000 8th Edition) [77 PL, -2CP, 1,250pts] +++

++ Spearhead Detachment +1CP (Imperium - Astra Militarum) [77 PL, -2CP, 1,250pts] ++

Rules: Defenders of Humanity

+ No Force Org Slot [-2CP] +

Gametype: Matched

. Categories: No Force Org Slot

Imperial Commander's Armoury [-1CP]: 1 additional Heirloom of Conquest [-1CP]

. Categories: No Force Org Slot

Regimental Doctrine: Regiment: Cadian

. Categories: No Force Org Slot

Use Beta Rules

. Categories: No Force Org Slot

. Rules: Beta Rules

Vigilus Defiant [-1CP]: Emperor's Fist Tank Company [-1CP]

. Categories: No Force Org Slot

+ HQ [25 PL, 437pts] +

Knight Commander Pask [13 PL, 237pts]: Battle Cannon [22pts], Emperor's Fist, Heavy Bolters [16pts], Lascannon [20pts], Storm Bolter [2pts]

. Categories: Cadian, Faction: Astra Militarum, Character, HQ, Faction: Imperium, Knight Commander Pask, Leman Russ, Tank Commander, Vehicle, Officer, Emperor's Fist

Tank Commander [12 PL, 200pts]: Battle Cannon [22pts], Emperor's Fist, Heavy Bolters [16pts], Lascannon [20pts], Relic (Emperor's Fist): Hammer of Sunderance

. Categories: Faction: <REGIMENT>, Faction: Astra Militarum, Character, HQ, Faction: Imperium, Leman Russ, Tank Commander, Vehicle, Officer, Emperor's Fist

+ Elites [3 PL, 62pts] +

Astropath [1 PL, 32pts]: Nightshroud, Telepathica Stave [6pts]

. Categories: Faction: Astra Militarum, Faction: Astra Telepathica, Astropath, Character, Elites, Faction: Imperium, Infantry, Psyker, Faction: Scholastica Psykana

Master of Ordnance [2 PL, 30pts]: Old Grudges, Relic (Cadia): Relic of Lost Cadia, Warlord

. Categories: Faction: <REGIMENT>, Faction: Astra Militarum, Character, Elites, Infantry, Faction: Imperium, Master of Ordnance, Officer, Warlord

+ Fast Attack [3 PL, 45pts] +

Scout Sentinels [3 PL, 45pts]

. Categories: Faction: <REGIMENT>, Faction: Astra Militarum, Fast Attack, Faction: Imperium, Scout

Sentinels, Vehicle

. Scout Sentinel [45pts]: Missile Launcher [15pts]

+ Heavy Support [46 PL, 706pts] +

Basilisks [7 PL, 108pts]

. Categories: Faction: <REGIMENT>, Faction: Astra Militarum, Basilisk, Heavy Support, Faction: Imperium, Vehicle

. Basilisk [6 PL, 108pts]: Heavy Bolter [8pts]

Heavy Weapons Squad [3 PL, 33pts]

. Categories: Faction: <REGIMENT>, Faction: Astra Militarum, Faction: Imperium, Infantry, Heavy Support, Heavy Weapons Squad

. Heavy Weapon Team [11pts]: Mortar [5pts]

. Heavy Weapon Team [11pts]: Mortar [5pts]

. Heavy Weapon Team [11pts]: Mortar [5pts]

Hydras [7 PL, 93pts]

. Categories: Faction: <REGIMENT>, Faction: Astra Militarum, Heavy Support, Hydra, Faction: Imperium, Vehicle

. Hydra [6 PL, 93pts]: Heavy Bolter [8pts]

Leman Russ Battle Tanks [10 PL, 168pts]: Emperor's Fist

. Categories: Faction: <REGIMENT>, Faction: Astra Militarum, Heavy Support, Faction: Imperium, Leman Russ, Leman Russ Battle Tank, Vehicle, Emperor's Fist

. Leman Russ Battle Tank [10 PL, 168pts]: Battle Cannon [22pts], Heavy Bolter [8pts], Heavy Bolters [16pts]

Leman Russ Conquerors [11 PL, 171pts]: Emperor's Fist

. Categories: Faction: <REGIMENT>, Faction: Astra Militarum, Heavy Support, Faction: Imperium, Leman Russ, Leman Russ Conqueror, Vehicle, Emperor's Fist

. Leman Russ Conqueror [11 PL, 171pts]: Heavy Bolter [8pts], Heavy Bolters [16pts], Turret-mounted Conqueror Battle Cannon [25pts]

Manticore [8 PL, 133pts]: Heavy Bolter [8pts]

. Categories: Faction: <REGIMENT>, Faction: Astra Militarum, Heavy Support, Faction: Imperium, Manticore, Vehicle

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: McCraill

Team: 1er Kniffel

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Necrons

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Necrons

Kriegsherr: Cryptek

Befehlspunkte: 7

Gesamtpunkte: 1247

Liste:

++ Battalion Detachment +5CP (Necrons) [74 PL, 7CP, 1,247pts] ++

+ No Force Org Slot [7CP] +

Battle-forged CP [3CP]

Detachment CP [5CP]

Dynastic Heirlooms [-1CP]: Dynastic Heirlooms: 1 Extra Artefact [-1CP]

Dynasty Choice

. Dynasty: Nihilakh

+ HQ [11 PL, 182pts] +

Cryptek [5 PL, 95pts]: Artefact: The Veil of Darkness, Chronometron [15pts], Staff of Light [10pts]

. Warlord: Warlord Trait (Codex 3): Immortal Pride

Overlord [6 PL, 87pts]: Artefact: Sempiternal Weave, Hyperphase Sword [3pts]

+ Troops [12 PL, 225pts] +

Immortals [4 PL, 75pts]: 5x Immortal [40pts], Tesla Carbine [35pts]

Immortals [4 PL, 75pts]: 5x Immortal [40pts], Tesla Carbine [35pts]

Immortals [4 PL, 75pts]: 5x Immortal [40pts], Tesla Carbine [35pts]

+ Fast Attack [28 PL, 480pts] +

Destroyers [18 PL, 300pts]

. 6x Destroyer [18 PL, 300pts]: 6x Gauss Cannon [120pts]

Tomb Blades [10 PL, 180pts]

. Tomb Blade [36pts]: Shadowloom [5pts], Shieldvanes [3pts]

. . Two Tesla Carbines [14pts]: 2x Tesla Carbine [14pts]

. Tomb Blade [36pts]: Shadowloom [5pts], Shieldvanes [3pts]

. . Two Tesla Carbines [14pts]: 2x Tesla Carbine [14pts]

. Tomb Blade [36pts]: Shadowloom [5pts], Shieldvanes [3pts]

. . Two Tesla Carbines [14pts]: 2x Tesla Carbine [14pts]

. Tomb Blade [36pts]: Shadowloom [5pts], Shieldvanes [3pts]

. . Two Tesla Carbines [14pts]: 2x Tesla Carbine [14pts]

. Tomb Blade [36pts]: Shadowloom [5pts], Shieldvanes [3pts]

. . Two Tesla Carbines [14pts]: 2x Tesla Carbine [14pts]

+ Heavy Support [23 PL, 360pts] +

Doomsday Ark [10 PL, 160pts]

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Tesseract Ark [13 PL, 200pts]

. Two Gauss Cannons [40pts]: 2x Gauss Cannon [40pts]

++ Total: [74 PL, 7CP, 1,247pts] ++

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Micha13

Team: Pathfinders Dortmund

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Drukhari

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Drukhari, White Dwarf Ynnari, Index Xenos 1, Imperial Armour – Index: Xenos, Chapter Approved 2018, Chapter Approved 2019

Kriegsherr: Archon

Befehlspunkte: 1

Gesamtpunkte: 1250

Liste:

++ Battalion Detachment +5CP (Aeldari - Drukhari) [70 PL, 8CP, 1,250pts] ++

+ No Force Org Slot [8CP] +

Battle-forged CP [3CP]

Detachment Attribute

. Kabal of the Black Heart

Detachment CP [5CP]

+ HQ [11 PL, 204pts] +

Archon [4 PL, 72pts]: Labyrinthine Cunning, Splinter pistol, Venom Blade [2pts], Warlord (Archon)

. Writ of the Living Muse

Yvraine [7 PL, 132pts]: 1. Gaze of Ynnead, 3. Word of the Phoenix

+ Troops [6 PL, 96pts] +

Kabalite Warriors [2 PL, 33pts]

. 4x Kabalite Warrior [24pts]

. Sybarite [9pts]: Phantasm Grenade Launcher [3pts], Splinter Rifle

Kabalite Warriors [2 PL, 33pts]

. 4x Kabalite Warrior [24pts]

. Sybarite [9pts]: Phantasm Grenade Launcher [3pts], Splinter Rifle

Kabalite Warriors [2 PL, 30pts]

. 4x Kabalite Warrior [24pts]

. Sybarite [6pts]: Splinter Rifle

+ Elites [6 PL, 138pts] +

Kabalite Trueborn (Index) [5 PL, 123pts]

. Dracon [11pts]: Splinter Rifle

. Kabalite Trueborn with Special Weapon [28pts]: Blaster [17pts]

. Kabalite Trueborn with Special Weapon [28pts]: Blaster [17pts]

. Kabalite Trueborn with Special Weapon [28pts]: Blaster [17pts]

. Kabalite Trueborn with Special Weapon [28pts]: Blaster [17pts]

Lhamean [1 PL, 15pts]

+ Fast Attack [5 PL, 92pts] +

Scourges [5 PL, 92pts]

. Scourge with Special / Heavy weapon [20pts]: Haywire blaster [8pts]

. Scourge with Special / Heavy weapon [20pts]: Haywire blaster [8pts]

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

. Scourge with Special / Heavy weapon [20pts]: Haywire blaster [8pts]
. Scourge with Special / Heavy weapon [20pts]: Haywire blaster [8pts]
. Solarite [12pts]: Shardcarbine

+ Heavy Support [16 PL, 275pts] +

Ravager [7 PL, 125pts]: Disintegrator cannon [15pts], Disintegrator cannon [15pts], Disintegrator cannon [15pts]

Reaper [9 PL, 150pts]

+ Flyer [17 PL, 300pts] +

Razorwing Jetfighter [8 PL, 135pts]: Twin splinter rifle
. 2 Disintegrator Cannons [30pts]: 2x Disintegrator cannon [30pts]

Voidraven [9 PL, 165pts]: Two void lances, Voidraven Missiles [10pts]

+ Dedicated Transport [9 PL, 145pts] +

Raider [5 PL, 80pts]: Disintegrator cannon [15pts]

Venom [4 PL, 65pts]: Splinter Cannon [10pts], Twin splinter rifle

++ Total: [70 PL, 8CP, 1,250pts] ++

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Moertel

Team: Iron Gate Gamers

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Necrons

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Necrons

Kriegsherr: Imothek the Stormlord

Befehlspunkte: 9

Gesamtpunkte: 1250

Liste:

+++ AB 1250 Necrons (Warhammer 40,000 8th Edition) [76 PL, 1,250pts, 1CP] +++

++ Battalion Detachment +5CP (Necrons) [76 PL, 1,250pts, 1CP] ++

+ No Force Org Slot +

Dynasty Choice

. Dynasty: Sautekh

+ HQ +

Cryptek [5 PL, 85pts]: Artefact: The Veil of Darkness, Canoptek Cloak, Staff of Light

Imothek the Stormlord [10 PL, 160pts, 1CP]

. Warlord: Warlord Trait (Sautekh): Hyperlogical Strategist

+ Troops +

Immortals [8 PL, 150pts]: 10x Immortal, Tesla Carbine

Immortals [8 PL, 120pts]: 8x Immortal, Tesla Carbine

Immortals [4 PL, 75pts]: 5x Immortal, Tesla Carbine

+ Fast Attack +

Destroyers [18 PL, 300pts]

. 6x Destroyer: 6x Gauss Cannon

+ Heavy Support +

Doomsday Ark [10 PL, 160pts]

Tesseract Ark [13 PL, 200pts]

. Two Gauss Cannons: 2x Gauss Cannon

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Mr_T

Team: Waffenbrüder

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Space Marines, Imperial Armour – Index: Forces of the Adeptus Astartes

Kriegsherr: Primaris Captain (Chapter Master)

Befehlspunkte: 6

Gesamtpunkte: 1250

Liste:

++ Battalion Detachment +5CP (Imperium - Space Marines) [64 PL, 6CP, 1,250pts] ++

Chapter Selection**:** Iron Hands

+ No Force Org Slot [8CP] +

Battle-forged CP [3CP]

Detachment CP [5CP]

+ HQ [10 PL, -2CP, 174pts]

Librarian [5 PL, 88pts]: 2) Might of Heroes, 3) Null Zone, Bolt pistol, Force stave [8pts]

Primaris Chapter Master [5 PL, -2CP, 86pts]: Master-crafted auto bolt rifle [4pts], Power sword [4pts],

Stratagem: Chapter Master [-2CP], The Imperium's Sword, The Vox Espiritum, Warlord

+ Troops [14 PL, 237pts] +

Intercessor Squad [5 PL, 86pts]: Auxiliary Grenade Launcher [1pts], Bolt rifle

. 4x Intercessor [68pts]

. Intercessor Sergeant [17pts]

Intercessor Squad [5 PL, 86pts]: Auxiliary Grenade Launcher [1pts], Bolt rifle

. 4x Intercessor [68pts]

. Intercessor Sergeant [17pts]

Scout Squad [4 PL, 65pts]

. Scout Sergeant [11pts]: Bolt pistol, Boltgun

. 3x Scout w/Boltgun [33pts]

. Scout w/Heavy Weapon [21pts]: Heavy bolter [10pts]

+ Heavy Support [40 PL, 839pts] +

Contemptor Mortis Dreadnought [9 PL, 206pts]: Cyclone missile launcher [38pts]

. Two twin lascannons [80pts]: 2x Twin lascannon [80pts]

Relic Leviathan Dreadnought [16 PL, 303pts]: 2x Heavy flamer [28pts], Storm cannon array [50pts], Storm

cannon array [50pts]

Repulsor Executioner [15 PL, 330pts]: 2x Fragstorm Grenade Launcher [8pts], Heavy Laser Destroyer [40pts],

Heavy Onslaught Gatling Cannon [30pts], Icarus Rocket Pod [6pts], 2x Storm bolter [4pts], Twin Heavy Bolter

[17pts], Twin Icarus Ironhail Heavy Stubber [10pts]

++ Total: [64 PL, 6CP, 1,250pts] ++

Spieler: Northan

Team: LyS

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Orks

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Orks

Kriegsherr: Deffkilla Wartrike

Befehlspunkte: 6

Gesamtpunkte: 1250

Liste:

++ Battalion Detachment +5CP (Orks) [72 PL, -2CP, 1,250pts] ++

+ No Force Org Slot +

Clan Kultur: Blood Axes

Extra Gubbins (1/3 CP) [-1CP]: 1 Extra Shiny Gubbins

+ HQ +

Deffkilla Wartrike [6 PL, 120pts]: Brutal but Kunnin, Super Cybork Body, Warlord

Warboss [4 PL, 80pts]: Attack Squig, Da Killa Klaw, Kustom Shoota, Power Klaw

Weirdboy [3 PL, -1CP, 62pts]: 2. Warpath, 4. Fists of Gork, Warphead

+ Troops +

Boyz [7 PL, 133pts]: Tankbusta Bombs

. Boss Nob: Choppa, Choppa

. 18x Ork Boy W/ Slugga & Choppa

Boyz [4 PL, 70pts]: Tankbusta Bombs

. Boss Nob: Choppa, Choppa

. 9x Ork Boy W/ Slugga & Choppa

Boyz [4 PL, 70pts]: Tankbusta Bombs

. Boss Nob: Choppa, Choppa

. 9x Ork Boy W/ Slugga & Choppa

Gretchin [1 PL, 30pts]

. 10x Gretchin

+ Elites +

Nobz [14 PL, 185pts]: Ammo Runt

. Boss Nob: Choppa, Killsaw

. Nob: Choppa, Choppa

. Nob: Choppa, Choppa

. Nob: Big Choppa, Choppa

. Nob: Big Choppa, Choppa

. Nob: Big Choppa, Choppa

. Nob: Big Choppa, Choppa

. Nob: Big Choppa, Choppa

. Nob: Choppa, Killsaw

+ Heavy Support +

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Battlewagon [8 PL, 120pts]: 'ard Case

Bonebreaka [9 PL, 159pts]: Deff Rolla

Mek Gunz [6 PL, 93pts]

. Gun: Smasha Gun

. Gun: Smasha Gun

. Gun: Smasha Gun

+ Dedicated Transport +

Trukk [3 PL, 64pts]: Big Shoota

Trukk [3 PL, 64pts]: Big Shoota

++ Total: [72 PL, -2CP, 1,250pts] ++

Spieler: Nukleon

Team:

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Astra Militarum

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Astra Militarum

Kriegsherr: Platoon Commander

Befehlspunkte: 6

Gesamtpunkte: 1248

Liste:

++ Battalion Detachment +5CP (Imperium - Astra Militarum) [77 PL, 6CP, 1248pts] ++

+ No Force Org Slot +

Battle-forged CP [3CP]

Detachment CP [5CP]

Field Commander [-1CP]

Regimental Doctrine: Regiment: Catachan

Vigilus Defiant [-1CP]: Emperor's Wrath Artillery Company

+ HQ +

Company Commander [2 PL, 30pts]: Chainsword, Emperor's Wrath, Laspistol, Relic (Emperor's Wrath):
Agripinaa-Class Orbital Tracker, WT (Emperor's Wrath): Lord of Ordnance

Primaris Psyker [2 PL, 46pts]: Force Stave, Nightshroud, Psychic Maelstrom

+ Troops +

Infantry Squad [3 PL, 40pts]: 9x Guardsman
Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 40pts]: 9x Guardsman
Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 40pts]: 9x Guardsman
Sergeant: Chainsword, Laspistol

+ Elites +

Astropath [1 PL, 26pts]: Laspistol, Psychic Barrier

Bullgryns [19 PL, 378pts]

Bullgryn: Brute Shield, Bullgryn Maul

Bullgryn: Brute Shield, Bullgryn Maul

Bullgryn: Brute Shield, Bullgryn Maul

Bullgryn: Bullgryn Maul, Slabshield

Bullgryn: Bullgryn Maul, Slabshield

Bullgryn: Bullgryn Maul, Slabshield

Bullgryn: Bullgryn Maul, Slabshield

Bullgryn: Bullgryn Maul, Slabshield

Bullgryn Bone 'ead: Brute Shield, Bullgryn Maul

Ministorum Priest [2 PL, 35pts]: Chainsword, Laspistol

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Platoon Commander [2 PL, 20pts]: Chainsword, Implacable Determination, Laspistol, Warlord

Sergeant Harker [3 PL, 50pts]

+ Fast Attack +

Armoured Sentinels [3 PL, 40pts]
Armoured Sentinel: Plasma Cannon

Hellhounds [6 PL, 101pts]
Hellhound: Heavy Bolter, Turret-mounted Inferno Cannon

+ Heavy Support +

Basilisks [7 PL, 108pts]: Emperor's Wrath
Basilisk: Heavy Bolter

Heavy Weapons Squad [3 PL, 33pts]
Heavy Weapon Team: Mortar
Heavy Weapon Team: Mortar
Heavy Weapon Team: Mortar

Wyverns [6 PL, 103pts]: Emperor's Wrath
Wyvern: Heavy Bolter

+ Dedicated Transport +

Chimera [6 PL, 79pts]: Heavy Flamer, Multi-laser

Chimera [6 PL, 79pts]: Heavy Flamer, Multi-laser

Created with BattleScribe (<https://battlescribe.net>)

Spieler: nwausob

Team: Iron Gate Gamers

Turnier: 1. ultimatives Bedburger Hallenkloppen Einzel AB 1250

Format: AB1250

Armee: Chaos Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Chaos Space Marines, Vigilus Ablaze, Imperial Armour – Index: Forces of Chaos

Kriegsherr: Sorcerer with Jump Pack

Befehlspunkte: 7

Gesamtpunkte: 1248

Liste:

++ Battalion Detachment +5CP (Chaos - Chaos Space Marines) [71 PL, 7CP, 1,248pts] ++

+ No Force Org Slot +

Battle-forged CP [3CP]

Dark Disciples [1 PL, 10pts]: 2x Dark Disciple

Detachment CP [5CP]

Legion: Alpha Legion

Specialist Detachment [-1CP]: Devastation Battery

+ HQ +

Chaos Lord with Jump Pack [6 PL, 95pts]: Blade of the Hydra, Chainsword, Combi-bolter, Mark of Khorne

Dark Apostle [5 PL, 100pts]: Benediction of Darkness, Blissful Devotion, Mark of Slaanesh

Sorcerer with Jump Pack [7 PL, 120pts]: Bolt pistol, Force sword, Mark of Nurgle, Miasma of Pestilence, Prescience, Reader of Fate, Warlord

+ Troops +

Chaos Cultists [6 PL, 70pts]: No Chaos Mark

. 13x Chaos Cultist w/ Autogun

. Cultist Champion: Autogun

Chaos Space Marines [4 PL, 65pts]: Mark of Nurgle

. Aspiring Champion: Bolt pistol, Boltgun

. 4x Marine w/ Boltgun

Chaos Space Marines [4 PL, 65pts]: Mark of Nurgle

. Aspiring Champion: Bolt pistol, Boltgun

. 4x Marine w/ Boltgun

+ Fast Attack +

Bikers [4 PL, 89pts]: Mark of Slaanesh

. Biker: Chainsword, Combi-bolter, Flamer

. Biker: Chainsword, Combi-bolter, Flamer

. Biker Champion: Combi-bolter, Combi-flamer

+ Heavy Support +

Hellforged Leviathan Dreadnought [16 PL, 289pts]: 2x Butcher cannon array, 2x Hellflamer, Nurgle

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Obliterators [18 PL, 345pts]: Mark of Slaanesh, 3x Obliterator

++ Total: [71 PL, 7CP, 1,248pts] ++

Created with BattleScribe (<https://battlescribe.net>)

Spieler: Oggy87

Team: Pathfinders

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Space Marines

Kriegsherr: Marneus Galgar

Befehlspunkte: 10

Gesamtpunkte: 1250

Liste:

++ Battalion Detachment +5CP (Imperium - Space Marines) [72 PL, 10CP, 1,249pts] ++

+ No Force Org Slot +

Chapter Selection: Ultramarines

Battle-forged CP [3CP]

Detachment CP [5CP]

+ HQ +

Chief Librarian Tigurius [7 PL, 130pts]: 1) Veil of Time, 2) Might of Heroes, 3) Null Zone

Marneus Calgar [11 PL, 2CP, 200pts]: Warlord

Primaris Lieutenants [4 PL, 70pts]

. Primaris Lieutenant: Master-crafted stalker bolt rifle, Seal of Oath

+ Troops +

Intercessor Squad [5 PL, 86pts]: Auxiliary Grenade Launcher, Bolt rifle

. 4x Intercessor

. Intercessor Sergeant: Chainsword

Scout Squad [4 PL, 80pts]: 5x Camo cloak

. Scout Sergeant: Bolt pistol, Sniper rifle

. 4x Scout w/Sniper Rifle: 4x Sniper rifle

Scout Squad [4 PL, 55pts]

. Scout Sergeant: Bolt pistol, Boltgun

. 4x Scout w/Boltgun

+ Elites +

Chapter Champion [3 PL, 55pts]: Champion's blade, Master-crafted power sword

Relic Sicaran Battle Tank [14 PL, 185pts]: Heavy bolter

. Two heavy bolters: 2x Heavy bolter

+ Heavy Support +

Relic Leviathan Dreadnought [16 PL, 303pts]: 2x Heavy flamer, Storm cannon array, Storm cannon array

Whirlwind [4 PL, 85pts]: Whirlwind vengeance launcher

++ Total: [72 PL, 10CP, 1,249pts] ++

Created with BattleScribe (<https://battlescribe.net>)

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Paintboy

Team: LyS

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Genestealer Cults

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Genestealer Cults

Kriegsherr: Patriarch

Befehlspunkte: 6

Gesamtpunkte: 1250

Liste:

++ Battalion Detachment +5CP (Tyranids - Genestealer Cults) [75 PL, 6CP, 1,250pts] ++

+ No Force Org Slot +

Battle-forged CP [3CP]

Cult Creed: The Bladed Cog

Detachment CP [5CP]

Stratagem: Broodcoven [-1CP]

Stratagem: Grandsire's Gifts [-1CP]: 1 Extra Sacred Relic

+ HQ +

Jackal Alphus [4 PL, 70pts]

Patriarch [8 PL, 137pts]: Familiar, Power: Mass Hypnosis, Power: Mental Onslaught, Power: Might From Beyond, The Crouchling, Warlord, Warlord Trait: Biomorph Adaptation

Primus [4 PL, 75pts]: Bonesword, Broodcoven Primus, Warlord Trait: Single-minded Obsession

+ Troops +

Acolyte Hybrids [9 PL, 97pts]

- . 8x Acolyte Hybrid (Hand Flamer): 8x Hand Flamer
- . Acolyte Hybrid (Heavy Weapon): Demolition Charge, Hand Flamer
- . Acolyte Hybrid (Heavy Weapon): Demolition Charge, Hand Flamer
- . Acolyte Leader: Autopistol, Cultist Knife

Neophyte Hybrids [4 PL, 76pts]

- . 5x Neophyte Hybrid
- . 2x Neophyte Hybrid (Mining): 2x Mining Laser
- . 2x Neophyte Hybrid (Webber): 2x Webber
- . Neophyte Leader: Autogun, Autopistol

Neophyte Hybrids [4 PL, 76pts]

- . 5x Neophyte Hybrid
- . 2x Neophyte Hybrid (Mining): 2x Mining Laser
- . 2x Neophyte Hybrid (Webber): 2x Webber
- . Neophyte Leader: Autogun, Autopistol

Neophyte Hybrids [4 PL, 76pts]

- . 5x Neophyte Hybrid
- . 2x Neophyte Hybrid (Mining): 2x Mining Laser
- . 2x Neophyte Hybrid (Webber): 2x Webber
- . Neophyte Leader: Autogun, Autopistol

+ Elites +

Aberrants [14 PL, 252pts]

. 8x Aberrant (Pick): 8x Power Pick

. 2x Aberrant Hypermorph (Improvised): 2x Heavy Improvised Weapon

Clamavus [3 PL, 55pts]

Kelermorph [3 PL, 60pts]: Oppressor's Bane

Nexos [3 PL, 50pts]

+ Fast Attack +

Atalan Jackals [15 PL, 226pts]

. Atalan Jackal: Cultist Knife, Shotgun

. Atalan Jackal: Cultist Knife, Shotgun

. Atalan Jackal: Cultist Knife, Shotgun

. Atalan Jackal: Cultist Knife, Shotgun

. Atalan Jackal: Cultist Knife, Shotgun

. Atalan Jackal: Cultist Knife, Shotgun

. Atalan Jackal: Demolition Charge, Shotgun

. Atalan Jackal: Demolition Charge, Shotgun

. Atalan Jackal: Demolition Charge, Shotgun

. Atalan Jackal: Demolition Charge, Shotgun

. Atalan Jackal: Demolition Charge, Shotgun

. Atalan Leader: Autogun, Shotgun

. Atalan Wolfquad: Mining Laser, Shotgun

. Atalan Wolfquad: Mining Laser, Shotgun

. Atalan Wolfquad: Mining Laser, Shotgun

++ Total: [75 PL, 6CP, 1,250pts] ++

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Pee-Nut

Team:

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Eldar

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Craftworlds

Kriegsherr: Farseer Skyrunner

Befehlspunkte: 8

Gesamtpunkte: 1246

Liste:

++ Battalion Detachment +5CP (Aeldari - Craftworlds) [64 PL, 1,246pts] ++

+ No Force Org Slot +

Craftworld Attribute: Alaitoc: Fieldcraft

+ HQ +

Farseer Skyrunner [7 PL, 132pts]: 1. Guide, 2. Doom, 4: Fate's Messenger, Craftworlds Warlord, Shuriken Pistol, Twin Shuriken Catapult, Witchblade
Blazing Star of Vault

Warlock [2 PL, 55pts]: 4. Protect/Jinx, Shuriken Pistol, Witchblade

+ Troops +

Guardian Defenders [5 PL, 80pts]: 10x Guardian Defender

Rangers [3 PL, 60pts]: 5x Ranger

Rangers [3 PL, 60pts]: 5x Ranger

+ Heavy Support +

Dark Reapers [7 PL, 170pts]

5x Dark Reaper: 5x Reaper Launcher

+ Flyer +

Crimson Hunter Exarch [9 PL, 161pts]: Two Starcannons

Hemlock Wraithfighter [10 PL, 210pts]: 4. Protect/Jinx, Spirit Stones

+ Dedicated Transport +

Wave Serpent [9 PL, 159pts]: Spirit Stones, Twin Shuriken Cannon, Twin Shuriken Catapult, Vectored Engines

Wave Serpent [9 PL, 159pts]: Spirit Stones, Twin Shuriken Cannon, Twin Shuriken Catapult, Vectored Engines

Created with BattleScribe (<https://battlescribe.net>)

Spieler: Pittsburgh

Team:

Turnier: 1. Ultimates Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Space Marines

Kriegsherr: Chapter Master

Befehlspunkte: 6

Gesamtpunkte: 1248

Liste:

++ Battalion Detachment +5CP (Imperium - Space Marines) [63 PL, 1,248pts, 6CP] ++

+ No Force Org Slot +

Chapter Selection: Ultramarines

Battle-forged CP [3CP]

Detachment CP [5CP]

+ HQ +

Chapter Master [6 PL, 143pts, -2CP]: Jump Pack, Master-Crafted Weapon, Storm shield, Stratagem: Chapter Master, The Imperium's Sword, Thunder hammer, Warlord

Chief Librarian Tigurius [7 PL, 130pts]: 2) Scryer's Gaze, 3) Telepathic Assault, 5) Psychic Shackles

+ Troops +

Infiltrator Squad [5 PL, 120pts]: 3x Infiltrator, Infiltrator Helix Adept, Infiltrator Sergeant

Intercessor Squad [5 PL, 89pts]: Bolt rifle

. 4x Intercessor

. Intercessor Sergeant: Power sword

Scout Squad [4 PL, 55pts]

. Scout Sergeant: Bolt pistol, Boltgun

. 4x Scout w/Boltgun

+ Elites +

Aggressor Squad [10 PL, 185pts]: 4x Aggressor, Aggressor Sergeant

. Auto Boltstorm Gauntlets/Fragstorm Grenade Launcher

Invictor Tactical Warsuit [6 PL, 131pts]: Fragstorm Grenade Launcher, Heavy bolter, Incendium cannon, 2x Ironhail Heavy Stubber

+ Heavy Support +

Relic Leviathan Dreadnought [16 PL, 303pts]: 2x Heavy flamer, Storm cannon array, Storm cannon array

Thunderfire Cannon [4 PL, 92pts]

. Techmarine Gunner

. . Servo-harness: Flamer, Plasma cutter

++ Total: [63 PL, 6CP, 1,248pts] ++

Created with BattleScribe (<https://battlescribe.net>)

1. Ultimates Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: psycho_andy

Team: Meta Slaves

Turnier: 1. Ultimates Bedburger Hallenkloppen - Einzel

Format: AB1250

Armee: Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Space Marines

Kriegsherr: Chapter Master

Befehlspunkte: 8

Gesamtpunkte: 1248

Liste:

++ Battalion Detachment +5CP (Imperium - Space Marines) [70 PL, -2CP, 1,248pts] ++

+ No Force Org Slot +

Chapter Selection**:** Long-range Marksmen, Stealthy, Ultramarines Successor

+ HQ [10 PL, -2CP, 172pts] +

Captain on Bike [6 PL, -2CP, 100pts]: Chainsword, Storm shield [10pts], Stratagem: Chapter Master [-2CP], Teeth of Terra, The Imperium's Sword, Twin boltgun [2pts], Warlord

Chaplain [4 PL, 72pts]: 2. Catechism of Fire, Bolt pistol, Litany of Hate

+ Troops [30 PL, 459pts] +

Intercessor Squad [10 PL, 170pts]: Bolt rifle

. 9x Intercessor [153pts]

. Intercessor Sergeant [17pts]

Intercessor Squad [10 PL, 170pts]: Bolt rifle

. 9x Intercessor [153pts]

. Intercessor Sergeant [17pts]

Intercessor Squad [10 PL, 119pts]: Bolt rifle

. 6x Intercessor [102pts]

. Intercessor Sergeant [17pts]

+ Elites [10 PL, 222pts] +

Aggressor Squad [10 PL, 222pts]: 5x Aggressor [105pts], Aggressor Sergeant [21pts]

. Auto Boltstorm Gauntlets/Fragstorm Grenade Launcher [96pts]

+ Heavy Support [20 PL, 395pts] +

Relic Leviathan Dreadnought [16 PL, 303pts]: 2x Heavy flamer [28pts], Storm cannon array [50pts], Storm cannon array [50pts]

Thunderfire Cannon [4 PL, 92pts]

. Techmarine Gunner [37pts]

. . Servo-harness [11pts]: Flamer [6pts], Plasma cutter [5pts]

++ Total: [70 PL, -2CP, 1,248pts] ++

Created with BattleScribe (<https://battlescribe.net>)

Spieler: Rawne

Team:

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: T'au Empire

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex T'au Empire

Kriegsherr: Commander in XV86 Coldstar Battlesuit

Befehlspunkte: 8

Gesamtpunkte: 1250

Liste:

++ Battalion Detachment +5CP (T'au Empire) [75 PL, 1,250pts, 8CP] ++

+ No Force Org Slot +

Battle-forged CP [3CP]

Detachment CP [5CP]

T'au Empire Sept Choice: T'au Sept

+ HQ +

Cadre Fireblade [3 PL, 62pts]: Markerlight

. 2x MV4 Shield Drone

Commander in XV86 Coldstar Battlesuit [9 PL, 182pts]: 4. Through Boldness, Victory, 4x Fusion blaster, Warlord

. 2x MV4 Shield Drone

. Verctored Maneuvering Thrusters

+ Troops +

Strike Team [5 PL, 65pts]

. Fire Warrior Shas'ui: Markerlight, Pulse rifle

. 5x Fire Warrior w/ Pulse Rifle

. 2x MV4 Shield Drone

Strike Team [5 PL, 65pts]

. Fire Warrior Shas'ui: Markerlight, Pulse rifle

. 5x Fire Warrior w/ Pulse Rifle

. 2x MV4 Shield Drone

Strike Team [3 PL, 58pts]

. Fire Warrior Shas'ui: Markerlight, Pulse rifle

. 4x Fire Warrior w/ Pulse Rifle

. 2x MV4 Shield Drone

+ Elites +

Dahyak Grekh [2 PL, 20pts]

Firesight Marksman [1 PL, 25pts]: Markerlight, Pulse pistol

XV104 Riptide Battlesuit [14 PL, 280pts]: 2x Smart missile system, Advanced targeting system, Heavy burst cannon, Target lock

XV25 Stealth Battlesuits [7 PL, 104pts]

. 2x MV4 Shield Drone

. Stealth Shas'ui w/ Burst Cannon: Burst cannon

. Stealth Shas'ui w/ Burst Cannon: Burst cannon

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

. Stealth Shas'vre: Burst cannon

XV8 Crisis Battlesuits [12 PL, 153pts]

. Crisis Shas'ui: 3x Burst cannon

. Crisis Shas'ui: 3x Burst cannon

. Crisis Shas'vre: 3x Burst cannon

XV95 Ghostkeel Battlesuit [10 PL, 178pts]: 2x Fusion blaster, Cyclic ion raker, 2x MV5 Stealth Drone, Shield generator, Target lock

+ Fast Attack +

TX4 Piranhas [4 PL, 58pts]

. TX4 Piranha: 2x MV1 Gun Drone, Burst cannon

++ Total: [75 PL, 1,250pts, 8CP] ++

Spieler: RiotEarp

Team: I.C. Heresy

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Astra Militarum

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Astra Militarum, Vigilus Defiant, Imperial Armour – Index: Forces of the Astra Militarum, Chapter Approved 2019

Kriegsherr: Tank Commander

Befehlspunkte: 7

Gesamtpunkte: 1250

Liste:

++ Battalion Detachment +5CP (Imperium - Astra Militarum) [80 PL, -1CP, 1,250pts] ++

+ No Force Org Slot +

Regimental Doctrine: Regiment: Cadian

Vigilus Defiant [-1CP]: Emperor's Fist Tank Company

+ HQ +

Knight Commander Pask [13 PL, 239pts]: Emperor's Fist, Lascannon, Plasma Cannons, Storm Bolter, Turret-mounted Punisher Gatling Cannon

Tank Commander [12 PL, 186pts]: Battle Cannon, Emperor's Fist, Grand Strategist, Heavy Stubber, Lascannon, Relic (Emperor's Fist): Hammer of Sunderance, Warlord

+ Troops +

Infantry Squad [3 PL, 40pts]

. 9x Guardsman

. Sergeant: Laspistol

Infantry Squad [3 PL, 40pts]

. 9x Guardsman

. Sergeant: Laspistol

Infantry Squad [3 PL, 40pts]

. 9x Guardsman

. Sergeant: Laspistol

+ Heavy Support +

Leman Russ Battle Tanks [10 PL, 150pts]: Emperor's Fist

. Leman Russ Punisher: Heavy Bolter, Turret-mounted Punisher Gatling Cannon

Leman Russ Conquerors [11 PL, 155pts]: Emperor's Fist

. Leman Russ Conqueror: Heavy Bolter, Turret-mounted Conqueror Battle Cannon

Wyverns [6 PL, 103pts]

. Wyvern: Heavy Bolter

+ Flyer +

Valkyries [8 PL, 137pts]

. Valkyrie: 2x Multiple Rocket Pods, Multi-laser

. . 2x Heavy Bolters: 2x Heavy bolter

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Vulture Gunship [11 PL, 160pts]

. Vulture Gunship: Heavy bolter, Twin Punisher Gatling Cannons

++ Total: [80 PL, -1CP, 1,250pts] ++

Spieler: Samtpfoetchen
Team: Frontale Faust
Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel
Format: AB1250
Armee: Drukhari
Detachment 1: Battalion
Detachment 2:
Detachment 3:
Quellen: Codex Drukhari
Kriegsherr: Archon
Befehlspunkte: 8
Gesamtpunkte: 1249
Liste:

++ Battalion Detachment +5CP (Aeldari - Drukhari) [64 PL, 1,249pts] ++

+ No Force Org Slot +

Detachment Attribute
Kabal of the Black Heart

+ HQ [11 PL, 204pts] +

Archon [4 PL, 72pts]: Labyrinthine Cunning, Splinter pistol, Venom Blade [2pts], Warlord (Archon)
Writ of the Living Muse

Yvraine [7 PL, 132pts]: 1. Gaze of Ynnead, 2. Storm of Whispers

+ Troops [10 PL, 275pts] +

Kabalite Warriors [2 PL, 47pts]
3x Kabalite Warrior [18pts]
Kabalite Warrior with special weapon [23pts]: Blaster [17pts]
Sybarite [6pts]: Splinter Rifle

Kabalite Warriors [4 PL, 114pts]
6x Kabalite Warrior [36pts]
Kabalite warrior with Heavy Weapon [26pts]: Dark Lance [20pts]
Kabalite Warrior with special weapon [23pts]: Blaster [17pts]
Kabalite Warrior with special weapon [23pts]: Blaster [17pts]
Sybarite [6pts]: Splinter Rifle

Kabalite Warriors [4 PL, 114pts]
6x Kabalite Warrior [36pts]
Kabalite warrior with Heavy Weapon [26pts]: Dark Lance [20pts]
Kabalite Warrior with special weapon [23pts]: Blaster [17pts]
Kabalite Warrior with special weapon [23pts]: Blaster [17pts]
Sybarite [6pts]: Splinter Rifle

+ Elites [1 PL, 15pts] +

Lhamean [1 PL, 15pts]

+ Heavy Support [7 PL, 125pts] +

Ravager [7 PL, 125pts]: Disintegrator cannon [15pts], Disintegrator cannon [15pts], Disintegrator cannon [15pts]

+ Flyer [17 PL, 300pts] +

Razorwing Jetfighter [8 PL, 135pts]: Twin splinter rifle
2 Disintegrator Cannons [30pts]: 2x Disintegrator cannon [30pts]

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Voidraven [9 PL, 165pts]: Two void lances, Voidraven Missiles [10pts]

+ Dedicated Transport [18 PL, 330pts] +

Raider [5 PL, 90pts]: Disintegrator cannon [15pts], Splinter Racks [10pts]

Raider [5 PL, 90pts]: Disintegrator cannon [15pts], Splinter Racks [10pts]

Venom [4 PL, 75pts]: Splinter Cannon [10pts], Splinter Cannon [10pts]

Venom [4 PL, 75pts]: Splinter Cannon [10pts], Splinter Cannon [10pts]

Spieler: Schmiedevater

Team: Pathfinder Dortmund

Turnier: 1. Ultimatives Bedburger Hallenkloppen

Format: AB1250

Armee: Adeptus Mechanicus

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Adeptus Mechanicus, Vigilus Defiant, Chapter Approved 2018, Chapter Approved 2019

Kriegsherr: Tech-Priest Dominus

Befehlspunkte: 7

Gesamtpunkte: 1250

Liste:

++ Battalion Detachment +5CP (Imperium - Adeptus Mechanicus) [90 PL, 7CP, 1,250pts] ++

+ No Force Org Slot +

Battle-forged CP [3CP]

Detachment CP [5CP]

Forge World Choice

. Forge World: Stygies VIII

Specialist Detachment: Servitor Maniple [-1CP]

+ HQ +

Daedalus [3 PL, 50pts]

Tech-Priest Dominus [7 PL, 94pts]: Eradication Ray, Phosphor Serpenta, Relic: Autocaduceus of Arkhan Land, Warlord, Warlord Trait (CA): Master of Biosplicing

+ Troops +

Kataphron Destroyers [40 PL, 480pts]

. Kataphron Destroyer: Phosphor Blaster, Plasma Culverin

. Kataphron Destroyer: Phosphor Blaster, Plasma Culverin

. Kataphron Destroyer: Phosphor Blaster, Plasma Culverin

. Kataphron Destroyer: Phosphor Blaster, Plasma Culverin

. Kataphron Destroyer: Phosphor Blaster, Plasma Culverin

. Kataphron Destroyer: Phosphor Blaster, Plasma Culverin

. Kataphron Destroyer: Phosphor Blaster, Plasma Culverin

. Kataphron Destroyer: Phosphor Blaster, Plasma Culverin

. Kataphron Destroyer: Phosphor Blaster, Plasma Culverin

. Kataphron Destroyer: Phosphor Blaster, Plasma Culverin

Skitarii Rangers [4 PL, 35pts]

. Ranger Alpha: Galvanic Rifle

. 4x Skitarii Ranger

Skitarii Rangers [4 PL, 35pts]

. Ranger Alpha: Galvanic Rifle

. 4x Skitarii Ranger

+ Elites +

Servitors [4 PL, 20pts]

. 4x Servitor (Servo arm)

+ Fast Attack +

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Sydonian Dragoons [9 PL, 204pts]

- . Sydonian Dragoon: Taser Lance
- . Sydonian Dragoon: Taser Lance
- . Sydonian Dragoon: Taser Lance

+ Heavy Support +

Kastelan Robots [12 PL, 220pts]

- . Kastelan Robot: Heavy Phosphor Blaster
- . . Two Heavy Phosphor Blasters: 2x Heavy Phosphor Blaster
- . Kastelan Robot: Heavy Phosphor Blaster
- . . Two Heavy Phosphor Blasters: 2x Heavy Phosphor Blaster

Onager Duncrawler [7 PL, 112pts]: Broad Spectrum Data-tether, Cognis Heavy Stubber, Icarus Array

++ Total: [90 PL, 7CP, 1,250pts] ++

Spieler: Scorpat
Team: Ludatores Bonnae BTC
Turnier: Ultimatives Bedburger Hallenkloppen 1250 Einzel
Format: AB1250
Armee: T'au Empire
Detachment 1: Battalion
Detachment 2:
Detachment 3:
Quellen: Codex T'au Empire
Kriegsherr: Cadre Fireblade
Befehlspunkte: 8
Gesamtpunkte: 1250
Liste:

++ Battalion Detachment +5CP (T'au Empire) [73 PL, 1,250pts] ++

+ No Force Org Slot +

T'au Empire Sept Choice: T'au Sept

+ HQ +

Cadre Fireblade [2 PL, 42pts]: 2. Through Unity, Devastation, Markerlight, Warlord

Commander Shadowsun [10 PL, 127pts]: MV52 Shield Drone, MV62 Command-link Drone

Darkstrider [3 PL, 45pts]

+ Troops +

Strike Team [5 PL, 93pts]

- . Fire Warrior Shas'ui: Markerlight, Pulse rifle
- . 9x Fire Warrior w/ Pulse Rifle
- . 2x MV4 Shield Drone

Strike Team [5 PL, 93pts]

- . Fire Warrior Shas'ui: Markerlight, Pulse rifle
- . 9x Fire Warrior w/ Pulse Rifle
- . 2x MV4 Shield Drone

Strike Team [5 PL, 93pts]

- . Fire Warrior Shas'ui: Markerlight, Pulse rifle
- . 9x Fire Warrior w/ Pulse Rifle
- . 2x MV4 Shield Drone

+ Elites +

Dahyak Grekh [2 PL, 20pts]

Firesight Marksman [1 PL, 25pts]: Markerlight, Pulse pistol

- . Puretide engram neurochip

XV104 Riptide Battlesuit [14 PL, 278pts]: 2x Smart missile system, Advanced targeting system, Heavy burst cannon, Velocity tracker

+ Fast Attack +

Kroot Hounds [1 PL, 16pts]: 4x Kroot Hound

Pathfinder Team [5 PL, 76pts]: MV31 Pulse Accelerator Drone, MV33 Grav-inhibitor Drone

- . 2x MV4 Shield Drone
- . 4x Pathfinder: 4x Markerlight

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

. Pathfinder Shas'ui: Markerlight

Tactical Drones [4 PL, 60pts]

. 6x MV4 Shield Drone

+ Heavy Support +

XV88 Broadside Battlesuits [16 PL, 282pts]

. Broadside Shas'ui: 2x High-yield missile pod, 2x Smart missile system, Advanced targeting system

. Broadside Shas'vre: 2x High-yield missile pod, 2x Smart missile system, Advanced targeting system

. 4x MV4 Shield Drone

++ Total: [73 PL, 1,250pts] ++

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Spieler: Sergeant_Spears

Team:

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Dark Angels

Detachment 1: Vanguard

Detachment 2:

Detachment 3:

Quellen: Codex Dark Angels, White Dwarf Assassins, Index Imperium 1, Chapter Approved 2018, Chapter Approved 2019

Kriegsherr: Land Raider Excelsior

Befehlspunkte: 2

Gesamtpunkte: 1250

Liste:

Dark Angels 1250 (Warhammer 40,000 8th Edition) [66 PL, 2CP, 1,250pts]

Vanguard Detachment +1CP (Imperium - Dark Angels) [66 PL, 2CP, 1,250pts]

No Force Org Slot [2CP, 85pts]

* **Battle-forged CP [3CP]**

Categories: *No Force Org Slot*

* **Detachment CP [1CP]**

Categories: *No Force Org Slot*

* **Gametype**

Matched

Categories: *No Force Org Slot*

* **Operative Requisition Sanctioned [-2CP, 85pts]**

Categories: *No Force Org Slot*

* **Use Beta Rules**

Categories: *No Force Org Slot*

HQ [32 PL, 522pts]

* **Land Raider Excelsior [24 PL, 410pts]**

6. Stubborn Tenacity, Grav-cannon and grav-amp [28pts], Storm bolter [2pts], 2x Twin lascannon [80pts], Warlord

Categories: *Faction: Adeptus Astartes, Faction: Dark Angels, Land Raider, Transport, Vehicle, Land Raider Excelsior, Character, HQ, Warlord*

* **Shroud of Heroes**

* **Librarian in Terminator Armor [8 PL, 112pts]**

2) Aversion, 6) Mind Wipe, Force sword [8pts], Storm bolter [2pts]

Categories: *Character, Infantry, Psyker, Librarian, Faction: Adeptus Astartes, Faction: Deathwing, Faction: Imperium, Faction: Dark Angels, HQ*

Elites [19 PL, 305pts]

* **Company Veterans [3 PL, 38pts]**

Categories: *Company Veterans, Infantry, Faction: Adeptus Astartes, Faction: Dark Angels, Faction: Imperium, Elites*

* **Space Marine Veteran [24pts]**

Bolt pistol, Heavy bolter [10pts]

1. Ultimates Bedburger Hallenkloppen - AB 1250 Einzel

* **Veteran Sergeant [14pts]**

Bolt pistol, Chainsword

* **Deathwing Apothecary [4 PL, 77pts]**

Storm bolter [2pts]

Categories: *Character, Infantry, Faction: Dark Angels, Elites, Faction: Adeptus Astartes, Faction: Deathwing, Apothecary, Faction: Imperium, Terminator*

* **Deathwing Knights [12 PL, 190pts]**

Watcher in the Dark [5pts]

Categories: *Faction: Adeptus Astartes, Faction: Deathwing, Elites, Faction: Dark Angels, Infantry, Deathwing Knights, Faction: Imperium, Terminator*

* **4x Deathwing Knight [148pts]**

4x Storm shield [8pts]

* **Knight Master [37pts]**

Storm shield [2pts]

Fast Attack [7 PL, 138pts]

* **Ravenwing Darkshroud [7 PL, 138pts]**

Heavy bolter [10pts]

Categories: *Faction: Adeptus Astartes, Faction: Dark Angels, Fast Attack, Fly, Faction: Imperium, Land Speeder, Faction: Ravenwing, Ravenwing Darkshroud, Vehicle*

Flyer [8 PL, 200pts]

* **Ravenwing Dark Talon [8 PL, 200pts]**

2x Hurricane bolter [20pts]

Categories: *Faction: Adeptus Astartes, Faction: Dark Angels, Faction: Imperium, Faction: Ravenwing, Vehicle, Fly, Flyer, Ravenwing Dark Talon, Aircraft*

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Spieler: spawnee21

Team:

Turnier: 1. Ultimates Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Adeptus Custodes

Detachment 1: Vanguard

Detachment 2:

Detachment 3:

Quellen: Codex Adeptus Custodes, Chapter Approved 2019

Kriegsherr: Shield-Captain

Befehlspunkte: 4

Gesamtpunkte: 1247

Liste:

++ Vanguard Detachment +1CP (Imperium - Adeptus Custodes) [67 PL, 1,247pts] ++

+ HQ [9 PL, 164pts] +

Shield-Captain on Dawneagle Jetbike [9 PL, 164pts]: Hurricane Bolter [10pts], Misericordia [4pts], Radiant Mantle, Warlord

. Auric Aquilis

+ Elites [23 PL, 437pts] +

Custodian Wardens [10 PL, 177pts]

. Warden [4 PL, 59pts]: Guardian Spear [12pts], Misericordia [4pts]

. Warden [4 PL, 59pts]: Guardian Spear [12pts], Misericordia [4pts]

. Warden [4 PL, 59pts]: Guardian Spear [12pts], Misericordia [4pts]

Vexillus Praetor [6 PL, 126pts]: Guardian Spear [12pts], Misericordia [4pts], Vexilla Magnifica [30pts]

Vexillus Praetor in Allarus Terminator Armor [7 PL, 134pts]: Misericordia [4pts], Vexilla Magnifica [30pts]

+ Fast Attack [35 PL, 646pts] +

Vertus Praetors [35 PL, 646pts]

. Vertus Praetor [5 PL, 94pts]: Hurricane Bolter [10pts], Misericordia [4pts]

. Vertus Praetor [5 PL, 94pts]: Hurricane Bolter [10pts], Misericordia [4pts]

. Vertus Praetor [5 PL, 94pts]: Hurricane Bolter [10pts], Misericordia [4pts]

. Vertus Praetor [5 PL, 94pts]: Hurricane Bolter [10pts], Misericordia [4pts]

. Vertus Praetor [5 PL, 90pts]: Hurricane Bolter [10pts]

. Vertus Praetor [5 PL, 90pts]: Hurricane Bolter [10pts]

. Vertus Praetor [5 PL, 90pts]: Hurricane Bolter [10pts]

++ Total: [67 PL, 1,247pts] ++

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Stein

Team: Lys

Turnier: 1. Ultimatives Bedburger Hallenkloppen Einzel AB1250

Format: AB1250

Armee: T'au Empire

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex T'au Empire

Kriegsherr: Cadre Fireblad

Befehlspunkte: 7

Gesamtpunkte: 1250

Liste:

++ Battalion Detachment +5CP (T'au Empire) [68 PL, 7CP, 1,246pts] ++

+ No Force Org Slot [7CP] +

Battle-forged CP [3CP]

Detachment CP [5CP]

Emergency Dispensation (1 Relic) [-1CP]

T'au Empire Sept Choice: T'au Sept

+ HQ [20 PL, 374pts] +

Cadre Fireblade [2 PL, 42pts]: Markerlight [3pts], Warlord
. Puretide engram neurochip

Commander in XV86 Coldstar Battlesuit [8 PL, 120pts]: Advanced targeting system [6pts], 3x Burst cannon [24pts]
. Vectored manoeuvring thrusters

Longstrike [10 PL, 212pts]: 2x Smart missile system [30pts], Ion cannon [35pts], 2x Seeker missile [10pts]

+ Troops [12 PL, 219pts] +

Strike Team [4 PL, 73pts]
. Fire Warrior Shas'ui [10pts]: Markerlight [3pts], Pulse rifle
. 9x Fire Warrior w/ Pulse Rifle [63pts]

Strike Team [4 PL, 73pts]
. Fire Warrior Shas'ui [10pts]: Markerlight [3pts], Pulse rifle
. 9x Fire Warrior w/ Pulse Rifle [63pts]

Strike Team [4 PL, 73pts]
. Fire Warrior Shas'ui [10pts]: Markerlight [3pts], Pulse rifle
. 9x Fire Warrior w/ Pulse Rifle [63pts]

+ Elites [17 PL, 325pts] +

Dahyak Grekh [2 PL, 20pts]

Firesight Marksman [1 PL, 25pts]: Markerlight [3pts], Pulse pistol [1pts]

XV104 Riptide Battlesuit [14 PL, 280pts]: 2x Smart missile system [30pts], Advanced targeting system [18pts], Heavy burst cannon [35pts], Target lock [12pts]

+ Fast Attack [9 PL, 118pts] +

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Pathfinder Team [5 PL, 48pts]

. 5x Pathfinder [40pts]: 5x Markerlight [15pts]

. Pathfinder Shas'ui [8pts]: Markerlight [3pts]

Tactical Drones [4 PL, 70pts]

. 7x MV4 Shield Drone [70pts]

+ Heavy Support [10 PL, 210pts] +

TX7 Fire Support Hammerhead Gunship [10 PL, 210pts]: 2x Smart missile system [30pts], 2x Seeker missile [10pts], Twin swiftstrike burst cannon [70pts]

++ Total: [68 PL, 7CP, 1,246pts] ++

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: StiFu

Team: Smash Brothers

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Astra Militarum

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Astra Militarum, Vigilus Defiant, Imperial Armour – Index: Forces of the Astra Militarum

Kriegsherr: Company Commander

Befehlspunkte: 7

Gesamtpunkte: 1247

Liste:

++ Battalion Detachment +5CP (Imperium - Astra Militarum) [79 PL, -1CP, 1,247pts] ++

+ No Force Org Slot [-1CP] +

Regimental Doctrine: Regiment: Cadian

Vigilus Defiant [-1CP]: Emperor's Fist Tank Company [-1CP]

+ HQ [27 PL, 448pts] +

Company Commander [2 PL, 31pts]: Bolt pistol [1pts], Chainsword, Grand Strategist, Warlord

Knight Commander Pask [13 PL, 229pts]: Battle Cannon [22pts], Emperor's Fist, Heavy Bolter [8pts], Heavy Bolters [16pts], Hunter-Killer Missile [6pts]

Tank Commander [12 PL, 188pts]: Battle Cannon [22pts], Emperor's Fist, Heavy Bolter [8pts], Heavy Bolters [16pts], Relic (Emperor's Fist): Hammer of Sunderance

+ Troops [14 PL, 211pts] +

Infantry Squad [3 PL, 45pts]

. 7x Guardsman [28pts]

. Heavy Weapon Team [13pts]: Mortar [5pts]

. Sergeant [4pts]: Chainsword, Laspistol

Infantry Squad [3 PL, 45pts]

. 7x Guardsman [28pts]

. Heavy Weapon Team [13pts]: Mortar [5pts]

. Sergeant [4pts]: Chainsword, Laspistol

Infantry Squad [3 PL, 45pts]

. 7x Guardsman [28pts]

. Heavy Weapon Team [13pts]: Mortar [5pts]

. Sergeant [4pts]: Chainsword, Laspistol

Militarum Tempestus Scions [5 PL, 76pts]

. 3x Scion [27pts]

. Scion w/ Special Weapon [20pts]: Plasma gun [11pts]

. Scion w/ Special Weapon [20pts]: Plasma gun [11pts]

. Tempestor [9pts]: Chainsword, Hot-shot Laspistol

+ Elites [3 PL, 46pts] +

Astropath [1 PL, 26pts]: Laspistol, Nightshroud

Platoon Commander [2 PL, 20pts]: Chainsword, Laspistol

+ Heavy Support [24 PL, 382pts] +

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Basilisks [7 PL, 108pts]

. Basilisk [6 PL, 108pts]: Heavy Bolter [8pts]

Leman Russ Conquerors [11 PL, 171pts]: Emperor's Fist

. Leman Russ Conqueror [11 PL, 171pts]: Heavy Bolter [8pts], Heavy Bolters [16pts], Turret-mounted Conqueror Battle Cannon [25pts]

Wyverns [6 PL, 103pts]

. Wyvern [6 PL, 103pts]: Heavy Bolter [8pts]

+ Flyer [11 PL, 160pts] +

Vulture Gunship [11 PL, 160pts]

. Vulture Gunship [11 PL, 160pts]: Heavy bolter [8pts], Twin Punisher Gatling Cannons [40pts]

++ Total: [79 PL, -1CP, 1,247pts] ++

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1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Stinkfist

Team: WizardsandWarts

Turnier: 1. ultimatives Hallenkloppen Einzelturnier 1250pts

Format: AB1250

Armee: Necrons

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Necrons

Kriegsherr: Imotekh

Befehlspunkte: 8

Gesamtpunkte: 1239

Liste:

++ Unbound Army (Faction) (Necrons) [73 PL, 1,239pts, 1CP] ++

+ No Force Org Slot +

Detachment CP

Dynasty Choice

. Dynasty: Sautekh

+ HQ +

Cryptek [5 PL, 95pts]: Artefact: The Veil of Darkness, Chronometron, Staff of Light

Imotekh the Stormlord [10 PL, 160pts, 1CP]

. Warlord: Warlord Trait (Sautekh): Hyperlogical Strategist

+ Troops +

Immortals [8 PL, 150pts]: 10x Immortal, Tesla Carbine

Immortals [8 PL, 135pts]: Gauss Blaster, 9x Immortal

Immortals [4 PL, 75pts]: 5x Immortal, Tesla Carbine

+ Elites +

Triarch Stalker [8 PL, 125pts]: Twin Heavy Gauss Cannon

+ Fast Attack +

Canoptek Scarabs [2 PL, 39pts]: 3x Canoptek Scarab Swarm

Destroyers [18 PL, 300pts]

. 6x Destroyer: 6x Gauss Cannon

+ Heavy Support +

Doomsday Ark [10 PL, 160pts]

++ Total: [73 PL, 1CP, 1,239pts] ++

Spieler: Striga

Team: Blue Lotus

Turnier: Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Astra Militarum

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Astra Militarum

Kriegsherr: Master of Ordnance

Befehlspunkte: 8

Gesamtpunkte: 1250

Liste:

Selections: Regiment: Cadian

Categories: No Force Org Slot

HQ [27 PL, 496pts]

Knight Commander Pask [13 PL, 245pts]

Selections: Heavy Stubber [2pts], Hunter-Killer Missile [6pts], Lascannon [20pts], Plasma Cannons [20pts],

Turret-mounted Punisher Gatling Cannon [20pts]

Categories: Cadian, Faction: Astra Militarum, Character, HQ, Faction: Imperium, Knight Commander Pask,

Leman Russ, Tank Commander, Vehicle, Officer

Primaris Psyker [2 PL, 46pts]

Selections: Force Stave [8pts], Nightshroud

Categories: Faction: Astra Militarum, Faction: Astra Telepathica, Character, HQ, Faction: Imperium, Infantry,

Primaris Psyker, Psyker, Faction: Scholastica Psykana

Tank Commander [12 PL, 205pts]

Selections: Heavy Stubber [2pts], Hunter-Killer Missile [6pts], Lascannon [20pts], Plasma Cannons [20pts],

Turret-mounted Executioner Plasma Cannon [15pts]

Categories: Faction: <REGIMENT>, Faction: Astra Militarum, Character, HQ, Faction: Imperium, Leman Russ,

Tank Commander, Vehicle, Officer

Troops [9 PL, 180pts]

Infantry Squad [3 PL, 60pts]

Categories: Faction: <REGIMENT>, Faction: Astra Militarum, Faction: Imperium, Infantry, Infantry Squad,

Troops

7x Guardsman [28pts]

Heavy Weapon Team [28pts]

Selections: Lascannon [20pts]

Sergeant [4pts]

Selections: Laspistol

Infantry Squad [3 PL, 60pts]

Categories: Faction: <REGIMENT>, Faction: Astra Militarum, Faction: Imperium, Infantry, Infantry Squad,

Troops

7x Guardsman [28pts]

Heavy Weapon Team [28pts]

Selections: Lascannon [20pts]

Sergeant [4pts]

Selections: Laspistol

Infantry Squad [3 PL, 60pts]

Categories: Faction: <REGIMENT>, Faction: Astra Militarum, Faction: Imperium, Infantry, Infantry Squad,

Troops

7x Guardsman [28pts]

Heavy Weapon Team [28pts]

Selections: Lascannon [20pts]

Sergeant [4pts]

Selections: Laspistol

Elites [2 PL, 30pts]

Master of Ordnance [2 PL, 30pts]

Selections: Grand Strategist, Relic (Cadia): Relic of Lost Cadia, Warlord

Categories: Faction: <REGIMENT>, Faction: Astra Militarum, Character, Elites, Infantry, Faction: Imperium,

Master of Ordnance, Officer, Warlord

Fast Attack [6 PL, 107pts]

Hellhounds [6 PL, 107pts]

1. Ultimates Bedburger Hallenkloppen - AB 1250 Einzel

Categories: Faction: <REGIMENT>, Faction: Astra Militarum, Fast Attack, Faction: Imperium, Hellhound, Vehicle

Hellhound [6 PL, 107pts]

Selections: Heavy Flamer [14pts], Turret-mounted Inferno Cannon [20pts]

Heavy Support [25 PL, 437pts]

Basilisks [7 PL, 114pts]

Categories: Faction: <REGIMENT>, Faction: Astra Militarum, Basilisk, Heavy Support, Faction: Imperium, Vehicle

Basilisk [6 PL, 114pts]

Selections: Heavy Bolter [8pts], Hunter-Killer Missile [6pts]

Leman Russ Battle Tanks [10 PL, 184pts]

Categories: Faction: <REGIMENT>, Faction: Astra Militarum, Heavy Support, Faction: Imperium, Leman Russ, Leman Russ Battle Tank, Vehicle

Leman Russ Battle Tank [10 PL, 184pts]

Selections: Battle Cannon [22pts], Lascannon [20pts], Plasma Cannons [20pts]

Manticore [8 PL, 139pts]

Selections: Heavy Bolter [8pts], Hunter-Killer Missile [6pts]

Categories: Faction: <REGIMENT>, Faction: Astra Militarum, Heavy Support, Faction: Imperium, Manticore, Vehicle

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Spieler: Tell_Kamar

Team:

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: T'au Empire

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex T'au Empire, Chapter Approved 2018, Chapter Approved 2019

Kriegsherr: Commander in XV86Coldstar Battlesuit

Befehlspunkte: 7

Gesamtpunkte: 1250

Liste:

[b]++ Battalion Detachment +5CP (T'au Empire) [71 PL, 7CP, 1,250pts] ++[b]

[b]+ No Force Org Slot +[b]

[b]Battle-forged CP [3CP][b]

[b]Detachment CP [5CP][b]

[b]Emergency Dispensation (1 Relic) [-1CP][b]

[b]Gametype:[b] Matched

[b]T'au Empire Sept Choice:[b] T'au Sept

[b]Use Beta Rules[b]

[b]+ HQ +[b]

[b]Cadre Fireblade [2 PL, 42pts]:[b] Markerlight
. Puretide engram neurochip

[b]Commander in XV86 Coldstar Battlesuit [8 PL, 152pts]:[b] 1. Precision of the Hunter, 3x Fusion blaster,
Shield generator, Warlord
. Onager gauntlet

[b]+ Troops +[b]

[b]Strike Team [2 PL, 38pts][b]
. Fire Warrior Shas'ui: Markerlight, Pulse rifle
. 4x Fire Warrior w/ Pulse Rifle

[b]Strike Team [2 PL, 38pts][b]
. Fire Warrior Shas'ui: Markerlight, Pulse rifle
. 4x Fire Warrior w/ Pulse Rifle

[b]Strike Team [2 PL, 35pts][b]
. Fire Warrior Shas'ui: Pulse rifle
. 4x Fire Warrior w/ Pulse Rifle

[b]+ Elites +[b]

[b]Firesight Marksman [1 PL, 25pts]:[b] Markerlight, Pulse pistol

[b]XV104 Riptide Battlesuit [14 PL, 287pts]:[b] 2x Smart missile system, Ion accelerator, Target lock, Velocity tracker

[b]XV8 Crisis Battlesuits [13 PL, 167pts][b]
. Crisis Shas'ui: Advanced targeting system, 2x Burst cannon
. Crisis Shas'ui: Advanced targeting system, 2x Burst cannon

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

. Crisis Shas'vra: Advanced targeting system, 2x Burst cannon
. 2x MV4 Shield Drone

[b]XV95 Ghostkeel Battlesuit [10 PL, 176pts];[b] 2x Fusion blaster, Fusion collider, 2x MV5 Stealth Drone, Shield generator, Target lock

[b]+ Fast Attack +[b]

[b]Pathfinder Team [5 PL, 64pts][b]
. 7x Pathfinder: 7x Markerlight
. Pathfinder Shas'ui: Markerlight

[b]Tactical Drones [4 PL, 80pts][b]
. 8x MV4 Shield Drone

[b]+ Heavy Support +[b]

[b]XV88 Broadside Battlesuits [8 PL, 146pts][b]
. Broadside Shas'vra: 2x High-yield missile pod, 2x Smart missile system, Advanced targeting system, Seeker missile
. 2x MV4 Shield Drone

[b]++ Total: [71 PL, 7CP, 1,250pts] ++[b]

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Spieler: TheOnlyOneIsaak

Team: I.C. Heresy

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Space Wolves

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Space Wolves

Kriegsherr: Wolf Lord

Befehlspunkte: 8

Gesamtpunkte: 1249

Liste:

++ Battalion Detachment +5CP (Imperium - Space Wolves) [73 PL, 8CP, 1,249pts] ++

+ No Force Org Slot +

Battle-forged CP [3CP]

Detachment CP [5CP]

+ HQ +

Rune Priest [7 PL, 122pts]: 1. Living Lightning, 2. Tempest's Wrath, Bolt pistol, Jump Packs, Runic staff, The Armour of Russ

Wolf Lord [6 PL, 124pts]: Bolt pistol, Jump Packs, Saga of the Wolfkin, Storm shield, Thunder hammer, Warlord

+ Troops +

Infiltrator Squad [5 PL, 110pts]: 4x Infiltrator, Infiltrator Sergeant

Intercessor Squad [5 PL, 85pts]: Auxiliary Grenade Launcher, Bolt rifle

. 4x Intercessor

. Intercessor Pack Leader: Chainsword

Intercessor Squad [5 PL, 85pts]: Auxiliary Grenade Launcher, Bolt rifle

. 4x Intercessor

. Intercessor Pack Leader

+ Elites +

Wulfen [22 PL, 273pts]

. 5x Thunder hammer & Stormshield: 5x Storm Shield, 5x Thunder Hammer

. 5x Wulfen

. Wulfen Pack Leader: Frost claws

+ Heavy Support +

Long Fangs [8 PL, 145pts]

. Long Fang: Lascannon

. Long Fang: Lascannon

. Long Fang: Lascannon

. Long Fang: Boltgun

. Long Fang Pack Leader: Chainsword

. . Boltgun and Bolt Pistol

+ Flyer +

Stormfang Gunship [15 PL, 305pts]

. Two Lascannons: 2x Lascannon

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

. Two Twin Multi-Meltas: 2x Twin multi-melta

++ Total: [73 PL, 8CP, 1,249pts] ++

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Spieler: Tinga
Team: Frontale Faust
Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel
Format: AB1250
Armee: Orks
Detachment 1: Battalion
Detachment 2:
Detachment 3:
Quellen: Codex Orks
Kriegsherr: Big Mek
Befehlspunkte: 7
Gesamtpunkte: 1250
Liste:

++ Battalion Detachment +5CP (Orks) [60 PL, 1,250pts, 7CP]

Clan Kultur: Bad Moons

Specialist Detachment [-1CP]: Dread Waaaagh!

+ HQ +

Big Mek W/ Shokk Attack Gun [4 PL, 80pts]: Da Souped-up Shokka, Kunnin but Brutal, Shokk Attack Gun, Warlord

Weirdboy [3 PL, 62pts]: 3. Da Jump

+ Troops +

Gretchin [1 PL, 30pts] . 10x Gretchin

Gretchin [1 PL, 30pts] . 10x Gretchin

Gretchin [1 PL, 30pts] . 10x Gretchin

+ Elites +

Kommandos [2 PL, 45pts]: Tankbusta Bombs . Boss Nob: Big Choppa . 4x Kommando

Tankbustas [4 PL, 96pts]: Bomb Squig . Boss Nob: Power Klaw . 3x Tankbusta: 3x Rokkit Launcha .
Tankbusta w/ Pistols: Pair of Rokkit Pistols

+ Heavy Support +

Gorkanaut [15 PL, 311pts]: 2x Rokkit Launcha, Skorcha, 2x Twin Big Shoota

Mek Gunz [6 PL, 93pts]

. Gun: Smasha Gun

. Gun: Smasha Gun

. Gun: Smasha Gun

Morkanaut [15 PL, 310pts]: Kustom Force Field, Kustom Mega-blasta, Kustom Mega-zappa, 2x Rokkit Launcha, 2x Twin Big Shoota

+ Flyer + Wazbom Blastajet [8 PL, 163pts]: 2x Wazbom Mega-Kannons, Smasha Gun, Stikkbomb Flinga, 2x Supa Shoota

++ Total: [60 PL, 7CP, 1,250pts] ++

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Spieler: Todeshetzer

Team:

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Tyranids

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Chapter Approved 2019

Kriegsherr: Neurotrophe

Befehlspunkte: 8

Gesamtpunkte: 1249

Liste:

Gesamtpunkte der Armee : 1249

Powerlevel der Armee : 88

Relikte 1 CP-Abzug: 0

Kommandopunkte der Armee : 8

Battalion Detachment: Kraken

TYRANIDS:

- 1249 Punkte (PL 88)

***** 2 HQ *****

The Swarmlord

+ Psychic Powers, Smite, Catalyst, The Horror -> 0 Pkt.

- - - > 250 Punkte (PL 15)

Neurotrophe [WARLORD]

+ Psychic Powers, Smite, Onslaught -> 0 Pkt.

+ The Norn Crown -> 0 Pkt.

+ Warlordtrait: Adaptive Biology -> 0 Pkt.

- - - > 90 Punkte (PL 13)

***** 3 Standard *****

20 Genestealers, 5 x Acid maw - - - > 240 Punkte (PL 16)

27 Termagants, 27 x Fleshborer - - - > 108 Punkte (PL 9)

10 Termagants, 10 x Spinefists - - - > 40 Punkte (PL 3)

***** 2 Elite *****

5 Hive Guards, 5 x Impaler Cannon - - - > 240 Punkte (PL 14)

3 Tyrant Guards, 3 x Scything talons - - - > 111 Punkte (PL 7)

***** 1 Unterstützung *****

Exocrine - - - > 170 Punkte (PL 11)

Spieler: Tyrant103

Team: Army of two

Turnier: 1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

Format: AB1250

Armee: Space Marines

Detachment 1: Battalion

Detachment 2:

Detachment 3:

Quellen: Codex Space Marines

Kriegsherr: Captain auf Bike

Befehlspunkte: 5

Gesamtpunkte: 1249

Liste:

++ Battalion Detachment +5CP (Imperium - Space Marines) [66 PL, 5CP, 1,249pts] ++

+ No Force Org Slot [8CP] +

Chapter Selection : Inheritors of the Primarch, White Scars, White Scars Successor

Battle-forged CP [3CP]

Detachment CP [5CP]

+ HQ [18 PL, -3CP, 344pts] +

Captain on Bike [6 PL, -3CP, 140pts]: Adamantine Mantle, Chogorian Storm, Master Rider, Storm shield [10pts], Stratagem: Chapter Master [-2CP], Stratagem: Tempered by wisdom [-1CP], Thunder hammer [40pts], Twin boltgun [2pts], Warlord

Librarian [6 PL, 123pts]: 3) Ride the Winds, 4) Storm-wreathed, Force axe [10pts], Jump Pack [1 PL, 28pts], Plasma pistol [5pts]

Lieutenants [6 PL, 81pts]

. Lieutenant [6 PL, 81pts]: Chainsword, Jump Pack [1 PL, 18pts], Master-crafted boltgun [3pts]

+ Troops [12 PL, 200pts] +

Tactical Squad [4 PL, 69pts]

. 4x Space Marine [48pts]

. Space Marine Sergeant [21pts]: Plasma pistol [5pts], Power sword [4pts]

Tactical Squad [4 PL, 69pts]

. 4x Space Marine [48pts]

. Space Marine Sergeant [21pts]: Plasma pistol [5pts], Power sword [4pts]

Tactical Squad [4 PL, 62pts]

. 4x Space Marine [48pts]

. Space Marine Sergeant [14pts]: Chainsword, Storm bolter [2pts]

+ Elites [24 PL, 444pts] +

Aggressor Squad [10 PL, 222pts]: 5x Aggressor [105pts], Aggressor Sergeant [21pts]

. Auto Boltstorm Gauntlets/Fragstorm Grenade Launcher [96pts]

Company Veterans on Bikes [14 PL, 222pts]

. Space Marine Biker Veteran [54pts]: Storm shield [2pts], Thunder hammer [16pts], Twin boltgun [2pts]

. Space Marine Biker Veteran [38pts]: Chainsword, Storm shield [2pts], Twin boltgun [2pts]

. Space Marine Biker Veteran [38pts]: Chainsword, Storm shield [2pts], Twin boltgun [2pts]

. Space Marine Biker Veteran [38pts]: Chainsword, Storm shield [2pts], Twin boltgun [2pts]

. Veteran Biker Sergeant [54pts]: Storm bolter [2pts], Thunder hammer [16pts], Twin boltgun [2pts]

+ Fast Attack [12 PL, 261pts] +

Land Speeders [12 PL, 261pts]

. Land Speeder [4 PL, 87pts]: Heavy bolter [10pts], Typhoon missile launcher [32pts]

1. Ultimatives Bedburger Hallenkloppen - AB 1250 Einzel

. Land Speeder [4 PL, 87pts]: Heavy bolter [10pts], Typhoon missile launcher [32pts]
. Land Speeder [4 PL, 87pts]: Heavy bolter [10pts], Typhoon missile launcher [32pts]

++ Total: [66 PL, 5CP, 1,249pts] ++

